# Optimum Number of Gaming Machines at the Maryland Live Casino at Arundel Mills



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# Questions Please! (at any time)

### Overview

• Approach: Top-Down Limitations and Caveats Gravity-Model Projections • Number of Machines  $\rightarrow$  Gaming Revenues Marginal Revenues vs. Marginal Costs Long Term vs. Short Term 11 11 • Results (

### **Top-Down Approach**

- Looks at (each) facility as a whole
- Amenable to practical calculations
- HOWEVER, treats slots (for the most part) as interchangeable generic units (and they're not!)
- Why not bottom-up?
  - Complex interactions among the "trees"
  - Data? (have seen some . . .)

### All Slots Not Created Equal



#### Casino X Theoretical \$/slot/day

### "Income" Inequality Among Slots



### **Other Caveats**

- "Maximum" = "Maximum Sustainable"
  - Financial viability of licensees
  - Appropriate incentives to maximize overall revenue performance
- "Size" relationships fuzzy
- Usual academic economic assumptions (rational actors, long-term self-interest, we can analyze things "at equilibrium" etc.)

Gravity Models – Recap

Location
Location
Size

Everything Else





### Exhibit A-11: Rates of Visitation (and Win) vs. Distance at Casino Z

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### More Slots, More Spending







## Application to Maryland

#### Northeast Slot Estimates

Travel Time (in minutes):

State	County	ZIP Code	Baltim.	MD Live	H'woodP	RockyG	OceanD	MTR	Wheelin	M Gras	CharlesT	Greenbr	Atl City
MD	Allegany	21502	132.0	133.0	168.7	22.2	302.4	167.1	138.4	208.5	96.4	233.9	269.8
MD	Allegany	21504	123.1	124.1	159.8	13.3	293.5	169.9	136.9	207.0	87.5	240.2	260.9
MD	Allegany	21521	162.7	163.7	199.4	52.9	333.1	174.4	144.0	214.1	127.1	243.1	300.5
MD	Allegany	21529	137.1	138.1	173.8	27.3	307.5	162.5	146.8	216.9	101.5	254.2	274.9
MD	Allegany	21530	124.2	125.3	161.0	13.8	294.6	179.1	146.1	216.2	88.7	241.4	262.1
MD	Allegany	21532	137.5	138.5	174.2	27.7	307.9	159.7	131.2	201.4	102.0	235.7	275.4
MD	Allegany	21539	150.0	151.0	186.7	40.2	320.4	167.9	137.6	207.7	114.4	242.0	287.8
MD	Allegany	21540	159.4	160.5	196.2	49.6	329.8	186.1	157.5	235.8	116.6	214.4	297.3
MD	Allegany	21543	132.5	133.5	169.2	22.7	302.9	155.9	127.2	197.3	96.9	231.6	270.3
MD	Allegany	21545	141.5	142.6	178.3	31.7	311.9	159.6	141.1	218.1	106.0	252.4	279.4
MD	Allegany	21555	140.9	142.0	177.7	41.0	311.3	203.2	170.2	240.4	105.4	258.1	278.8
MD	Allegany	21557	143.2	144.2	179.9	33.4	313.6	181.1	152.5	222.6	107.6	228.7	281.0
MD	Allegany	21560	131.8	132.8	168.5	22.0	302.2	179.4	146.4	216.5	96.2	252.4	269.7
MD	Allegany	21562	149.1	150.1	185.8	39.3	319.5	187.1	158.4	223.0	103.8	216.6	287.0
MD	Allegany	21766	114.9	115.9	151.6	26.9	285.3	198.0	165.0	235.1	79.3	232.1	252.8
MD	Anne Arundel	20711	44.8	43.4	80.0	144.1	134.3	303.7	282.2	352.3	96.5	248.0	181.1
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MD	Worcester	21851	147.0	145.2	145.2	257.6	38.2	417.2	395.7	465.8	209.9	353.1	128.4
MD	Worcester	21862	131.5	129.6	129.6	242.0	12.0	397.3	380.1	450.2	194.4	359.3	92.6
MD	Worcester	21863	137.8	136.0	136.0	248.3	25.0	403.6	386.5	456.6	200.7	365.7	115.2
MD	Worcester	21864	153.4	151.6	151.6	263.9	38.3	419.2	402.1	472.2	216.3	364.4	138.2
MD	Worcester	21872	132.2	130.3	130.3	242.7	16.0	398.0	380.8	451.0	195.1	360.0	94.5

