

**Title 36 STATE LOTTERY AND
GAMING CONTROL AGENCY**

Subtitle 05 TABLE GAMES

Chapter .03 Table Games Procedures

**Authority: State Government Article, §§ 9-1A-02(b), 9-1A-04(d), Annotated Code of
Maryland**

.01 Personnel Operating and Conducting Table Games.

A. A facility operator may use the following personnel to operate table games:

- (1) Dealer;
- (2) Stickperson;
- (3) Boyperson;
- (4) Floorperson;
- (5) Pit manager;
- (6) Poker manager;
- (7) Assistant table games shift managers; and
- (8) Table games shift manager.

B. A facility operator shall maintain the following minimum levels of staffing when table games are being operated:

- (1) Excluding Craps or Baccarat, one dealer for a table game;
- (2) Two dealers for a Big Baccarat table;
- (3) Two dealers for a Craps table, one of whom shall act as the stickperson; and
- (4) One boyperson or floorperson for a Craps table.

C. A facility operator shall provide a sufficient number of floorpersons to supervise the operation of table games in accordance with the standards in this chapter, so that a floorperson may not supervise more than the number of tables specified in one of the following:

(1) Excluding Baccarat, Midibaccarat, Craps, Mini-Craps and Pai Gow, six tables comprised of a combination of banking table games;

(2) One Baccarat table;

(3) Three Midibaccarat tables;

(4) Excluding Baccarat, Craps and Mini-Craps, one Midibaccarat table and one table of any other table game;

(5) Three Craps tables;

(6) Excluding Baccarat, Midibaccarat, Mini-Craps and Pai Gow, two Craps tables and two tables of a banking table game;

(7) If only one dealer is assigned to a table, two Mini-Craps table;

(8) If there is a dealer and a stickperson assigned to the tables, four Mini-Craps tables;

(9) If the tables are in a side-by-side configuration, Two Pai Gow tables;

(10) Excluding Baccarat, Craps and Mini-Craps, one Pai Gow table and one table of another banking table game;

(11) Ten Poker tables; and

(12) If the floorperson assigned to Poker does not have responsibilities for seating players, twelve Poker tables.

D. If the gaming tables being supervised by a floorperson are dealer controlled electronic table games, the maximum number of gaming tables that the floorperson may supervise may be increased by 100% of the limits provided in § C of this regulation.

E. Subject to the limitation that a pit manager or assistant table games shift manager may not directly supervise more than twelve floorpersons, a facility operator shall provide a sufficient number of pit managers or assistant table games shift managers to supervise the operation of table games.

F. A facility operator shall provide a Poker manager to supervise all open Poker tables.

G. If no more than three Poker tables are open, a Poker manager is not required.

H. A facility operator shall provide a table games shift manager to supervise the operation of table games during every shift.

(1) An assistant table games shift manager may be designated to act as the table games shift manager in the table games shift manager's absence.

(2) An assistant table games shift manager designated under § H(1) of this regulation may not be counted toward the number of pit managers or assistant table games shift managers required under § E of this regulation.

I. A facility operator may request the Commission to approve its use of a staffing plan that differs from the minimum standards in this section by submitting a written Alternate Minimum Staffing Plan which must include at least:

(1) The pit number and configuration of any pit affected;

(2) The type, location and table number of any table affected;

(3) The standard staffing level required under this Regulation for a gaming table and the proposed alternative staffing;

(4) The days, shifts or times during which the alternative staffing would be in effect; and

(5) A narrative explaining the rationale for the proposed alternative staffing and how the alternative staffing would protect the integrity of gaming at the affected gaming tables.

J. A facility operator may not implement an Alternate Minimum Staffing Plan unless the Commission has approved the Plan in writing.

L. Nothing in this regulation shall be construed to limit:

(1) A facility operator from using more personnel than required by this Regulation; or

(2) The Commission's discretion to direct a facility to use more personnel than required by this Regulation in the operation of table games.

02. Table Inventory.

A. When a table game is opened for gaming, table game operations shall commence with the table inventory.

B. A facility operator may not cause or permit gaming chips, coins or plaques to be added to, or removed from, a table inventory during the gaming day except:

(1) In exchange for cash;

(2) In exchange for an issuance copy of a counter check presented by a player;

(3) For the payment of winning wagers and collection of losing wagers made at the gaming table;

(4) In exchange for a gaming chip or plaque received from a player having an equal aggregate face value;

(5) In conformity with fill and credit procedures; and

(6) For the collection of vigorish.

