

**Maryland State Lottery and Gaming Control Agency  
Standard Rules - Texas Hold 'Em Bonus Poker**

**Table of Contents**

<b>Chapter 1 - Definitions.....</b>	<b>2</b>
<b>Chapter 2 - Texas Hold 'Em Bonus Poker Tables.....</b>	<b>3</b>
<b>Chapter 3 - Cards; Number of Decks. ....</b>	<b>5</b>
<b>Chapter 4 - Opening a Table for Gaming. ....</b>	<b>6</b>
<b>Chapter 5 - Shuffling and Cutting the Cards. ....</b>	<b>7</b>
<b>Chapter 6 - Texas Hold 'Em Bonus Poker Rankings. ....</b>	<b>9</b>
<b>Chapter 7 - Wagers. ....</b>	<b>11</b>
<b>Chapter 8 - Procedure for Dealing Cards from a Manual Dealing Shoe. ....</b>	<b>13</b>
<b>Chapter 9 - Procedure for Dealing Cards from the Hand. ....</b>	<b>15</b>
<b>Chapter 10 - Procedure for Dealing Cards from an Automated Dealing Shoe.....</b>	<b>17</b>
<b>Chapter 11 - Procedure for Completing a Round of Play.....</b>	<b>19</b>
<b>Chapter 12 - Payout Odds; Payout Limitation. ....</b>	<b>23</b>
<b>Chapter 13 - Irregularities. ....</b>	<b>25</b>

**Maryland State Lottery and Gaming Control Agency  
Standard Rules - Texas Hold 'Em Bonus Poker**

**Chapter 1- Definitions.**

A. In this chapter the following terms have the meanings indicated.

B. Terms Defined.

(1) "Burn" means to remove the top or next card from the deck and place it face down in the discard rack without exposing the card to anyone.

(2) "Community card" means a card which may be used by each player and the dealer to form the best possible five-card Poker hand.

(3) "Flop" means the first three community cards dealt during a round of play.

(4) "Flop Wager" means the second wager that a player shall make prior to the Flop being dealt to continue participation in the round of play.

(5) "Fold" means the withdrawal of a player from a round of play by not making a Flop Wager.

(6) "Hand" means the five-card Poker hand formed from the two cards of the player or the dealer and any of the five community cards.

(7) "River card" means the fifth and final community card dealt during a round of play.

(8) "River Wager" means the fourth wager that a player may place prior to the River card being dealt.

(9) "Turn card" means the fourth community card dealt during a round of play.

(10) "Turn Wager" means the third wager that a player may place prior to the Turn card being dealt.

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

**Chapter 2 - Texas Hold 'Em Bonus Poker Tables.**

A. Texas Hold 'Em Bonus Poker shall be played at a table having betting positions for no more than six players on one side of the table and a place for the dealer on the opposite side of the table.

B. The layout for a Texas Hold 'Em Bonus Poker table shall be submitted to the Commission for approval and contain at least:

- (1) The name or logo of the facility operator;
- (2) Four separate betting areas designated for the placement of Ante, Flop, Turn and River Wagers for each player;
- (3) A separate area designated for the placement of the five community cards located directly in front of the table inventory container;
- (4) A separate area designated for the placement of the dealer's two cards;
- (5) If the facility operator offers the optional Texas Hold 'Em Bonus Wager authorized under Chapter 7 - Wagers, a separate area designated for the placement of the Texas Hold 'Em Bonus Wager for each player;
- (6) Inscriptions that advise players of the payout odds for all permissible wagers offered by the facility operator. If the payout odds are not inscribed on the layout, a sign identifying the payout odds for all permissible wagers shall be posted at each Texas Hold 'Em Bonus Poker table;
- (7) Inscriptions indicating the following:
  - (a) The Ante Wager will be returned if the player's winning hand is not a straight or better or a flush or better as specified in the facility operator's Rules Submission; and
  - (b) The payout limit per hand established by the facility operator under Chapter 12 - Payout Odds; Payout Limitation or a generic inscription indicating that the game is subject to the posted payout limit; and

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

(8) If the information required under §B(7) of this chapter is not inscribed on the layout, a sign which sets forth the required information shall be posted at each Texas Hold 'Em Bonus Poker table.