Total MD

### # Slots ≠ "Size"

### More Slots, More Spending



### More Slots, More Spending

Contribution to "Size" or "Mass"



# **Projections for Maryland Live**

### Key Features / Maryland Live

- Reduce # slots by 300 = 7%
  - 59% "Tax" rate, but low utilization
- ADD 13 banked table games plus 57position dealer-operated hybrid ≈ +16%
  - 20% Tax rate, but very high utilization
  - Capacity-constrained at peak periods
- Also adding 80-seat restaurant

### Exhibit 12: Projected Total Slot Win at Maryland Live (\$mn) vs. Number of Slots



### Exhibit 13: Maryland Live Average Win/Slot/Day vs. Number of Slots



### Exhibit 14: Maryland Live Win/Day for each Incremental Slot vs. Number of Slots



### Exhibit 15: Maryland Live's Marginal Revenues/Day for each Incremental Slot





#### Exhibit 16: Estimated Direct Marginal Costs - Long Term

#### Per Year Per Machine Basis / Comment

Clat Mashina	eo enn	£10.000	
Sidt Machine	45,000	\$10,000	average some more, some less
Furnishings & Fixtures	2000	\$3,000	bases, stools, signage, winng
Surveillance etc.	\$400	\$2,000	cameras, wiring / wireless, radios
			(all amortized over 5 years)
Equipment Costs	\$4,600	\$23,000	
Cost of Capital	\$1,150	10%	x net book value of the above (on average, 50%)
Updates / Conversions	\$1 000	\$2,000	roughly every 2nd year
Network etc	\$600	42,000	includes slot data system
Machine-Related Payroll	\$820		roughly 3 FTE per 100 machines
machine Related Fayron	4020		(slot tech, EVS, count)
Miscellaneous	\$100		electricity, paper, count, etc.
State License Fee	\$450		provides revenue to the State.
			of course
Direct Operating Costs	\$2,970		
Customer-Service Payroll	\$232	• 1.0%	x incremental GGR
			(beverage, tech & count)
Marketing & Promotion	\$348	1.5%	x incremental GGR
U U			(out-of-pocket costs only)
Associated Direct Costs	\$581		
Facility Expansion / Contraction	n	None Assum	ed
Facility Overhead		No Charge	
Management Time & Attention		No Charge	
Total Direct Costs	 \$9,301	per year per machi	ne
=	\$25.48	per day *	

\* actually varies in proportion to incremental GGR; figures shown are at the optimum number of slots and the average for both facilities

a . . . .

### Exhibit 19: Maryland Live's Marginal Revenues vs. Long-Term Marginal Costs





### Exhibit 21: Maryland Live's Marginal Revenues vs. Near-Term Marginal Costs \*





### Impacts on State Revenues

- 59% effective tax rate on GTR
- \$425/machine annual assessment (RG)
- Offset\* by small gains at other casinos
- Near Term: Offset\* by "selection" effects
  - these evaporate over the long term
- Long Term: Offset\* by improved economic efficiency + better "tuning" to the marketplace

### Near-Term "Selection" Effects



### More Tables at Maryland Live

- Add 13(+) banked table games  $\approx +16\%$ 
  - 20% Tax rate, but high utilization
  - Capacity-constrained at peak periods
- No comparably-detailed table analysis
  - Have assumed ratio of incremental table win to current average table win ≈ corresponding ratio for slots
  - Very conservative relationship

### **Bottom Line**

	# Slots	Impact on State \$
Current	4,222	\$ 0
Near Term *	3,922	- \$1,441,000
Offset: add 13(+) Table	e Games	+ \$944,000
Near-Term Net Impact	*	- \$498,000
Long-Term		more positive

\* Annual Rate for Next 12 Months (total does not tie due to rounding)

### Sensitivity Analysis

- Consequences of "wrong" number are not dire
- After selection effects, etc., near-term impacts of variation by 100 machines (± from 3,922) ≈ \$498,000 in net State revenues
- Mitigated (if not totally offset) over the long term by changes in productivity

### **Questions** Please!

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