C. When a table game is not open for gaming activity, the table inventory and a Table Inventory Slip shall:

(1) Be stored in a locked container that is clearly marked on the outside with the game and the gaming table number to which it corresponds;

(2) Have the information on the Table Inventory Slip be visible from the outside of the container; and

(3) Be stored either in the cage or secured to the gaming table, in a manner consistent with the facility's approved internal controls.

D. The keys to the locked containers containing the table inventories shall be maintained and controlled by the gaming operations department and may not be made accessible to cage personnel or to any employee responsible for transporting the table inventories to or from the gaming tables.

E. Table Inventory Slips shall be two-part forms upon which the following is recorded:

(1) The date and identification of the shift ended;

(2) The game and table number;

(3) The total value of each denomination of value chips, coins and plaques remaining at the gaming table;

(4) The total value of all denominations of value chips, coins and plaques remaining at the gaming table; and

(5) The signatures of the dealer, or boxperson and floorperson, assigned to the gaming table who conducted the count of the table inventory when the gaming table was closed and when the gaming table was opened.

03. Procedures for Opening a Table Game.

1 A. When a table game is to be opened for gaming activity, a security department employee shall
2 transport directly from the cage to the gaming table the locked container with the table inventory
3 and the duplicate copy of the Table Inventory Slip if the Slip is not already attached to the
4 gaming table.

5
6 B. Immediately prior to opening the table game for gaming, the floorperson assigned to the
7 gaming table shall unlock the container with the table inventory after assuring that it is the proper
8 container for that gaming table.

9
10 C. The dealer or boxperson assigned to the gaming table shall count the contents of the table
11 inventory in the presence of the floorperson assigned to the gaming table and reconcile the count
12 to the totals on the duplicate copy of the Table Inventory Slip removed from the container.

13 D. The dealer or boxperson assigned to the table, and the floorperson who observed the dealer or
14 boxperson count the contents of the container, shall attest to the accuracy of the information
15 recorded on the duplicate copy of the Table Inventory Slip by signing the duplicate copy of the
16 Table Inventory Slip.

17
18 E. After the duplicate copy of the Table Inventory Slip has been signed as required under § D of
19 this regulation, the dealer, boxperson or floorperson shall immediately deposit the slip into the
20 table game drop box attached to the gaming table.

21
22 F. If there is a discrepancy between the amount of gaming chips and plaques counted and the
23 amount of the gaming chips and plaques recorded on the duplicate copy of the Table Inventory
24 Slip:

25
26 (1) The discrepancy shall be immediately verbally reported to the floorperson or above,
27 the security department and a Commission compliance representative;

28
29 (2) In the presence of the floorperson or above and a security department employee, the
30 dealer or boxperson assigned to the table shall recount the table inventory and complete a
31 new Table Inventory Slip reflecting the results of the dealer's or boxperson's recount of
32 the table inventory;

33
34 (3) The floorperson or above shall:

35
36 (a) Prepare an Error Notification Slip, which shall be a three-part form containing:

37
38 (i) The date and time;

39
40 (ii) The type of game;

41
42 (iii) The table number and pit; and

43
44 (iv) An explanation of the discrepancy;

(b) Write "Incorrect Copy" on the copy of the Table Inventory Slip that was in the table inventory;

(c) Sign the "Incorrect Copy;" and

(d) Write "Correct Copy" on both copies of the Table Inventory Slip required to be prepared by the dealer or boxperson under § F(2) of this regulation.

(4) The "Correct Copy" shall be signed by the dealer or boxperson who recounted the table inventory, the security department employee who witnessed the recount and the floorperson or above.

(5) After the signatures required under § F(4) of this regulation have been obtained, the dealer or boxperson shall deposit in the drop box the "Incorrect Copy" Table Inventory Slip, both copies of the "Correct Copy" Table Inventory Slip and the first copy of the Error Notification Slip.

G. A dealer or boxperson shall give the second copy of the Error Notification Slip to the pit clerk or floorperson or above, and shall deliver the third copy of the Error Notification Slip to a Commission compliance representative.

H. For any discrepancy greater than \$100, the security or surveillance department shall investigate the discrepancy and, within 24 hours, complete a written incident report and immediately forward a copy to a Commission compliance representative.

04. Procedure for Distributing Chips, Coins and Plaques to Gaming Tables.

A. A pit clerk or floorperson or above shall prepare a request for a fill to add value chips, coins and plaques to a table game using a Fill Request Slip.

