

1 **Title 36 STATE LOTTERY AND**  
2 **GAMING CONTROL AGENCY**

3  
4 **Subtitle 05 TABLE GAMES**

5  
6 **Chapter .09 Four Card Poker Rules**

7  
8 **Authority: State Government Article, §§ 9-1A-02(b), 9-1A-04(d), Annotated Code**  
9 **of Maryland**  
10

11 **.01 Definitions.**

12 A. In this chapter the following terms have the meanings indicated.

13 B. Terms Defined:

14 (1) "Aces Up Wager" means a wager that a player is required to make prior to any  
15 cards being dealt to compete against a posted payable, regardless of whether the  
16 player's hand outranks the dealer's hand.

17  
18 (2) "Envy Bonus" means an additional fixed sum payout made to a player who  
19 placed a Progressive Payout Wager when another player at a Four Card Poker  
20 table is the holder of an Envy Bonus Qualifying Hand.

21  
22 (3) "Envy Bonus Qualifying Hand" means a player's Four Card Poker hand with  
23 a rank of four-of-a-kind or better or a straight flush or better, depending on the  
24 payable selected by the facility operator.

25  
26 (4) "Hand" means a Four Card Poker hand that is held by a player and the dealer  
27 after the cards are dealt.

28  
29 (5) "Play Wager" means an additional wager that a player shall make if the player  
30 opts to remain in competition against the dealer after the player reviews his hand.

31  
32 (6) "Progressive Payout Hand" means a player's Four Card Poker hand with a  
33 rank of three-of-a-kind or better.

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For May 22, 2014 Commission.

The proposed amendments to this chapter would update the regulations for changes to the rules of play and paytables for the Six Card Bonus identified by the owner of the game and related wagering.

1 **02. Four Card Poker Tables.**

2 A. Four Card Poker shall be played at a table that has:

3 (1) Betting positions for no more than seven players on one side of the table; and

4 (2) A place for the dealer on the opposite side of the table.

5 B. A facility operator shall submit to the Commission for approval the layout for a Four  
6 Card Poker table that contains at least:

7 (1) The name or logo of the facility operator;

8

9 (2) Three separate betting areas designated for the placement of Ante, Play and  
10 Aces Up Wagers for each player;

11 (3) If the facility operator offers the optional Progressive Payout Wager  
12 authorized under Regulation .07 of this chapter, a separate area designated for the  
13 placement of the Progressive Payout Wager for each player; ~~and~~

14 (4) **If the facility operator offers the optional Six Card Bonus Wager**  
15 **authorized under Regulation .07 of this chapter, a separate area designated**  
16 **for the placement of the Six Card Bonus Wager for each player; and**

17 ~~(4)~~ (5) Inscriptions that advise a player of the payout odds or amounts for all  
18 permissible wagers offered by the facility operator, except that if payout odds or  
19 amounts are not inscribed on the layout, a sign identifying the payout odds or  
20 amounts for all permissible wagers shall be posted at each Four Card Poker table.

21 C. If a facility operator offers a Progressive Payout Wager under Regulation .07 of this  
22 chapter, a Four Card Poker table shall have a progressive table game system for the  
23 placement of Progressive Payout Wagers that includes a:

24 (1) Wagering device at each betting position that acknowledges or accepts the  
25 placement of the Progressive Payout Wager; and

26

27 (2) Device that controls or monitors the placement of Progressive Payout Wagers  
28 at the gaming table and includes a lock-out button or other mechanism that

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For May 22, 2014 Commission.

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1 prevents the recognition of any Progressive Payout Wager that a player attempts to  
2 place after the dealer has announced “no more bets.”

3 D. A Four Card Poker table shall have a drop box and a tip box attached on the same side  
4 of the gaming table as, but on opposite sides of, the dealer, as approved by the  
5 Commission.

6 E. The Commission may approve an alternative location for the tip box when a card  
7 shuffling device or other table game equipment prevents the placement of the drop box  
8 and tip box on the same side of the gaming table as, but on opposite sides of, the dealer.

9 F. Each Four Card Poker table shall have a discard rack securely attached to the top of the  
10 dealer’s side of the table.

11 **.03 Cards; Number of Decks.**

12 A. Except as provided in § B of this regulation, Four Card Poker shall be played with one  
13 deck of cards that has:

14 (1) Cards that are identical in appearance; and

15 (2) One cover card.

16 B. If an automated card shuffling device is used, Four Card Poker may be played with  
17 two decks of cards in accordance with the following requirements:

18 (1) The cards in each deck shall be of the same design;

19

20 (2) The backs of the cards in one deck shall be of a different color than the cards  
21 included in the other deck;

22

23 (3) One deck shall be shuffled and stored in the automated card shuffling device  
24 while the other deck is being used to play the game;

25

26 (4) Both decks are continuously alternated in and out of play, with each deck being  
27 used for every other round of play; and

28

29 (5) The cards from only one deck are placed in the discard rack at any given time.

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For May 22, 2014 Commission.

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1 C. The decks of cards used in Four Card Poker shall be changed at least every:

2 (1) Four hours, if the cards are dealt by hand; and

3

4 (2) Eight hours, if the cards are dealt from a manual or automated dealing shoe.

5 **04. Opening a Table for Gaming.**

6 A. After receiving one or more decks of cards at the table, the dealer shall inspect the  
7 cards for any defects and a floorperson assigned to the table shall verify the inspection.

8 B. After the cards are inspected, the dealer shall spread the cards out face up on the table,  
9 in horizontal fan shaped columns by deck according to suit and in sequence, for visual  
10 inspection by the first player to arrive at the table.

