

**Enforcement Statistic's Report**

	Nov-17	Dec-17	Jan-18	Feb-18	Mar-18	Apr-18
<b>Non Gaming Licensed Employees</b>	2974	2987	3054	2814	2739	3066
<b>Non Gaming Applications Received - This Month</b>	95	120	150	162	234	243
<b>Temporary / Sponsored Licensed Employees</b>	330	327	313	336	226	403
<b>Temporary / Sponsored Applications Received - This Month</b>	188	150	141	234	306	242
<b>Gaming Licenses</b>	6152	6309	6492	6589	6333	6481
<b>Temporary / Sponsored Principal Licensed Employees</b>					13	14
<b>Temporary Principal Applications Received - This Month</b>					0	4
<b>Principal Licensed Employees</b>					376	424
<b>Principal Applications Received - This Month</b>					0	1
<b>Non Gaming License Renewals - This Month</b>	7	16	23	13	11	6
<b>Gaming License License Renewals - This Month</b>	38	228	197	139	119	243
<b>Principal License Renewals - This Month</b>					5	2
<b>License Denials</b>	35	35	35	35	35	35
<b>License Revocations</b>	13	10	5	10	11	10
<b>License Denial / Revocation - Reversals</b>	0	0	1	1	0	0
<b>Certified Vendors - April 2018*</b>	837	837	795	797	797	789
<b>Certified Vendor Applications Received - This Month</b>	6	5	5	0	3	5
<b>Registered Vendors - April 2018*</b>	2138	2161	2011	2047	2056	2012
<b>Registered Vendor Applications Received - This Month</b>	24	25	27	36	33	38
<b>Enforcement &amp; Exclusion Cases Assigned To Licensing Specialist / CCR</b>	159	62				
<b>Submitted and Approved</b>	32	11				
<b>Outstanding Cases</b>	127	51				
<b>Number Of Fingerprints Taken - This Month</b>	396	604	569	604	788	497