B. Access to the blank Fill Request Slips shall be restricted to pit clerks and floorpersons or above.

C. A Fill Request Slip shall be a two-part form on which the following information shall be recorded:

(1) The date, time and shift of preparation;

(2) The denomination of value chips, coins and plaques to be distributed to the gaming table;

(3) The total amount of each denomination of value chips, coins and plaques to be distributed to the gaming table;

(4) The game and table number to which the value chips, coins and plaques are to be distributed; and

1
2 (5) The signature of the floorperson or above requesting the fill.

3
4 D. After the Fill Request Slip has been prepared, the security department employee shall
5 transport the chip bank copy of the Fill Request Slip directly to the chip bank.

6
7 E. The dealer or boxperson shall place the drop box copy of the Fill Request Slip in view of the
8 facility operator's surveillance system on the gaming table to which the value chips, coins and
9 plaques are to be received.

10 F. Notwithstanding the requirements of §§ A through E of this regulation, a fill request may be
11 prepared electronically if:

12
13 (1) The input data for preparation of the fill is entered by, and ability to input data is
14 restricted to, the pit clerk or a floorperson or above; and

15
16 (2) A Fill Slip is generated in the chip bank as a direct result of the input.

17
18 G. A Fill Slip shall be prepared by a chip bank cashier or, if the required information was
19 inputted in conformity with § F of this regulation, the Fill Slip may be electronically generated in
20 the chip bank.

21
22 H. A Fill Slip shall be:

23
24 (1) Serially prenumbered form;

25
26 (2) Used in sequential order;

27
28 (3) Accounted for by employees with no incompatible functions; and

29
30 (4) If applicable, marked "Void" and signed by the preparer.

31
32 I. If a Fill Slip is manually prepared, the following procedures and requirements shall be
33 observed:

34
35 (1) Each series of Fill Slips shall be a four-part form and shall be inserted in a locked
36 dispenser or bound in a Fill Slip form book that permits an individual Fill Slip in the
37 series and its copies to be written upon while still locked in the dispenser or bound in the
38 Fill Slip form book;

39
40 (2) The Fill Slip dispenser shall discharge the drop box, acknowledgement and chip bank
41 copies of the Fill Slip while the accounting copy remains in a continuous, unbroken form
42 in the dispenser; or

43
44 (3) If a Fill Slip form book is utilized, the accounting copy must remain in the bound Fill
45 Slip form book until removed in accordance with § I(4) of this regulation; and

1
2 (4) Access to copies of the Fill Slips shall be maintained and controlled by accounting
3 department employees with no incompatible functions who are responsible for
4 controlling and accounting for the unused supply of Fill Slips, placing Fill Slips in the
5 dispensers and removing the accounting copies of the Fill Slips from the dispensers or
6 Fill Slip form book each gaming day.
7

8 J. If a Fill Slip is electronically prepared, each series of Fill Slips must be a three-part form and:
9

10 (1) Be inserted in a printer that will simultaneously print a drop box, acknowledgment
11 and chip bank copy of the Fill Slip in the chip bank; and
12

13 (2) Store, in machine readable form, the information printed on the drop box,
14 acknowledgement and chip bank copies of the Fill Slips so that the stored data may not
15 be susceptible to change or removal by any personnel involved in the preparation of a Fill
16 Slip after the Fill Slip has been prepared.
17

18 K. A copy of a Fill Slip and, if applicable, the stored data, must contain at least the:

19 (1) Denominations of the value chips, coins and plaques being distributed;
20

21 (2) Total amount of each denomination of value chips, coins and plaques being
22 distributed;
23

24 (3) Total amount of all denominations of value chips, coins and plaques being distributed;
25

26 (4) Game and table number to which the value chips, coins and plaques are being
27 distributed;
28

29 (5) Date and shift during which the distribution of value chips, coins and plaques occurs;
30 and
31

32 (6) Signature of the preparer or, if electronically prepared, the license number of the
33 preparer.
34

35 L. The time of preparation of the Fill Slip shall be recorded on the drop box, acknowledgement
36 and chip bank copies of the Fill Slip upon preparation.
37

38 M. A security department employee shall directly transport a value chip, coin or plaque
39 distributed to a gaming table from the chip bank to a gaming table.
40

41 N. Upon receipt of a value chip, coin or plaque at a gaming table, the floorperson shall:
42

43 (1) Compare the Fill Request Slip to the Fill Slip; and
44

1 (2) Attest to the accuracy of the fill by signing the drop box copy and acknowledgement
2 copy of the Fill Slip.