11 C. After the first player arriving at the table has been afforded an opportunity to visually  
12 inspect the cards, the dealer shall:

13 (1) Turn the cards face down on the table;

14 (2) Mix the cards thoroughly by washing them; and

15 (3) Stack the cards.

16 D. After the cards have been stacked, the dealer shall shuffle them in accordance with  
17 Regulation .05 of this chapter.

18 E. If an automated card shuffling device is utilized and two decks of cards are received at  
19 the table, each deck of cards shall be spread for inspection, mixed, stacked and shuffled  
20 in accordance with §§ A - D of this regulation.

21 F. If the decks of cards received at the table are preinspected and reshuffled, §§ A - E of  
22 this regulation do not apply.

23 **.05 Shuffling and Cutting the Cards.**

24 A. Unless the cards were reshuffled, the dealer shall shuffle the cards so they are  
25 randomly intermixed, manually or with an automated card shuffling device:

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For May 22, 2014 Commission.

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- 1 (1) Immediately prior to commencement of play;
  - 2 (2) After each round of play has been completed; or
  - 3 (3) When directed by a floorperson or above.
- 4 B. A facility operator may use an automated card shuffling device which inserts the stack  
5 of cards directly into a dealing shoe after shuffling is complete, and the deck shall be  
6 removed from the table if an automated card shuffling device:
- 7 (1) Is being used which counts the number of cards in the deck after the  
8 completion of each shuffle and indicates whether 52 cards are present; and
  - 9 (2) The device reveals that an incorrect number of cards are present.
- 10 C. Upon completion of the shuffle, the dealer or automated shuffling device shall place  
11 the deck of cards in a single stack, and:
- 12 (1) If the cards were shuffled using an automated card shuffling device, deal the  
13 cards in accordance with Regulations .08, .09 or .10 of this chapter.
  - 14 (2) If the cards were shuffled manually or were reshuffled, cut the cards in  
15 accordance with the procedures in § D of this regulation.
- 16 D. If a cut of the cards is required, the dealer shall place the cover card in the stack at  
17 least ten cards in from the top of the stack.
- 18 (1) After the cover card has been inserted, the dealer shall take all cards above the  
19 cover card and the cover card and place them on the bottom of the stack.
  - 20 (2) The stack of cards shall then be inserted into the dealing shoe for  
21 commencement of play.
- 22 E. After the cards have been cut and before any cards have been dealt, a floorperson or  
23 above may require the cards to be recut if the floorperson determines that the cut was  
24 performed improperly or in any way that might affect the integrity or fairness of the  
25 game.

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For May 22, 2014 Commission.

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1 F. If there is no gaming activity at a Four Card Poker table which is open for gaming, the  
2 dealer shall:

3 (1) Remove the cards from the dealing shoe and discard rack;

4 (2) Unless a player requests that the cards be spread face up on the table, spread  
5 out the cards on the table face down; and

6 (3) After the first player arriving at the table is afforded an opportunity to visually  
7 inspect the cards, complete the procedures in this section and Regulation .04 of  
8 this chapter.

9 G. A facility operator may use a dealing shoe or other device that automatically  
10 reshuffles and counts the cards provided that the device is submitted to the Commission  
11 and approved prior to its use in the facility.

12 H. If a facility operator is using a device described in § G of this regulation, §§ D - F of  
13 this regulation do not apply.

14 **.06 Four Card Poker Rankings.**

15 A. In order of highest to lowest rank, the rank of the cards used in Four Card Poker is:  
16 ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3 and 2, except that an ace:

17 (1) May be used to complete a straight flush or a straight with a 2, 3 and 4; and

18 (2) May not be combined with any other sequence of cards, including a sequence  
19 of king, ace, 2 and 3.

20 B. All suits are equal in rank.

21 C. In order of highest to lowest rank, the permissible Poker hands in the game of Four  
22 Card Poker are:

23 (1) A four-of-a-kind, which is a hand consisting of four cards of the same rank,  
24 with four aces being the highest ranking four-of-a-kind and four 2s being the  
25 lowest ranking four-of-a-kind;

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- 1 (2) A straight flush, which is a hand consisting of four cards of the same suit in  
2 consecutive ranking, with an ace, king, queen and jack being the highest ranking  
3 straight flush and an ace, 2, 3 and 4 being the lowest ranking straight flush;
- 4 (3) A three-of-a-kind, which is a hand consisting of three cards of the same rank,  
5 with three aces being the highest ranking three-of-a-kind and three 2s being the  
6 lowest ranking three-of-a-kind;
- 7 (4) A flush, which is a hand consisting of four cards of the same suit, regardless of  
8 rank;
- 9 (5) A straight, which is a hand consisting of four cards of more than one suit and  
10 of consecutive rank, with ace, king, queen and jack being the highest ranking  
11 straight and an ace, 2, 3 and 4 being the lowest ranking straight;
- 12 (6) Two pairs, which is a hand consisting of two pairs with two aces and two  
13 kings being the highest ranking two pair and two 3s and two 2s being the lowest  
14 ranking two pair; and
- 15 (7) A pair, which is a hand consisting of two cards of the same rank, with two  
16 aces being the highest ranking pair and two 2s being the lowest ranking pair.

17 D. When comparing two Poker hands that are of identical rank under § B of this  
18 regulation or that contain none of the hands listed in § C of this regulation, the hand that  
19 contains the highest ranking card under § A of this regulation which is not contained in  
20 the other hand is the higher ranking hand.