C. A Texas Hold 'Em Bonus Poker table shall have a:

(1) Drop box and a tip box attached on the same side of the table as, but on opposite sides of, the dealer, as approved by the Commission; and

(2) Discard rack securely attached to the top of the dealer's side of the table.

D. The Commission may approve an alternative location for the tip box when a card shuffling device or other table game equipment prevents the placement of the drop box and tip box on the same side of the gaming table as, but on opposite sides of, the dealer.

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

**Chapter 3 - Cards; Number of Decks.**

A. Except as provided in §B of this chapter:

- (1) Texas Hold 'Em Bonus Poker shall be played with one deck of cards;
- (2) The cards of a deck shall be identical in appearance; and
- (3) A deck shall contain two cover cards.

B. If an automated card shuffling device is utilized, Texas Hold 'Em Bonus Poker may be played with two decks of cards in accordance with the following requirements:

- (1) The cards in each deck shall be of the same design;
- (2) The backs of the cards in one deck shall be of a different color than the cards in the other deck;
- (3) One deck of cards shall be shuffled and stored in the automated card shuffling device while the other deck is being used to play the game;
- (4) Both decks of cards shall be continuously alternated in and out of play, with each deck being used for every other round of play; and
- (5) The cards from only one deck shall be placed in the discard rack at any given time.

C. The decks of cards used in Texas Hold 'Em Bonus Poker shall be changed:

- (1) At least every 4 hours if the cards are dealt by hand; and
- (2) At least every 8 hours if the cards are dealt from a manual or automated dealing sho

**Maryland State Lottery and Gaming Control Agency  
Standard Rules - Texas Hold 'Em Bonus Poker**

**Chapter 4 - Opening a Table for Gaming.**

A. After receiving one or more decks of cards at the table, the dealer shall inspect the cards for any defects and a floorperson assigned to the table shall verify the inspection.

B. After the cards are inspected, the cards shall be spread out face up, in horizontal fan shaped columns by deck according to suit and in sequence, on the table for visual inspection by the first player to arrive at the table.

C. After the first player arriving at the table has been afforded an opportunity to visually inspect the cards, the dealer shall:

- (1) Turn the cards face down on the table;
- (2) Mix the cards thoroughly by washing them; and
- (3) Stack the cards.

D. After the cards have been stacked, the dealer shall shuffle the cards in accordance with Chapter 5 - Shuffling and Cutting the Cards

E. If an automated card shuffling device is utilized and two decks of cards are received at the table, each deck of cards shall be spread for inspection, mixed, stacked and shuffled in accordance with §§A—C of this chapter.

F. If the decks of cards received at the table are preinspected and reshuffled, §§A—D of this chapter do not apply.

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

**Chapter 5 - Shuffling and Cutting the Cards.**

A. Unless the cards were preshuffled, the dealer shall shuffle the cards so they are randomly intermixed, manually or with an automated card shuffling device:

- (1) Immediately prior to commencement of play;
- (2) After each round of play has been completed; or
- (3) When directed by a floorperson or above.

B. Upon completion of the shuffle, the dealer or automated shuffling device shall place the deck of cards in a single stack.

C. The facility operator may use an automated card shuffling device which, upon completion of the shuffling of the cards, inserts the stack of cards directly into a dealing shoe.

D. After the cards have been shuffled and placed in a single stack by the dealer or an automated card shuffling device, the dealer shall:

(1) If the cards were shuffled using an automated card shuffling device, deal the cards in accordance with Chapter 8 - Procedure for Dealing Cards from a Manual Dealing Shoe, Chapter 9 - Procedure for Dealing Cards from the Hand, and Chapter 10 - Procedure for Dealing Cards from an Automated Dealing Shoe.

(2) If the cards were shuffled manually or were preshuffled, cut the cards in accordance with §F of this chapter.

E. The deck shall be removed from the table if an automated card shuffling device:

(1) Is being used which counts the number of cards in the deck after the completion of each shuffle and indicates whether 52 cards are present; and

(2) The device reveals that an incorrect number of cards are present.

F. If a cut of the cards is required, the dealer shall place the cover card in the stack at least ten cards in from the top of the stack.

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

(1) After the cover card has been inserted, the dealer shall take all cards above the cover card and the cover card and place them on the bottom of the stack.