3
4 O. If a fill request is generated electronically in the chip bank in accordance with § F of this
5 regulation, the floorperson shall:

6
7 (1) Compare the Fill Slip with the electronically generated fill request; and

8
9 (2) Attest to the accuracy of the fill by signing the drop box and acknowledgement copies
10 of the Fill Slip.

11
12 P. Signatures on the drop box and acknowledgement copies of the Fill Slip attesting to the
13 accuracy of the information contained on a Fill Slip shall be required of the specified employees
14 at the specified times:

15
16 (1) The chip bank cashier, upon preparation;

17
18 (2) The security department employee transporting the value chips, coins and plaques to
19 the gaming table, upon receipt from the cashier of the value chips, coins and plaques to
20 be transported;

21
22 (3) The dealer or boxperson assigned to the gaming table, upon receipt and verification of
23 the amounts of the value chips, coins and plaques at the gaming table from the security
24 department employee; and

25
26 (4) The floorperson assigned to the gaming table, upon receipt and verification of the
27 amounts of the value chips, coins and plaques at the gaming table.

28 Q. After the signature requirements in P of this regulation have been satisfied, the security
29 department employee who transported to a gaming table a value chip, coin or plaque, the drop
30 box, and acknowledgement copies of the Fill Slip, shall:

31
32 (1) Observe the dealer's or boxperson's immediate placement of the drop box copy of the
33 Fill Slip and the drop box copy of the Fill Request Slip, if applicable, in the drop box
34 attached to the gaming table to which a value chip, coin or plaque was transported; and

35
36 (2) Return the acknowledgement copy of the Fill Slip to the chip bank cashier.

37
38 R. The chip bank cashier shall maintain together the chip bank copies of the Fill Request Slip, if
39 applicable, and the chip bank and acknowledgement copies of the Fill Slip, until those items are
40 forwarded to the accounting department.

41
42 S. All parts of voided Fill Slips, as well as the chip bank copies of Fill Request Slips, if
43 applicable, and the acknowledgement and chip bank copies of the Fill Slips that are maintained
44 and controlled in conformity with § Q of this regulation, shall be forwarded to the accounting
45 department for agreement, on a daily basis, with:

(1) The drop box copies of the Fill Request Slips, if applicable, and Fill Slips removed from the drop box on the gaming table, and

(3) If applicable, the electronically stored data and accounting copies of the Fill Slips.

05. Removing a Value Chip, Coin or Plaque from a Gaming Table.

A. A pit clerk or floorperson or above shall prepare a request for a credit to remove a value chip, coin or plaque from a table game by using a Credit Request Slip.

B. Access to the blank Credit Request Slips shall be restricted to pit clerks and floorpersons or above.

C. A Credit Request Slip shall be a two-part form on which the following information shall be recorded:

(1) The date, time and shift of preparation;

(2) The denomination of chips, coins and plaques to be removed from the gaming table;

(3) The total amount of each denomination of value chips, coins and plaques to be removed from the gaming table;

(4) The game and table number from which the value chips, coins and plaques are to be removed; and

(5) The signature of the floorperson or above assigned to the gaming table from which the value chips, coins and plaques are to be removed.

D. A security department employee shall transport the chip bank copy of a prepared Credit Request Slip directly to the chip bank.

E. A dealer or boxperson shall place the drop box copy of the Credit Request Slip in view of the facility operator's surveillance system on the gaming table from which the value chips, coins and plaques are to be removed.

F. The drop box copy of the Credit Request Slip may not be removed until the drop box and acknowledgement copies of the Credit Slip are received from the chip bank.

G. Notwithstanding the requirements of §§ A through F of this regulation, a request for a credit may be prepared electronically if:

(1) The input data for preparation of the credit is entered by, and ability to input data is restricted to, the pit clerk or a floorperson or above; and

1 (2) A Credit Slip is generated in the chip bank as a direct result of the input.

2
3 H. A Credit Slip shall be prepared by a chip bank cashier or, if the required information was
4 inputted in conformity with § G of this regulation, the Credit Slip may be electronically
5 generated in the chip bank.

6
7 I. Credit Slips shall be:

8
9 (1) Serially prenumbered forms;

10
11 (2) Used in sequential order;

12
13 (3) Accounted for by employees with no incompatible functions; and

14
15 (4) If applicable, marked "Void" and signed by the preparer.