21 E. If the hands are of equal rank after the application of § D of this regulation, the hands  
22 shall be are a tie.

23 **F. If a facility operator offers the optional Six Card Bonus Wager under Regulation**  
24 **.07 of this chapter, the five-card Poker hands eligible for a payout are:**

25 **(1) A royal flush, which is a hand consisting of an ace, king, queen, jack and**  
26 **10 of the same suit;**

27 **(2) A straight flush, which is a hand consisting of five cards of the same suit**  
28 **in consecutive ranking;**

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1 **(3) A four-of-a-kind, which is a hand consisting of four cards of the same**  
2 **rank, regardless of suit;**

3 **(4) A full house, which is a hand consisting of three-of-a-kind and a pair;**

4 **(5) A flush, which is a hand consisting of five cards of the same suit;**

5 **(6) A straight, which is a hand consisting of five cards of consecutive rank,**  
6 **regardless of suit;**

7 **(7) A three-of-a-kind, which is a hand consisting of three cards of the same**  
8 **rank, regardless of suit; and**

9 **(8) A Super Royal, if the facility operator selects Paytable A or B in**  
10 **Regulation .12 of this chapter, which is a six-card Poker hand consisting of**  
11 **an ace, king, queen, jack, 10 and 9 of the same suit.**

12 **.07 Wagers.**

13 A. A player shall make a wager at Four Card Poker by placing a value chip, plaque or  
14 other Commission-approved table game wagering instrument on the appropriate area of  
15 the table layout.

16 B. Only a player seated at a Four Card Poker table may wager at the game.

17 (1) After a player has placed a wager and received cards, that player shall remain  
18 seated until the completion of the round of play.

19 (2) If a player leaves the table during a round of play, any wager made by the  
20 player may be considered abandoned and may be treated as a losing wager.

21 C. Except the Play Wager, all wagers shall be placed prior to the dealer announcing “no  
22 more bets” in accordance with the dealing procedures in Regulations .08, 09 and .10 of  
23 this chapter.

24 D. Except as provided in Regulation .11 of this chapter, a wager may not be made,  
25 increased or withdrawn after the dealer has announced “no more bets.”

26 E. The following wagers may be placed in the game of Four Card Poker:

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For May 22, 2014 Commission.

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1 (1) A player may compete solely against the dealer's Four Card Poker hand by  
2 placing an Ante Wager then a Play Wager, in an amount from one to three times  
3 the amount of the player's Ante Wager, in accordance with Regulation .11 of this  
4 chapter.

5 (2) A player may compete solely against a posted payable by placing an Aces Up  
6 Wager.

7 (3) A player may compete against both the dealer's Four Card Poker hand and the  
8 posted payable by placing an Ante Wager and an Aces Up Wager in accordance  
9 with subsections (1) and (2) of this section.

10 (4) If specified in its Rules Submission, a facility operator may offer to a player at  
11 a Four Card Poker table the option to make an additional Progressive Payout  
12 Wager that the player will receive a Progressive Payout Hand.

13 (a) After placing an Ante Wager or an Aces Up Wager, or both, a player  
14 may make the additional Progressive Payout Wager by placing a value  
15 chip onto the progressive wagering device designated for that player.

16 (b) Each player shall be responsible for verifying that the player's  
17 respective Progressive Payout Wager has been accepted.

18 **(5) If specified in its Rules Submission, a facility operator may offer to each**  
19 **player at a Four Card Poker table the option to make an additional Six Card**  
20 **Bonus Wager that the one card dealt to the Six Card Bonus box and the five**  
21 **cards dealt to the player will form a five-card Poker hand with a rank of a**  
22 **three-of-a-kind or better.**

23 **(a) After placing an Ante Wager and an Aces Up Wager, a player may**  
24 **make the additional Six Card Bonus Wager by placing a value chip on**  
25 **the designated betting area prior to the dealer announcing "no more**  
26 **bets."**

27 **(b) Under the Six Card Bonus Wager payable in Regulation .12 of**  
28 **this chapter, the one card dealt to the Six Card Bonus Wager box and**  
29 **the five cards dealt to the player shall be used to form a six-card**  
30 **Poker hand for purposes of the Super Royal payout.**

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1 F. A facility operator shall specify in its Rules Submission the number of adjacent boxes  
2 on which a player may place a wager in one round of play.

3 **.08 Procedure for Dealing Cards from a Manual Dealing Shoe.**

4 A. If a manual dealing shoe is used, it shall be located on the table in a location approved  
5 by the Commission.

6 B. After the procedures required under Regulation .05 of this chapter have been  
7 completed, the stacked deck of cards shall be placed in the dealing shoe by the dealer or  
8 by an automated card shuffling device.

9 C. Prior to dealing any cards, the dealer shall announce “no more bets.”

10 (1) If the Progressive Payout Wager is being offered, the dealer shall use the  
11 progressive table game system to prevent the placement of any additional  
12 Progressive Payout Wagers.

13 (2) If any Progressive Payout Wagers have been made, the dealer shall:

14 (a) Collect the Progressive Payout wagers;

15 (b) On the layout in front of the table inventory container, verify that the  
16 number of value chips wagered equals the number of Progressive Payout  
17 Wagers accepted by the progressive table game system; and

18 (c) Place the value chips into the table inventory container.

19 D. Each card shall be removed from the dealing shoe with the hand of the dealer that is  
20 closest to the dealing shoe and placed on the appropriate area of the layout with the  
21 opposite hand.