(2) The stack of cards shall then be inserted into the dealing shoe for commencement of play.

G. After the cards have been cut and before any cards have been dealt, a floorperson or above may require the cards to be recut if the floorperson determines that the cut was performed improperly or in any way that might affect the integrity or fairness of the game.

H. If there is no gaming activity at a Texas Hold 'Em Bonus Poker table which is open for gaming, the dealer shall:

(1) Unless a player requests that the cards be spread face up on the table, spread out the cards on the table face down; and

(2) After the first player arriving at the table is afforded an opportunity to visually inspect the cards, complete the procedures in Chapter 4 - Opening a Table for Gaming.

I. A facility operator may utilize a dealing shoe or other device that automatically reshuffles and counts the cards provided that the device is submitted to the Commission and approved prior to its use in the licensed facility. If a facility operator is utilizing the approved device, §§F—H of this chapter do not apply.

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

**Chapter 6 - Texas Hold 'Em Bonus Poker Rankings.**

A. In order of highest to lowest rank, the rank of the cards used in Texas Hold 'Em Bonus Poker is: ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3, and 2.

B. Notwithstanding §A of this chapter, a player may use an ace to complete a straight flush or straight formed with a 2, 3, 4, and 5, but may not combine an ace with any other sequence of cards.

C. All suits are equal in rank.

D. In order of highest to lowest rank, the permissible five-card Poker hands at the game of Texas Hold 'Em Bonus Poker are:

(1) A royal flush, which is a hand consisting of an ace, king, queen, jack, and 10 of the same suit;

(2) A straight flush, which is a hand, other than a royal flush, consisting of five cards of the same suit in consecutive ranking, with king, queen, jack, 10, and 9 being the highest ranking straight flush and ace, 2, 3, 4, and 5 being the lowest straight flush;

(3) A four-of-a-kind, which is a hand consisting of four cards of the same rank, with four aces being the highest ranking four-of-a-kind and four 2s being the lowest ranking four-of-a-kind;

(4) A full house, which is a hand consisting of a three-of-a-kind and a pair, with three aces and two kings being the highest ranking full house and three 2s and two 3s being the lowest ranking full house;

(5) A flush, which is a hand consisting of five cards of the same suit, not in consecutive order, with ace, king, queen, jack and 9 being the highest ranking flush and 2, 3, 4, 5, and 7 being the lowest ranking flush;

(6) A straight, which is a hand consisting of five cards of more than one suit and of consecutive rank, with an ace, king, queen, jack, and 10 being the highest ranking straight and an ace, 2, 3, 4, and 5 being the lowest ranking straight;

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

(7) A three-of-a-kind, which is a hand consisting of three cards of the same rank, with three aces being the highest ranking three-of-a-kind and three 2s being the lowest ranking three-of-a-kind;

(8) Two pair, which is a hand consisting of two pairs, with two aces and two kings being the highest ranking two pair and two 3s and two 2s being the lowest ranking two pair; and

(9) A pair, which is a hand consisting of two cards of the same rank, with two aces being the highest ranking pair and two 2s being the lowest ranking pair.

E. When comparing two hands that are of identical rank under §B of this chapter or that contain none of the hands listed in §B of this chapter:

(1) The hand that contains the highest ranking card under §A of this chapter which is not contained in the other hand is the higher ranking hand; or

(2) If the hands are of identical rank after the application of this section, the hands are a tie.

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

**Chapter 7 - Wagers.**

A. A player shall make a wager at Texas Hold 'Em Bonus Poker placing a value chip, plaque or other Commission-approved table game wagering instrument on the appropriate areas of the table layout.

B. A verbal wager accompanied by cash may not be accepted.

C. Only a player who is seated at a Texas Hold 'Em Bonus Poker table may place a wager at the game.

(1) After a player has placed a wager and received cards, the player shall remain seated until the completion of the round of play.

(2) If a player leaves the table during a round of play, a wager made by the player may be considered abandoned and may be treated as a losing wager.

D. An Ante and Texas Hold 'Em Bonus Wager shall be placed prior to the dealer announcing "no more bets" in accordance with the dealing procedure in Chapter 8 - Procedure for Dealing Cards from a Manual Dealing Shoe, Chapter 9 - Procedure for Dealing Cards from the Hand, and Chapter 10 - Procedure for Dealing Cards from an Automated Dealing Shoe.