16
17 J. When Credit Slips are manually prepared, the following procedures and requirements shall be
18 observed:

19
20 (1) Each series of Credit Slips shall be a four-part form and shall be inserted in a locked
21 dispenser or bound in a Credit Slip form book that permits an individual Credit Slip in the
22 series and its copies to be written upon while still locked in the dispenser or bound in the
23 Credit Slip form book;

24
25 (2) The Credit Slip dispenser must discharge the drop box, acknowledgement and chip
26 bank copies of the Credit Slip while the accounting copy remains in a continuous,
27 unbroken form in the dispenser; or

28
29 (3) If a Credit Slip form book is utilized, the accounting copy must remain in the bound
30 Credit Slip form book until removed in accordance with § J(4) of this regulation; and

31
32 (4) Access to the copies of the Credit Slips shall be maintained and controlled by
33 accounting department employees with no incompatible functions who shall be
34 responsible for controlling and accounting for the unused supply of the Credit Slips,
35 placing Credit Slips in the dispensers, and removing the accounting copies of the Credit
36 Slips from the dispensers or Credit Slip form book each gaming day.

37
38 K. When Credit Slips are electronically prepared, each series of Credit Slips must be a three-part
39 form and:

40
41 (1) Be inserted in a printer that simultaneously prints drop box, acknowledgement and
42 chip bank copies of the Credit Slip in the chip bank;

43
44 (2) Store, in machine-readable form, the information printed on the drop box,
45 acknowledgement and chip bank copies of the Credit Slip; and

1 (3) The stored data may not be susceptible to change or removal by any personnel after
2 the preparation of a Credit Slip after the Credit Slip has been prepared.

3
4 L. Copies of the Credit Slip, and when applicable, the stored data, must contain at least the
5 following information:

6
7 (1) The denominations of the value chips, coins and plaques being returned to the chip
8 bank;

9
10 (2) The total amount of each denomination of value chips, coins and plaques being
11 returned;

12
13 (3) The total amount of all denominations of value chips, coins and plaques being
14 returned;

15
16 (4) The game and table number from which the value chips, coins and plaques are being
17 returned;

18
19 (5) The date and shift during which the removal of value chips, coins and plaques occurs;
20 and

21
22 (6) The signature of the preparer or, if electronically prepared, the identification code of
23 the preparer.

24
25 M. When the Credit Slip is prepared, the time of its preparation shall be recorded on the drop box,
26 acknowledgement and chip bank copies of the Credit Slip.

27
28 N. After the Credit Slip has been prepared by the chip bank cashier or has been printed in the
29 chip bank as a result of the information being inputted electronically by a pit clerk or floorperson
30 or above, the security department employee shall transport the drop box, acknowledgement and
31 chip bank copies of the Credit Slip directly to the gaming table.

32
33 O. The dealer or boxperson shall compare the value chips, coins and plaques to be removed from
34 the table inventory container with the drop box copy of the Credit Slip and the Credit Request
35 Slip, if applicable, and shall sign the Credit Slip.

36
37 P. Signatures on the drop box, acknowledgement and chip bank copies of a Credit Slip attesting
38 to the accuracy of the information contained on the Credit Slip shall be required of the specified
39 employees at the specified times:

40
41 (1) The chip bank cashier, upon preparation;

42 (2) The dealer or boxperson assigned to the gaming table, upon removal of the value
43 chips, coins and plaques from the table inventory container and verification of the Credit
44 Slip and Credit Request Slip, if applicable;

1 (3) The floorperson assigned to the gaming table, upon observing the removal of the
2 value chips, coins and plaques from the table inventory container and the verification of
3 the Credit Slip and Credit Request Slip, if applicable; and
4

5 (4) The security department employee, upon receipt of the value chips, coins and plaques
6 from the gaming table.
7

8 Q. After meeting the signature requirements required under § P of this regulation:
9

10 (1) The security department employee shall transport the value chips, coins and plaques
11 directly to the chip bank along with the acknowledgement and chip bank copies of the
12 Credit Slip;
13

14 (2) The dealer or boxperson shall place the drop box copy of the Credit Slip on the
15 gaming table in view of the facility's surveillance system;
16

17 (3) Upon receipt of the value chips, coins and plaques from the security department
18 employee, the chip bank cashier shall:
19

20 (a) Compare the chip bank copy of the Credit Request Slip with the Credit Slip; or
21