22 E. Starting with the player farthest to the dealer’s left and continuing around the table in a  
23 clockwise manner, the dealer shall deal one card at a time to a player who has placed a  
24 wager in accordance with Regulation .07 of this chapter and to the dealer until each  
25 player who placed a wager has five cards and the dealer has six cards.

26 (1) All cards dealt to the players and the first five cards dealt to the dealer shall be  
27 dealt face down.

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For May 22, 2014 Commission.

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1 (2) The dealer's sixth card shall be dealt face up.

2 (3) The dealer's fifth and sixth cards shall be dealt consecutively.

3 F. After five cards have been dealt to each player and six cards to the dealer, the dealer  
4 shall:

5 (1) Remove the stub from the manual dealing shoe; and

6 (2) Except as provided in § G of this regulation, place the stub in the discard rack  
7 without exposing the cards.

8 G. If an automated card shuffling device described in Regulation .05B of this chapter is  
9 not being used, the dealer shall count the stub at least once every 5 rounds of play to  
10 determine if the correct number of cards are still present in the deck.

11 H. The dealer shall determine the number of cards in the stub as required under § G of  
12 this regulation by counting the cards face down on the layout.

13 (1) If the count of the stub indicates that 52 cards are in the deck, the dealer shall  
14 place the stub in the discard rack without exposing the cards.

15 (2) If the count of the stub indicates that the number of cards in the deck is not 52,  
16 the dealer shall determine if:

17 (a) A player has more or less than 5 cards; or

18 (b) The dealer has more or less than 6 cards;

19 (3) If 52 cards remain in the deck but a player has more or less than 5 cards or the  
20 dealer has more or less than 6 cards, all hands are void and the dealer shall return  
21 all wagers to the players.

22 (4) If the cards were not misdealt as described in subsection (3) if this section, all  
23 hands are void and the dealer shall return all wagers to the players and remove the  
24 entire deck of cards from the table.

25 **.09 Procedure for Dealing Cards from the Hand.**

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For May 22, 2014 Commission.

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1 A. If the cards are dealt from a dealer's hand, the following requirements shall be met:

2 (1) An automated shuffling device shall be used to shuffle the cards.

3 (2) After the procedures required under Regulation .05 of this chapter have been  
4 completed, the dealer shall place the stacked deck of cards in either hand.

5 (a) After the dealer has chosen the hand in which to hold the cards, the  
6 dealer shall continue to use that hand while holding the cards during that  
7 round of play.

8 (b) The cards held by the dealer shall be kept over the table inventory  
9 container and in front of the dealer at all times.

10 (3) Before dealing any cards:

11 (a) The dealer shall announce "no more bets;" and

12 (b) If the Progressive Payout Wager is being offered, use the progressive  
13 table game system to prevent the placement of any additional Progressive  
14 Payout Wagers.

15 (4) If any Progressive Payout Wagers have been made, the dealer shall:

16 (a) On the layout in front of the table inventory container, collect the  
17 wagers;

18 (b) Verify that the number of value chips wagered equals the number of  
19 Progressive Payout Wagers accepted by the progressive table game  
20 system; and

21 (c) Place the value chips into the table inventory container.

22 B. The dealer shall:

23 (1) Deal each card by holding the deck of cards in the chosen hand;

24 (2) Use the other hand to remove the top card of the deck to place it face down on  
25 the appropriate area of the layout;

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1 (3) Starting with the player farthest to the dealer's left and continuing around the  
2 table in a clockwise manner, deal one card at a time to each player who has placed  
3 a wager allowable under Regulation .07 of this chapter and to the dealer until each  
4 player who placed a wager has five cards and the dealer has six cards;

5 (4) Deal all cards to a player and the first five cards to the dealer face down;

6 (5) Deal the sixth card to the dealer face up; and

7 (6) Deal the dealer's fifth and sixth cards consecutively.

8 (7) Except as provided in § C of this regulation, after dealing five cards to each  
9 player and six cards to the dealer, place the stub in the discard rack without  
10 exposing the cards.

11 C. If an automated card shuffling device described in Regulation .05B of this chapter is  
12 not being used, the dealer shall:

13 (1) Count the stub at least once every 5 rounds of play to determine if the correct  
14 number of cards are still present in the deck; and

15 (2) Determine the number of cards in the stub by counting the cards face down on  
16 the layout.

17 D. If the count of the stub indicates that 52 cards are in the deck, the dealer shall place the  
18 stub in the discard rack without exposing the cards.

19 E. If the count of the stub indicates that the number of cards in the deck is not 52, the  
20 dealer shall determine if:

21 (1) A player has more or less than 5 cards; or

22 (2) The dealer has more or less than 6 cards.

23 F. If the cards were misdealt as described in § E of this regulation but 52 cards remain in  
24 the deck, all hands are void, the dealer shall return all wagers to the players.

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For May 22, 2014 Commission.

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1 G. If the cards were not misdealt as described in § E of this regulation, all hands are void  
2 and the dealer shall return all wagers to the players remove the entire deck of cards from  
3 the table.

4 **.10 Procedure for Dealing Cards from an Automated Dealing Shoe or Shuffler.**

5 A. If cards are dealt from an automated dealing shoe or Shuffler, the following  
6 requirements shall be met:

7 (1) After the procedures required under Regulation .05 of this chapter have been  
8 completed, the dealer shall place the cards in an automated dealing shoe **or**  
9 **shuffler**.

10 (2) Prior to the shoe **or shuffler** dispensing any stacks of cards, the dealer shall:

11 (a) Announce “no more bets;” and

12 (b) If the Progressive Payout Wager is being offered, use the progressive  
13 table game system to prevent the placement of any additional Progressive  
14 Payout Wagers.