E. Except as provided in Chapter 11 - Procedure for Completing a Round of Play, a wager may not be made, increased or withdrawn after the dealer has announced "no more bets".

F. The following wagers may be placed in the game of Texas Hold 'Em Bonus Poker:

(1) A player shall compete against the dealer's five-card Poker hand by placing an Ante Wager then a Flop, Turn and River Wager in accordance with Chapter 11 - Procedure for Completing a Round of Play; and

(2) A facility operator may, if specified in its Rules Submission, offer to each player at a Texas Hold 'Em Bonus Poker table the option to make an additional Texas Hold 'Em Bonus Wager that the player's first two cards will qualify for a payout in accordance with Chapter 12 - Payout Odds; Payout Limitation.

**Maryland State Lottery and Gaming Control Agency  
Standard Rules - Texas Hold 'Em Bonus Poker**

G. A Texas Hold 'Em Bonus Wager shall have no bearing on any other wager made by a player.

H. A player may not wager on more than one player position at a Texas Hold 'Em Bonus Poker table.

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

**Chapter 8 - Procedure for Dealing Cards from a Manual Dealing Shoe.**

A. If a manual dealing shoe is used, it shall be located on the table in a location approved by the Commission.

B. After the procedures required under Chapter 5 - Shuffling and Cutting the Cardshave been completed, the stacked deck of cards shall be placed in the dealing shoe either by the dealer or by an automated card shuffling device.

C. After all Ante and Texas Hold 'Em Bonus Wagers have been placed and prior to dealing the cards, the dealer shall announce "no more bets."

D. The dealer shall:

(1) Remove each card from the dealing shoe with the hand of the dealer that is the closest to the dealing shoe and placed on the appropriate area of the layout with the opposite hand;

(2) Starting with the player farthest to the dealer's left and continuing around the table in a clockwise manner, deal one card at a time, face down, to each player who placed an Ante Wager in accordance with Chapter 7 – Wagers and to the dealer, under a cover card, until each player who placed an Ante Wager and the dealer have two cards;

(3) After two cards have been dealt to each player and to the area designated for the placement of the dealer's hand, deal five community cards in accordance with Chapter 11 - Procedure for Completing a Round of Play; and

(4) After dealing all community cards, remove the stub from the manual dealing shoe and, except as provided in §F of this chapter, place the stub in the discard rack without exposing the cards.

E. If an automated card shuffling device described in chapter .05E(1) of this chapter not being used, the dealer shall count the stub at least once every 5 rounds of play to determine if the correct number of cards are still present in the deck by counting the cards face down on the layout.

F. If the count of the stub indicates that 52 cards are in the deck, the dealer shall place the stub in the discard rack without exposing the cards.

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

G. If the count of the stub indicates that the number of cards in the deck is incorrect, the dealer shall determine if the cards were misdealt.

(1) If the cards were misdealt but 52 cards remain in the deck, all hands are void and all wagers shall be returned to the players.

(2) If the cards were not misdealt, all hands are void, all wagers shall be returned to the players and the entire deck of cards shall be removed from the table.

**Maryland State Lottery and Gaming Control Agency  
Standard Rules - Texas Hold 'Em Bonus Poker**

**Chapter 9 - Procedure for Dealing Cards from the Hand.**

A. If the cards are dealt from the dealer's hand, the following requirements shall be met:

- (1) An automated shuffling device shall be used to shuffle the cards; and
- (2) After the procedures required under Chapter 5 - Shuffling and Cutting the Cards have been completed, the dealer shall place the stacked deck of cards in either hand, and:
  - (a) After the dealer has chosen the hand in which to hold the cards, the dealer shall continue to use that hand whenever holding the cards during that round of play; and
  - (b) The cards held by the dealer shall be kept over the table inventory container and in front of the dealer at all times.

B. The dealer shall:

- (1) Announce "no more bets";
- (2) Deal each card by holding the deck of cards in the chosen hand and use the other hand to remove the top card of the deck and place it face down on the appropriate area of the layout;
- (3) Starting with the player farthest to the dealer's left and continuing around the table in a clockwise manner, deal one card at a time to each player who placed an Ante Wager in accordance with Chapter 7 – Wagers and to the dealer, under a cover card, until each player who placed an Ante Wager and the dealer have two cards;
- (4) After dealing two cards to each player and to the area designated for the placement of the dealer's hand, deal the five community cards in accordance with Chapter 11 - Procedure for Completing a Round of Play; and
- (5) After all community cards have been dealt, except as provided in §D of this chapter, place the stub in the discard rack without exposing the cards.