22 (b) If the credit request is electronically generated in accordance with § G of this
23 regulation, the chip bank cashier shall compare the Credit Slip with the
24 electronically generated credit request; and
25

26 (c) The chip bank cashier shall attest to the accuracy of the credit by signing the
27 acknowledgement and chip bank copies of the Credit Slip.
28

29 (4) After transporting the acknowledgement copy of the Credit Slip back to the gaming
30 table from which the value chips, coins and plaques were removed, the security
31 department employee shall observe the immediate placement by the dealer or boxperson
32 of the drop box copy of the Credit Request Slip, if applicable, and the drop box and
33 acknowledgement copies of the Credit Slip into the drop box.
34

35 (5) The chip bank copies of the Credit Request Slip, if applicable, and Credit Slip shall be
36 maintained together by the chip bank cashier until forwarded to the accounting
37 department.
38

39 R. All parts of voided Credit Slips, chip bank copies of Credit Request Slips, if applicable, and
40 the chip bank copies of the Credit Slips that are maintained and controlled in conformity with §
41 Q of this regulation, shall be forwarded by a chip bank cashier to the accounting department for
42 agreement, on a daily basis, with:
43

44 (1) The drop box copies of the Credit Request Slips, if applicable, and the drop box and
45 acknowledgement copies of the Credit Slips removed from the drop box on the gaming
46 table; and

(2) The electronically stored data and accounting copies of Credit Slips, if applicable.

06. Accepting Cash for Gaming Chips, Plaques or Electronic Wagering Credits.

A. When a player presents cash at a table game for exchange for gaming chips, plaques or electronic wagering credits:

(1) The dealer or boxperson shall spread the cash on the top of the gaming table in full view of the player who presented it, the floorperson assigned to the gaming table and the facility operator's surveillance system.

(2) The amount of cash shall be verbalized by the dealer or boxperson accepting it in a tone of voice to be heard by the player who presented it and the floorperson assigned to the gaming table.

(3) Immediately after an equivalent amount of gaming chips, plaques or electronic wagering credits has been given to the player by the dealer or boxperson, the dealer or boxperson shall take the cash from the top of the gaming table and place it into the drop box attached to the gaming table.

07. Drop at an Open Table Game.

A. When a table game being dropped is to remain open for gaming activity, the dealer or boxperson assigned to the gaming table shall count the value chips, coins and plaques remaining in the table inventory at the time of the drop and record the amount on a Table Inventory Slip.

B. The floorperson who is responsible for supervising the table game at the time of the drop shall observe the count required under § A of this regulation.

C. The dealer or boxperson assigned to the table, and the floorperson who observed the dealer or boxperson count the contents of the table inventory, shall attest to the accuracy of the information recorded on the Table Inventory Slip by signing the Table Inventory Slip.

D. After the Table Inventory Slip is signed as required under § C of this regulation:

(1) The dealer or boxperson shall deposit the original copy of the Table Inventory Slip in the drop box that is attached to the gaming table immediately before the drop box is removed from the gaming table as part of the drop; and

(2) The dealer or boxperson shall deposit the duplicate copy of the Table Inventory Slip in the drop box that is attached to the gaming table immediately after the removal of the drop box that is removed from the gaming table as part of the drop.

08. Procedure for Closing a Table Game.

1 A. When gaming activity at a table game is concluded, the dealer or boxperson assigned to the
2 gaming table, in the presence of the floorperson assigned to the gaming table, shall count the
3 value chips, coins and plaques remaining at the gaming table.
4

5 B. The floorperson assigned to the gaming table shall record the amounts of the value chips,
6 coins and plaques counted on the Table Inventory Slip, and the original copy of the Table
7 Inventory Slip shall be signed by the dealer or boxperson who counted the table inventory and
8 by the floorperson who observed the dealer or boxperson count the contents of the table
9 inventory.
10

11 C. After the original copy of the Table Inventory Slip has been signed as required under § B of
12 this regulation, the dealer or boxperson shall immediately deposit the original copy of the Table
13 Inventory Slip in the table game drop box attached to the gaming table.
14

15 D. After the original copy of the Table Inventory Slip has been deposited in the table game drop
16 box attached to the gaming table, the dealer or boxperson shall place the duplicate copy of the
17 Table Inventory Slip and the value chips, coins and plaques remaining at the gaming table in the
18 container required under Regulation .02 of this chapter, after which the floorperson shall lock the
19 table inventory container and cause it to be transported directly to the cage by a security
20 department member or secured to the gaming table.
21

22 E. If the locked table inventory containers are transported to the cage, a cage supervisor shall
23 determine that all locked containers have been returned.
24

25 F. If the locked table inventory containers are secured to the gaming table, a pit manager or
26 above shall verify that all the containers are locked.