15 (3) If any Progressive Payout Wagers have been made, the dealer shall:

16 (a) On the layout in front of the table inventory container, collect the  
17 wagers;

18 (b) Verify that the number of value chips wagered equals the number of  
19 Progressive Payout Wagers accepted by the progressive table game  
20 system; and

21 (c) Place the value chips into the table inventory container.

22 B. The dealer shall **use the following procedures when dealing a Four Card Poker**  
23 **game**:

24 ~~(1) Deliver the first stack of cards dispensed by the automated dealing shoe face~~  
25 ~~down to the player farthest to the dealer’s left who has placed a wager allowable~~  
26 ~~under Regulation .07 of this chapter;~~

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1 ~~(2) Moving clockwise around the table as the remaining stacks are dispensed to~~  
2 ~~the dealer by the automated dealing shoe, deliver a stack face down to each of the~~  
3 ~~other players who has placed a wager allowable under Regulation .07 of this~~  
4 ~~chapter;~~

5 ~~(3) Deliver a stack of five cards face down to the area designated for the~~  
6 ~~placement of the dealer's cards;~~

7 ~~(4) When the automated dealing shoe dispenses the next sequence of five cards,~~  
8 ~~remove the stack and spread the cards face down on the layout so that the top card~~  
9 ~~of the stack is to the dealer's right and the bottom card is to the dealer's left;~~

10 ~~(5) Turn the bottom card of the stack, which is the card on the dealer's far left,~~  
11 ~~face up on the dealer's hand; and~~

12 ~~(6) Collect the remaining four cards of that stack and place the cards in the~~  
13 ~~discard rack without revealing the cards.~~

14 **(1) Deliver the first card dispensed by the automated dealing shoe or shuffler,**  
15 **face down, to the Six Card Bonus Wager box;**

16 **(2) Take the next stack of six cards dispensed by the automated dealing shoe**  
17 **or shuffler face down, then take the bottom card and turn it face up,**  
18 **exposing it for the players to see;**

19 **(3) Take the next stack of five cards dispensed by the automated dealing shoe**  
20 **or shuffler, face down, to the player farthest to the dealer's left who has**  
21 **placed a wager allowable under Regulation .07 of this chapter; and**

22 **(4) Moving clockwise around the table as the remaining stacks are dispensed**  
23 **to the dealer by the automated dealing shoe or shuffler, deliver a stack face**  
24 **down to each of the other players who has placed a wager allowable under**  
25 **Regulation .07 of this chapter.**

26 C. After each stack of five cards has been dispensed and delivered in accordance with § B  
27 of this regulation, the dealer shall:

28 (1) Remove the stub from the automated dealing shoe; and

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For May 22, 2014 Commission.

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1 (2) Except as provided in § D of this regulation, place the cards in the discard rack  
2 without exposing the cards.

3 ~~D. If an automated card shuffling device described in Regulation .05B of this chapter is~~  
4 ~~not being used, the dealer shall:~~

5 ~~(1) Count the stub at least once every 5 rounds of play to determine if the correct~~  
6 ~~number of cards are still present in the deck; and~~

7 ~~(2) Determine the number of cards in the stub by counting the cards face down on~~  
8 ~~the layout.~~

9 ~~E.~~ If the count of the stub indicates that 52 cards are in the deck, the dealer shall place the  
10 stub in the discard rack without exposing the cards.

11 ~~F.~~ E. If the count of the stub indicates that there are not 52 cards in the deck, the dealer  
12 shall determine if:

13 (1) A player has more or less than 5 cards; or

14 (2) The dealer has more or less than 6 cards.

15 ~~G.~~ F. If 52 cards remain in the deck, but the cards were misdealt as described in § F of  
16 this regulation, all hands are void, and the dealer shall return all wagers to the players.

17 ~~H.~~ G. If the cards were not misdealt as described in § F of this regulation, all hands are  
18 void and the dealer shall return all wagers to the players and remove the entire deck of  
19 cards from the table.

20 ~~I.~~ H. Notwithstanding the requirements in §§ B and C of this regulation, if a facility  
21 operator is using an automated dealing shoe that automatically reshuffles the cards, the  
22 dealer's six cards may be dispensed before the five cards are dispensed to each player.

### 23 **.11 Procedure for Completing a Round of Play.**

24 A. After the dealing procedures required under Regulations .08, .09 and .10 of this  
25 chapter have been completed, a player shall examine the player's cards subject to the  
26 following limitations:

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The proposed amendments to this chapter would update the regulations for changes to the rules of play and paytables for the Six Card Bonus identified by the owner of the game and related wagering.

1 (1) A player who wagers at Four Card Poker shall be responsible for the player's  
2 hand;

3 (2) No individual other than the dealer and a player to whom the cards were dealt  
4 may touch the cards of the player; and

5 (3) A player shall keep the player's five cards in full view of the dealer at all  
6 times.

7 B. After each player has examined his or her cards and placed the cards face down on the  
8 layout, beginning with the player farthest to the dealer's left and moving clockwise  
9 around the table, the dealer shall ask each player who placed an Ante Wager if:

10 (1) The player wishes to make a Play Wager in an amount from one to three times  
11 the amount of the player's Ante Wager; or

12 (2) Forfeit the Ante Wager and end the player's participation in the round of play.