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

C. If an automated card shuffling device described in chapter .05E(1) of this chapter is not being used, the dealer shall count the stub at least once every 5 rounds of play to determine if the correct number of cards are still present in the deck.

D. The dealer shall determine the number of cards in the stub by counting the cards face down on the layout.

E. If the count of the stub indicates that 52 cards are in the deck, the dealer shall place the stub in the discard rack without exposing the cards.

F. If the count of the stub indicates that the number of cards in the deck is incorrect, the dealer shall determine if the cards were misdealt.

G. If the cards were misdealt but 52 cards remain in the deck, all hands are void and all wagers shall be returned to the players.

H. If the cards were not misdealt, all hands are void, all wagers shall be returned to the players and the entire deck of cards shall be removed from the table.

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

**Chapter 10 - Procedure for Dealing Cards from an Automated Dealing Shoe.**

A. If the cards are dealt from an automated dealing shoe, the following requirements shall be met:

(1) After the procedures required under Chapter 5 - Shuffling and Cutting the Cards have been completed, the cards shall be placed in the automated dealing shoe; and

(2) Prior to the shoe dispensing any stacks of cards, the dealer shall announce “no more bets.”

B. The dealer shall:

(1) Deliver the first stack of two cards dispensed by the automated dealing shoe face down to the player farthest to the dealer’s left who has placed an Ante Wager in accordance with Chapter 7 - Wagers;

(2) As the remaining stacks are dispensed to the dealer by the automated dealing shoe, moving clockwise around the table deliver a stack of two cards face down to each of the other players who has placed an Ante Wager;

(3) Deliver a stack of two cards face down under a cover card to the area designated for the dealer’s cards;

(4) After each stack of two cards has been dispensed and delivered in accordance with §B of this chapter, remove the remaining cards from the automated dealing shoe and, following the procedures in Chapter 9 - Procedure for Dealing Cards from the Hand, deal from the dealer’s hand five community cards in accordance with Chapter 11 - Procedure for Completing a Round of Play; and

(5) After dealing all five community cards, except as provided in §D of this chapter, place the stub in the discard rack without exposing the cards.

C. If an automated card shuffling device described in chapter .05E(1) if this chapter is not being used, the dealer shall count the stub at least once every 5 rounds of play to determine if the correct number of cards are still present in the deck.

D. The dealer shall determine the number of cards in the stub by counting the cards face down on the layout.

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

E. If the count of the stub indicates that 52 cards are in the deck, the dealer shall place the stub in the discard rack without exposing the cards.

F. If the count of the stub indicates that the number of cards in the deck is incorrect, the dealer shall determine if the cards were misdealt.

G. If the cards were misdealt but 52 cards remain in the deck, all hands are void and all wagers shall be returned to the players.

H. If the cards were not misdealt, all hands are void, all wagers shall be returned to the players and the entire deck of cards shall be removed from the table.

I. Notwithstanding the requirements in §§B and C of this chapter, if a facility operator is utilizing an automated dealing shoe which automatically reshuffles the cards:

(1) The five community cards may be dispensed before the two cards are dispensed to each player and to the dealer; and

(2) The community cards shall then be revealed in accordance with Chapter 11 - Procedure for Completing a Round of Play.

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

**Chapter 11 - Procedure for Completing a Round of Play.**

A. After the dealing procedures required under Chapter 8 - Procedure for Dealing Cards from a Manual Dealing Shoe, Chapter 9 - Procedure for Dealing Cards from the Hand, and Chapter 10 - Procedure for Dealing Cards from an Automated Dealing Shoe have been completed, a player shall examine the player's cards subject to the following limitations:

- (1) A player who wagers at Texas Hold 'Em Bonus Poker shall be responsible for the player's hand;
- (2) No individual other than the dealer and the player to whom the cards were dealt may touch a player's cards; and
- (3) A player shall keep the player's cards in full view of the dealer at all times.

