

1 Title 36 STATE LOTTERY AND  
2 GAMING CONTROL AGENCY

3  
4 Subtitle 05 TABLE GAMES

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6 Chapter .19 Double Draw Poker  
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8 Authority: State Government Article, §§9-1A-02(b) and 9-1A-04(d), Annotated Code of  
9 Maryland

10 **ALL NEW**

11 **.08 Procedures for Dealing Cards from a Manual Dealing Shoe**

- 12 A. If a manual dealing shoe is used, it shall be located on the table in a location  
13 approved by the Commission.  
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- 15 B. After the procedures required under Regulation .05 of this chapter have been  
16 completed, the stacked deck of cards shall be placed in the dealing shoe by the  
17 dealer or by an automated card shuffling device.  
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- 19 C. Prior to dealing any cards, the dealer shall announce “no more bets”.  
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- 21 D. The dealer shall:  
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- 23 (1) Remove each card from the dealing shoe with the hand of the dealer that is  
24 closest to the dealing shoe and place each card on the appropriate area of the  
25 layout with the opposite hand;  
26
- 27 (2) Starting with the player farthest to the dealer’s left and continuing around the  
28 table in a clockwise manner, deal one card at a time to a player who has placed a  
29 wager in accordance with Regulation .11 of this chapter; and

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For June 18, 2015 Commission meeting.

This regulation is part of the all-new chapter of regulations for Double Draw Poker.

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2 (3) After five cards have been dealt to each player:  
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4 (a) Remove the stub from the manual dealing shoe; and  
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6 (b) Except as provided in §E of this regulation, place the stub in the discard  
7 rack without exposing the cards.  
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9 E. If an automated card shuffling device described in Regulation .05B of this chapter  
10 is not being used, the dealer shall count the stub at least once every 5 rounds of play to  
11 determine if the correct number of cards are still present in the deck.  
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13 F. Determining the Number of Cards. The dealer shall determine the number of cards  
14 in the stub as required under §E of this regulation by counting the cards face down on  
15 the layout.  
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17 (1) If the count of the stub indicates that 54 cards are in the deck, the dealer  
18 shall place the stub in the discard rack without exposing the cards.  
19

20 (2) If the count of the stub indicates that the number of cards in the deck is not  
21 54, the dealer shall determine if the cards were misdealt.  
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23 (3) If 54 cards remain in the deck but the cards were misdealt so that a player  
24 has more or less than 5, all hands are void and the dealer shall return all wagers  
25 to the players.  
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27 (4) If the cards were not misdealt, all hands are void and the dealer shall return  
28 all wagers to the players and remove the entire deck of cards from the table.

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For June 18, 2015 Commission meeting.

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