13 C. If a player has placed an Ante Wager and:

14 (1) An Aces Up Wager but does not make a Play Wager, the player shall forfeit  
15 the Ante Wager but may not forfeit the Aces Up Wager; or

16 (2) **A Six Card Bonus Wager but does not make a Play Wager, the player**  
17 **shall forfeit the Ante Wager but may not forfeit the Six Card Bonus Wager;**  
18 **or**

19 ~~(2)~~ **(3)** A Progressive Payout Wager but does not make a Play Wager, the player  
20 shall forfeit both the Ante Wager and the Progressive Payout Wager, but may not  
21 forfeit the eligibility to receive an Envy Bonus under Regulation .12 of this  
22 chapter.

23 D. The dealer shall:

24 (1) Collect all forfeited wagers and associated cards and place the cards in the  
25 discard rack after each player who has placed an Ante Wager has:

26 (a) Placed a Play Wager on the designated area of the layout; or

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- 1 (b) Forfeited the player's Ante Wager and hand.
- 2 (2) Reveal the dealer's cards;
- 3 (3) Select the four cards that form the highest possible ranking Four Card Poker  
4 hand;
- 5 (4) After turning the dealer's cards face up, beginning with the player farthest to  
6 the dealer's right and continuing around the table in a counterclockwise direction,  
7 complete the following applicable procedures in succession for each player:
- 8 (a) The dealer shall turn the five cards of each player face up on the  
9 layout.
- 10 (b) The dealer shall examine the cards of the player and select the four  
11 cards that form the highest possible ranking Poker hand for each player.
- 12 (c) If a player's highest ranking Four Card Poker hand is ranked:
- 13 (i) Lower than the dealer's Four Card Poker hand, the dealer shall  
14 immediately collect the Ante and Play Wagers made by the player;  
15 or
- 16 (ii) Higher than or equal to the dealer's Four Card Poker hand, the  
17 dealer shall pay the Ante and Play Wagers and any Ante Bonus in  
18 accordance with the payout odds in Regulation .12 of this chapter;
- 19 (5) After settling a player's Ante and Play Wagers, settle any Aces Up Wagers by  
20 determining whether the player's Four Card Poker hand qualifies for a payout in  
21 accordance with Regulation .12 of this chapter;
- 22 (6) Pay a winning Aces Up Wager regardless of whether the player's Four Card  
23 Poker hand outranks the dealer's hand;
- 24 **(7) Pay a winning Six Card Bonus Wager regardless of whether the player's**  
25 **Four Card Poker hand outranks the dealer's hand;**
- 26 ~~(7)~~**(8)** If Progressive Payout Wager is offered by the facility operator, settle a  
27 player's Progressive Payout Wager;

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1           ~~(8)~~ **(9)** Pay a winning Progressive Payout Wager regardless of whether a player's  
2 hand outranks the dealer's hand;

3           ~~(9)~~ **(10)** If a player has won a progressive payout:

4                   (a) Verify that the hand is a winning hand;

5                   (b) Verify that the appropriate light on the progressive table game system  
6 has been illuminated;

7                   (c) Have a floorperson or above validate the progressive payout in  
8 accordance with the facility operator's approved internal control  
9 procedures;

10                  (d) Pay the winning Progressive Payout Wager in accordance with the  
11 payout odds in Regulation .12 of this chapter, subject to the following  
12 conditions:

13                           (i) If a player has won a progressive payout that is 100 percent of  
14 the jackpot amount on the progressive meter, the progressive  
15 payout may not be paid from the table inventory container;

16                           (ii) If a player has won a progressive payout that is not being paid  
17 from the table inventory container, the cards of that player shall  
18 remain on the table until the necessary documentation has been  
19 completed;

20                  (e) Pay any Envy Bonus won in accordance with Regulation .12 of this  
21 chapter, subject to the following conditions:

22                           (i) A player making a Progressive Payout Wager shall receive an  
23 Envy Bonus when another player at the same Four Card Poker  
24 table is the holder of an Envy Bonus Qualifying Hand;

25                           (ii) Players are entitled to multiple Envy Bonuses if more than one  
26 other player is the holder of an Envy Bonus Qualifying Hand; and

27                           (iii) A player is not entitled to an Envy Bonus for the player's hand  
28 or the hand of the dealer; and

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1           ~~(10)~~ **(11)** After all wagers of the player have been settled:

2                   (a) Remove all remaining cards from the table; and

3                   (b) Place them in the discard rack in a manner that permits the  
4                   reconstruction of each hand in the event of a question or dispute.

5   **.12 Payout Odds; Envy Bonus; Rate of Progression.**

6   A. A facility operator shall pay each winning Ante Wager and Play Wager at odds of 1 to  
7   1.

8   B. Regardless of whether a player's Four Card Poker hand outranks the dealer's hand, a  
9   player placing an Ante Wager and a Play Wager shall be paid a bonus on the Ante Wager  
10  at the odds in the following payable,:

11           (1) For a Four-of-a-kind the payout is 25 to 1;

12           (2) For a Straight flush the payout is 20 to 1; or

13           (3) For a Three-of-a-kind the payout is 2 to 1.

