

STAFF AGENDA MEMORANDUM

DATE OF MEETING: June 23, 2016

AGENDA ITEM: **Electronic Gaming Device / Skills-Based Amusement Device Regulations**

Withdraw Regulations – Electronic Gaming Devices

- 36.06.01 General
- 36.06.02 Lawful and Unlawful Electronic Gaming Devices
- 36.06.03 Application, Licensing, and Registration
- 36.06.04 Electronic Gaming Device General Standards
- 36.06.05 Electronic Gaming Device Technical Standards
- 36.06.06 Electronic Gaming Device Enforcement

Withdraw Regulations – Skills-Based Amusement Devices

- 36.08.01 General
- 36.08.02 Registration
- 36.08.03 General Standards

New Regulations – Electronic Gaming Devices (Effective Jan 1, 2017)

- 36.06.01 General
- 36.06.02 Lawful and Unlawful Electronic Gaming Devices
- 36.06.03 Electronic Gaming Device Enforcement

New Regulations - Skills-Based Amusement Devices (Effective Jan 1, 2017)

- 36.08.01 General
- 36.08.02 Registration
- 36.08.03 Amusement Gaming License
- 36.08.04 General Standards

PRESENTER: Charles LaBoy, Assistant Director for Gaming

ISSUE SUMMARY: To incorporate requirements as provided for under Senate Bill 941, which was passed during the 2016 legislative session, staff is requesting that the electronic gaming device and skills-based amusement device regulations that were approved by the

Maryland Lottery and Gaming Control Agency

Larry Hogan, Governor • Gordon Medenica, Director



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Commission during the May 28, 2015 Commission meeting be withdrawn and be replaced as outlined above.

COMMISSION ACTION REQUIRED/REQUESTED: Withdrawal of the current proposed Electronic Gaming Device and Skills-Based Amusement Device regulations and approval of revised set of regulations with an effective date of January 1, 2017.

STAFF RECOMMENDATION: Staff recommends approval.