B. After all players have examined their cards, beginning with the player farthest to the dealer's left and moving clockwise around the table, the dealer shall ask each player if the player wishes to place a Flop Wager prior to the dealing of the Flop, and:

- (1) The player may fold; or
- (2) Place a Flop Wager equal to twice the amount of the player's Ante Wager.

C. If a player:

- (1) Places a Flop Wager, the player shall place the wager in the area designated for the Flop Wager;
- (2) Folds, the dealer shall collect the player's Ante Wager and placed it in the table inventory container;
- (3) Has placed a Texas Hold 'Em Bonus Wager, the dealer shall place the cards of the player face down under the Texas Hold 'Em Bonus Wager pending its resolution at the conclusion of the round of play; and
- (4) Has not placed a Texas Hold 'Em Bonus Wager, the dealer shall immediately collect the player's cards and place them in the discard rack.

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

D. After all players have either placed a Flop Wager or folded, the dealer shall:

- (1) Burn the next card; and
- (2) Deal the Flop face up to the designated area for the community cards.

E. After the dealer has dealt the Flop:

(1) The dealer shall, beginning with the player farthest to the dealer's left who has placed a Flop Wager and moving clockwise around the table, ask each player who has placed a Flop Wager if he wishes to place a Turn Wager prior to the dealing of the Turn card; and

(2) A player may:

- (a) Check and remain in the game; or
- (b) Place a Turn Wager in an amount equal to the player's Ante Wager.

F. After all remaining players have placed a Turn Wager or checked, the dealer shall:

- (1) Burn the next card; and
- (2) Deal the Turn card face up to the designated area for the community cards.

G. After the Flop and Turn cards have been dealt:

(1) Beginning with the player farthest to the dealer's left who has placed a Flop Wager and moving clockwise around the table, the dealer shall ask each player if he wishes to place a River Wager prior to the dealing of the River card; and

(2) The player may either check and remain in the game or place a River Wager in an amount equal to the player's Ante Wager.

H. After all remaining players have either placed a River Wager or checked, the dealer shall:

- (1) Burn the next card face down; and
- (2) Deal the River card face up to the designated area for the community cards.

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

I. After the dealer has dealt five community cards, the dealer shall:

(1) Remove the cover card on top of the dealer's cards and turn the dealer's two cards face up on the layout;

(2) Select five cards using the dealer's two cards and the five community cards to form the highest ranking five-card Poker hand;

(3) After the dealer's cards are turned face up, beginning with the player farthest to the dealer's right who has placed a Flop Wager and continuing around the table in a counterclockwise direction, complete the following applicable procedures in succession for each player:

(a) Turn the two cards of each player who has placed a Flop Wager face up on the layout;

(b) Examine the cards of the player and select the five cards using the player's two cards and the five community cards to form the highest ranking five-card Poker hand;

(c) Resolve the wagers of each player one player at a time regardless of outcome;

(d) If a player's five card Poker hand:

(i) Is ranked lower than the dealer's five-card Poker hand, immediately collect the Ante, Flop, Turn, and River Wagers made by the player;

(ii) Is ranked higher than the dealer's five-card Poker hand, pay the Ante, Flop, Turn and River Wagers in accordance with the payout odds in Chapter 12 - Payout Odds; Payout Limitation;

(iii) Return the player's Ante Wager if the player's winning hand is not a straight or higher or a flush or higher as specified in the facility operator's Rules Submission; and

(iv) Return the player's Ante, Flop, Turn and River Wagers if equal in rank to the dealer's five-card hand, the dealer shall; and

(4) After settling a player's Ante, Flop, Turn, and River Wagers, settle any Texas Hold 'Em Bonus Wager made by the player by determining whether the player's two

**Maryland State Lottery and Gaming Control Agency  
Standard Rules - Texas Hold 'Em Bonus Poker**

cards qualify for a payout in accordance with Chapter 12 - Payout Odds; Payout Limitation.

J. After the dealer has settled all wagers of the players, the dealer shall remove all remaining cards from the table and place them in the discard rack in a manner that permits the reconstruction of each hand in the event of a question or dispute.