14  C. A player placing an Aces Up Wager shall be paid at the odds in one of the following  
15  paytables selected by the facility operator in its Rules Submission:

16           (1) Paytable A:

17                   (a) For a Four-of-a-kind the payout is 50 to 1;

18                   (b) For a Straight flush the payout is 30 to 1;

19                   (c) For a Three-of-a-kind the payout is 9 to 1;

20                   (d) For a Flush the payout is 6 to 1;

21                   (e) For a Straight the payout is 4 to 1;

22                   (f) For a Two pair the payout is 2 to 1; or

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1 (g) For a Pair of aces the payout is 1 to 1;

2 (2) Paytable B:

3 (a) For a Four-of-a-kind the payout is 50 to 1;

4 (b) For a Straight flush the payout is 30 to 1;

5 (c) For a Three-of-a-kind the payout is 7 to 1;

6 (d) For a Flush the payout is 6 to 1;

7 (e) For a Straight the payout is 5 to 1;

8 (f) For a Two pair the payout is 2 to 1; or

9 (g) For a Pair of aces the payout is 1 to 1;

10 (3) Paytable C:

11 (a) For a Four-of-a-kind the payout is 50 to 1;

12 (b) For a Straight flush the payout is 40 to 1;

13 (c) For a Three-of-a-kind the payout is 8 to 1;

14 (d) For a Flush the payout is 5 to 1;

15 (e) For a Straight the payout is 4 to 1;

16 (f) For a Two pair the payout is 3 to 1; or

17 (g) For a Pair of aces the payout is 1 to 1;

18 (4) Paytable D:

19 (a) For a Four-of-a-kind the payout is 50 to 1;

20 (b) For a Straight flush the payout is 40 to 1;

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1 (c) For a Three-of-a-kind the payout is 8 to 1;

2 (d) For a Flush the payout is 6 to 1;

3 (e) For a Straight the payout is 4 to 1;

4 (f) For a Two pair the payout is 2 to 1; or

5 (g) For a Pair of aces the payout is 1 to 1;

6 (5) Paytable E:

7 (a) For a Four-of-a-kind the payout is 50 to 1;

8 (b) For a Straight flush the payout is 30 to 1;

9 (c) For a Three-of-a-kind the payout is 8 to 1;

10 (d) For a Flush the payout is 6 to 1;

11 (e) For a Straight the payout is 4 to 1;

12 (f) For a Two pair the payout is 3 to 1; or

13 (g) For a Pair of aces the payout is 1 to 1;

14 (6) Paytable F:

15 (a) For a Four-of-a-kind the payout is 50 to 1;

16 (b) For a Straight flush the payout is 40 to 1;

17 (c) For a Three-of-a-kind the payout is 7 to 1;

18 (d) For a Flush the payout is 5 to 1;

19 (e) For a Straight the payout is 4 to 1;

20 (f) For a Two pair the payout is 3 to 1; or

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1 (g) For a Pair of aces the payout is 1 to 1.

2 D. If a facility operator offers a Progressive Payout Wager:

3 (1) A player placing a Progressive Payout Wager shall be paid at the odds in one  
4 of the following paytables selected by the facility operator in its Rules  
5 Submission:

6 (a) Paytable A:

7 (i) For Four aces the payout is 100 percent of meter;

8 (ii) For Four-of-a-kind the payout is 300 for 1;

9 (iii) For a Straight flush the payout is 100 for 1; or

10 (iv) For Three-of-a-kind the payout is 9 for 1;

11 (b) Paytable B:

12 (i) For Four aces the payout is 100 percent of meter;

13 (ii) For Four-of-a-kind the payout is 300 for 1;

14 (iii) For a Straight flush the payout is 100 for 1; or

15 (iv) For Three-of-a-kind the payout is 15 for 1.

16 (c) Paytable C:

17 (i) For Royal Flush the payout is 100 percent of meter;

18 (ii) For Straight Flush the payout is 10 percent of meter;

19 (ii) For Four-of-a-kind the payout is 300 for 1;

20 (iii) For a Full House the payout is 50 for 1;

21 (iv) For Flush the payout is 40 for 1;

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1 (v) For Straight the payout is 30 for 1; or

2 (vi) For Three-of-a-kind the payout is 9 for 1.

3 (2) A player shall receive the payout for only the highest ranking Four Card Poker  
4 hand formed.

5 (3) A facility operator shall include in its Rules Submission:

6 (a) The rate of progression for the meter used for the progressive payout in  
7 subsection (1) of this section; and

8 (b) The initial and reset amount, which shall be at least:

9 (i) \$5,000 for Paytable A;

10 (ii) \$1,000 for Paytable B; and

11 (iii) \$10,000 for Paytable C.

12 (4) Winning Progressive Payout Hands shall be paid the amount on the meter  
13 when it is a player's turn to be paid as allowable under Regulation .11 of this  
14 chapter.

15 D. Envy Bonus payouts shall be:

16 (1) Based upon the amount of the Progressive Payout Wager placed by the player  
17 receiving the Envy Bonus; and

18 (2) Made according to one of the payouts for Envy Bonus Qualifying Hands that  
19 was designated by the facility operator in its Rules Submission.

20 E. An Envy Bonus payout for \$1 Progressive Payout Wager shall be paid according to:

21 (1) Paytable A Envy Bonus:

22 (a) For Four aces the payout is \$100;

23 (b) For Four-of-a-kind the payout is \$10; and

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1 (c) For a Straight flush the payout is \$5; or

2 (2) Paytable B Envy Bonus:

3 (a) For Four aces the payout is \$100; and

4 (b) For Four-of-a-kind the payout is \$25;

5 (3) Paytable C Envy Bonus:

6 (a) For Four aces the payout is \$1000; and

7 (b) For Four-of-a-kind the payout is \$300.