27 **09. Table Inventory for a Poker Table.**

28

29 A. Notwithstanding the requirements in Regulations .02, .03, .06 and .07 of this chapter, a
30 facility operator may establish procedures for the issuance of table inventories that are
31 maintained by Poker dealers on an impress basis.
32

33 B. A facility operator shall submit to the Commission the procedures developed under § A of this
34 regulation as part of the facility operator's internal controls.

35 **10. Table Inventory Counts.**

36 A. In addition to the requirements in Regulations .03, .07 and .08 of this chapter for opening a
37 table game, conducting a drop during an open game, and closing a table game, a facility operator
38 may establish procedures for the use of a three-compartment drop box.

39 B. The use of a three-compartment drop box requires the preparation of a Table Inventory Slip
40 for each shift that the table was open at least once each gaming day.

1 C. A facility operator shall submit to the Commission the procedures developed under § A of this
2 regulation as part of the facility operator's internal controls.

3 **11. Match Play Coupons.**

4 A. A facility operator may use a Match Play Coupon.

5 B. A Match Play Coupon may not be issued by a facility operator or used in a facility until:

6 (1) The design specifications of the proposed Match Play Coupons are submitted to and
7 approved by the Commission; and

8 (2) A system of internal procedures and administrative and accounting controls governing
9 the inventory, distribution and redemption of the Match Play Coupons is submitted to and
10 approved by the Commission as part of the facility operator's internal controls.

11 C. A Match Play Coupon issued by a facility operator must contain at least:

12 (1) The name or logo of the facility operator;

13 (2) The value of the coupon, which can be identified when viewing the coupon through
14 the facility operator's surveillance system;

15 (3) A sequential serial number;

16 (4) Any restrictions regarding redemption, including the type of game or wager on which
17 the coupon may be used;

18 (5) The expiration date of the coupon; and

19 (6) An area designated for the placement thereon of the required gaming chips that does
20 not obscure the visibility of the denomination of the coupon.

21 D. The accounting department and the marketing department, or other department as specified in
22 the facility operator's internal controls, shall be responsible for administering the Match Play
23 Coupon program.

24 (1) The marketing department shall be responsible for distributing the a coupon to a
25 player.

26 (2) The accounting department shall be responsible for maintaining the Match Play
27 Coupon ledger and administering the coupon accounting procedures set forth in § M of
28 this regulation.

29 E. A Match Play Coupon received from a manufacturer or contractor, or produced by the facility
30 operator, in accordance with § P of this regulation shall be opened and examined by at least one

1 member of the accounting department and one member of the marketing department, who shall
2 report any deviation between the invoice accompanying the coupon and the actual coupon
3 received to a supervisor from the accounting department and to the Commission.

4 F. After checking a Match Play Coupon received from a manufacturer or contractor, or produced
5 by the facility operator, an accounting department supervisor shall record the following
6 information in the Match Play Coupon Ledger:

7 (1) The date a coupon was received;

8 (2) The quantity and denomination of coupons received;

9 (3) The beginning and ending serial number of the coupons received; and

10 (4) The name, signature and license number of the individuals who checked the coupons.

11 G. A marketing department supervisor shall estimate the number of Match Play Coupons needed
12 for each gaming day or promotion and complete a requisition document which contains the
13 following information:

14 (1) The date the requisition was prepared;

15 (2) The date for which the coupons are needed;

16 (3) The denomination and quantity of coupons requested;

17 (4) The name, signature and license number of the marketing department supervisor
18 completing the requisition; and

19 (5) The name, signature and license number of the accounting department supervisor
20 authorizing the requisition.

21 H. Upon receipt of the requisition document, the accounting department supervisor shall record
22 in the Match Play Coupon Ledger the following information before issuing the coupons to the
23 marketing department supervisor:

24 (1) The beginning and ending serial number of the coupons to be issued;

25 (2) The denomination and quantity of coupons to be issued;

26 (3) The name, signature and license number of the accounting department supervisor who
27 will be issuing the coupons; and

28 (4) A record and explanation of coupons that were voided.