**Maryland State Lottery and Gaming Control Agency  
Standard Rules - Texas Hold 'Em Bonus Poker**

**Chapter 12 - Payout Odds; Payout Limitation.**

A. A facility operator shall pay each winning Ante, Flop, Turn and River Wager at odds of 1 to 1.

B. A facility operator shall pay each winning Texas Hold 'Em Bonus Wager at the odds in one of the following paytables selected by the facility operator in its Rules Submission:

(1) Paytable A:

- (a) For an Ace-ace of dealer and player the payout is 1,000 to 1;
- (b) For an Ace-ace the payout is 30 to 1;
- (c) For an Ace-king of the same suit the payout is 25 to 1;
- (d) For an Ace-queen or ace-jack of the same suit the payout is 20 to 1;
- (e) For an Ace-king of different suits the payout is 15 to 1;
- (f) For a king-king, queen-queen or jack-jack the payout is 10 to 1;
- (g) For an Ace-queen or ace-jack of different suits the payout is 5 to 1; or
- (h) For A pair of 10-10 through 2-2 the payout is 3 to 1;

(2) Paytable B:

- (a) For an Ace-ace of dealer and player the payout is 1,000 to 1;
- (b) For an Ace-ace the payout is 30 to 1;
- (c) For an Ace-king of the same suit the payout is 25 to 1;
- (d) For an Ace-queen or ace-jack of the same suit the payout is 20 to 1;
- (e) For an Ace-king of different suits the payout is 15 to 1;
- (f) For a king-king, queen-queen or jack-jack the payout is 10 to 1;

**Maryland State Lottery and Gaming Control Agency**  
**Standard Rules - Texas Hold 'Em Bonus Poker**

(g) For an Ace-queen or ace-jack of different suits the payout is 5 to 1; or

(h) For A pair of 10-10 through 2-2 the payout is 3 to 1.

C. Notwithstanding the payout odds in §§A and B of this chapter, the maximum aggregate payout limit on all winning Ante, Flop, Turn, River and Texas Hold 'Em Bonus Wagers for any hand is the greater of:

(1) \$50,000; or

(2) The maximum amount that one player could win per round when betting the minimum wager.

**Maryland State Lottery and Gaming Control Agency**  
**Texas Hold 'Em Bonus Poker**  
**Chapters**

**Chapter 13 - Irregularities.**

A. A card that is found face up in the shoe or the deck while the cards are being dealt may not be used in that round of play and shall be placed in the discard rack.

B. If more than one card is found face up in the shoe or the deck during the dealing of the cards, all hands are void, and the dealer shall return all wagers to the players and reshuffle the cards.

C. Notwithstanding §A of this chapter, if the cards are found face up after each player and the dealer have received their initial two cards, any Texas Hold 'Em Bonus Wager shall be settled in accordance with the payout odds in Chapter 12 - Payout Odds; Payout Limitation.

D. A card drawn in error without its face being exposed shall be used as if it were the next card from the shoe or the deck.

E. If a player, the dealer or the area designated for the placement of the community cards is dealt an incorrect number of cards, all hands are void, and the dealer shall return all wagers to the players and reshuffle the cards.

F. If either of the cards dealt to the dealer in Texas Hold 'Em Bonus Poker is inadvertently exposed prior to each player having either folded or placed a Flop, Turn or River Wager as provided under Chapter 11 - Procedure for Completing a Round of Play, all hands are void and the dealer shall return all Ante, Flop, Turn, and River Wagers to the players and reshuffle the cards.

G. Notwithstanding §D of this chapter, if a player has placed a Texas Hold 'Em Bonus Wager, the wager shall be settled in accordance with the payout odds in Chapter 12 - Payout Odds; Payout Limitation.

H. If an automated card shuffling device is being used and the device jams, stops shuffling during a shuffle or fails to complete a shuffle cycle, the dealer shall:

- (1) Reshuffle the cards;
- (2) Return all wages to the players; and

**Maryland State Lottery and Gaming Control Agency**  
**Texas Hold ‘Em Bonus Poker**  
**Chapters**

(3) Remove any cards from the device and reshuffled them with any cards already dealt.

I. If an automated card shuffling device or automated dealing shoe malfunctions and cannot be used, before any other method of shuffling or dealing may be utilized at that table, the automated card shuffling device or automated dealing shoe shall be:

(1) Covered; or

(2) Marked with a sign indicating that the automated card shuffling device or automated dealing shoe is out of order.