8 F. An Envy Bonus payout for \$5 Progressive Payout Wager shall be paid according to:

9 (1) Paytable A Envy Bonus:

10 (a) For Four aces the payout ~~shall be~~ is \$500;

11 (b) For Four-of-a-kind the payout ~~shall be~~ is \$50; and

12 (c) For a Straight flush the payout ~~shall be~~ is \$25; or

13 (2) Paytable B Envy Bonus:

14 (a) For Four aces the payout ~~shall be~~ is \$500; and

15 (b) For Four-of-a-kind the payout ~~shall be~~ is \$125;

16 (3) Paytable C Envy Bonus:

17 (a) For Four aces the payout is \$5000; and

18 (b) For Four-of-a-kind the payout is \$1500;

19 **G. If a facility operator offers the Six Card Bonus Wager, the facility operator shall**  
20 **pay out winning Six Card Bonus Wagers at the amounts in one of the following**  
21 **paytables selected by the facility operator in its Rules Submission:**

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(1) Paytable A:

- (a) For a Royal flush the payout is 1,000 to 1;
- (b) For a Straight flush the payout is 200 to 1;
- (c) For a Four of a kind the payout is 50 to 1;
- (d) For a Full house the payout is 25 to 1;
- (e) For a Flush the payout is 20 to 1;
- (f) For a Straight the payout is 10 to 1; or
- (g) For a Three of a kind the payout is 5 to 1;

(2) Paytable B:

- (a) For a Royal flush the payout is 1,000 to 1;
- (b) For a Straight flush the payout is 200 to 1;
- (c) For a Four of a kind the payout is 100 to 1;
- (d) For a Full house the payout is 20 to 1;
- (e) For a Flush the payout is 15 to 1;
- (f) For a Straight the payout is 9 to 1; or
- (g) For a Three of a kind the payout is 8 to 1;

(3) Paytable C:

- (a) For a Royal flush the payout is 1,000 to 1;
- (b) For a Straight flush the payout is 200 to 1;
- (c) For a Four of a kind the payout is 100 to 1;

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- 1                   (d) For a Full house the payout is 20 to 1;  
2                   (e) For a Flush the payout is 15 to 1;  
3                   (f) For a Straight the payout is 10 to 1; or  
4                   (g) For a Three of a kind the payout is 7 to 1;

5                   (4) Paytable D:

- 6                   (a) For a Royal flush the payout is 1,000 to 1;  
7                   (b) For a Straight flush the payout is 200 to 1;  
8                   (c) For a Four of a kind the payout is 50 to 1;  
9                   (d) For a Full house the payout is 25 to 1;  
10                  (e) For a Flush the payout is 15 to 1;  
11                  (f) For a Straight the payout is 10 to 1; or  
12                  (g) For a Three of a kind the payout is 5 to 1;

13                  **(1) Paytable A:**

- 14                  **(a) For a Super Royal of diamonds the payout is \$1,000,000;**  
15                  **(b) For a Super Royal of hearts, spades or clubs the payout is**  
16                  **\$100,000;**  
17                  **(c) For a Royal flush the payout is 1,000 to 1;**  
18                  **(d) For a Straight flush the payout is 200 to 1;**  
19                  **(e) For a Four-of-a-kind the payout is 50 to 1;**  
20                  **(f) For a Full house the payout is 20 to 1;**

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- 1                    **(g) For a Flush the payout is 15 to 1;**  
2                    **(h) For a Straight the payout is 10 to 1; or**  
3                    **(i) For a Three-of-a-kind the payout is 5 to 1.**

4                    **(2) Paytable B:**

- 5                    **(a) For a Super Royal of diamonds, hearts, spades or clubs the payout**  
6                    **is \$100,000;**  
7                    **(b) For a Royal flush the payout is 1,000 to 1;**  
8                    **(c) For a Straight flush the payout is 200 to 1;**  
9                    **(d) For a Four-of-a-kind the payout is 50 to 1;**  
10                   **(e) For a Full house the payout is 20 to 1;**  
11                   **(f) For a Flush the payout is 15 to 1;**  
12                   **(g) For a Straight the payout is 10 to 1; or**  
13                   **(h) For a Three-of-a-kind the payout is 5 to 1.**

14                   **.13 Irregularities.**

- 15                   A. A card that is found face up in the shoe or the deck while the cards are being dealt  
16                   shall:  
17                          (1) May not be used in that round of play; and  
18                          (2) Shall be placed in the discard rack.  
19                   B. If more than one card is found face up in the shoe or the deck during the dealing of the  
20                   cards, all hands are void and the dealer shall return all wagers shall be returned to the  
21                   players reshuffle the cards.

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1 C. A card drawn in error without its face being exposed shall be used as though it were  
2 the next card from the shoe or the deck.

3 D. If a player or the dealer is dealt an incorrect number of cards, all hands are void and  
4 the dealer shall return all wagers to the players reshuffle the cards.

5 E. If one or more of the dealer's cards is inadvertently exposed before the dealer reveals  
6 the dealer's under Regulation .11 of this chapter, all hands are void and the dealer shall  
7 return all wagers to the players reshuffle the cards.

8 F. The cards shall be reshuffled if an automated card shuffling device in use and jams,  
9 stops shuffling during a shuffle, or fails to complete a shuffle cycle.

10 G. If an automated dealing shoe in use and jams, stops dealing or fails to deal all cards  
11 during a round of play, the round of play is void, and the dealer shall return all wagers to  
12 the players, remove the cards the device, and reshuffle the cards with any cards already  
13 dealt.

14 H. If an automated shuffling device or automated dealing shoe malfunctions and cannot  
15 be used, before another method of shuffling or dealing may be used at that table, the  
16 automated card shuffling device or automated dealing shoe shall be:

17 (1) Covered; or

18 (2) Marked with a sign indicating that the automated shuffling device or  
19 automated dealing shoe is out of order.

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