

1 **Title 36 STATE LOTTERY AND GAMING CONTROL AGENCY**

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3 **Subtitle 06 ELECTRONIC GAMING DEVICES**

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5 **Chapter 02 Lawful and Unlawful Electronic Gaming Devices**

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7 Authority: State Government Article, § 9-110 and Criminal Law Article §§ 12-301 and 12-
8 301.1, Annotated Code of Maryland

9 **.01 Lawful Electronic Gaming Devices.**

10 An electronic gaming device is lawful if it is:

11 A. Used by the Agency or, under the authority of the Agency, by a licensed retailer under State
12 Government Article, Title 9, Subtitle 1, Annotated Code of Maryland;

13 B. A video lottery terminal or table game permitted and licensed under State Government
14 Article, Title 9, Subtitle 1A, Annotated Code of Maryland;

15 C. An instant bingo machine operated in compliance with COMAR 36.07;

16 D. A handheld device operated in compliance with Criminal Law Article, Title 13, Annotated
17 Code of Maryland and this subtitle that:

18 (1) Displays only facsimiles of bingo cards that an individual uses to mark and monitor
19 contemporaneously to a live call of bingo numbers called on the premises by an individual where
20 the user is operating the electronic gaming device;

21 (2) Does not permit a user to play more than 54 bingo cards at the same time;

22 (3) Does not randomly generate any numbers; and

23 (4) Is not part of an integrated system; or

24 E. A device operated in compliance with Criminal Law Article, Title 13, Annotated Code of
25 Maryland and this subtitle that dispenses paper pull tab tip jar tickets or paper pull tab instant
26 bingo tickets that must be opened manually by the user provided that the machine, apparatus or
27 device does not:

28 (1) read the tickets electronically;

29 (2) alert the user to a winning or losing ticket; or

30 (3) tabulate a player's winning and losses.

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1 **.02 Unlawful Electronic Gaming Devices.**

2 An electronic gaming device is unlawful if it is not authorized by Regulation .01 of this chapter.

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