I. A Match Play Coupons that is not issued to the marketing department shall be controlled by an accounting department supervisor or above and stored in a secured and locked area approved by the Commission, as designated in the facility operator's internal controls the location of the approved storage area.

J. The marketing department shall maintain a daily Match Play Coupon Reconciliation Form which shall contain:

(1) The date;

(2) The beginning and ending serial numbers of the coupons received from the accounting department;

(3) The denomination and quantity of coupons the marketing department has to distribute to players;

(4) The denomination and quantity of coupons the marketing department distributed to players;

(5) The denomination, quantity and serial numbers of coupons remaining;

(6) The serial numbers of coupons that were voided and the reason the coupons were voided;

(7) Any discrepancy discovered in the accounting for match play coupons and an explanation of the discrepancy; and

(8) The name, signature and license number of the marketing department supervisor completing the form.

K. At the end of the gaming day or promotional period, a copy of the Match Play Coupon Reconciliation Form and all Match Play Coupons that were not distributed to players shall be returned to the accounting department.

(1) The marketing department may keep for use during the next gaming day all coupons that were not distributed to players if the coupons are:

(a) Stored in a secured and locked area approved in advance by the Commission; and

(b) Recoded on the daily Match Play Coupon Reconciliation Form for the next gaming day.

(2) All expired coupons must be returned to the accounting department on a daily basis.

(3) When unused and expired Match Play Coupons are returned to the accounting department, an accounting department supervisor shall record the following information in the Match Play Coupon ledger:

(a) The date the coupons were returned;

(b) The beginning and ending serial numbers of the coupons returned;

(c) The denomination and quantity of coupons returned;

(d) The serial numbers of any coupons that were voided and the reason the coupons were voided;

(e) The name, signature and license number of the marketing department supervisor returning the unused coupons; and

(f) The name, signature and license number of the accounting department supervisor who received the unused coupons.

M. All documentation, voided coupons, redeemed coupons and coupons that were not distributed to players shall be forwarded daily the accounting department where the coupons shall be:

(1) Counted and examined for proper calculation and recording;

(2) Reviewed for the propriety of signatures on the documentation and cancelled;

(3) Reconciled by total number of coupons given to the marketing department for distribution to players, returned for reissuance, voided, distributed to players and redeemed; and

(4) Recorded, maintained and controlled by the accounting department.

N. At least once every month, a facility operator shall inventory all Match Play Coupons that are not distributed to players and record the result of the inventory in the Match Play Coupon ledger in accordance with the Match Play Coupon inventory procedures that the Commission approved as part of the facility operator's internal controls.

O. A facility operator shall prepare and submit to the Commission a quarterly report that lists, by denomination of Match Play Coupon, the total value of the coupons redeemed by players.

P. If a facility operator's Commission-approved internal controls include its production and subsequent reconciliation of Match Play Coupons, a facility operator may internally manufacture or print Match Play Coupons.

Q. If a facility operator's Commission-approved internal controls include the production of Match Play Coupons by a manufacturer or contractor, a facility operator may authorize a

1 manufacturer or contractor to print and mail Match Play Coupons directly to players in
2 accordance with the following requirements:

3 (1) The Match Play Coupons shall comply with the requirements in §§ B and C of this
4 regulation;

5 (2) The facility operator shall supply the manufacturer or contractor, through electronic
6 means, a list of the following information for each player to whom the Match Play
7 Coupon will be mailed:

8 (a) The player's name and address;

9 (b) The denomination of the Match Play Coupon;

10 (c) The expiration date of the Match Play Coupon; and

11 (d) A serial number on each Match Play Coupon;

12 (3) The Match Play Coupon issued must include a magnetic strip or bar code that will
13 enable the facility operator's computer system to identify the information required under
14 § Q(2) of this regulation;

15 (4) The information in § Q(2) of this regulation shall be provided to the accounting
16 department, which shall maintain the information for purposes of reconciliation as
17 required under § M of this regulation;

18 (5) Prior to redemption of the Match Play Coupon; a dealer shall verify the expiration
19 date and confirm that the coupon has not expired;

20 (6) All Match Play Coupons issued must be electronically canceled in the facility
21 operator's computer system immediately upon redemption or during the counting of the
22 table game drop boxes; and

23 (7) The facility operator shall ensure that the manufacturer or contractor does not engage
24 in a predatory marketing practice in violation of COMAR 36.03.03.08.

25 R. A facility operator may use a computerized system that complies with the requirements in this
26 regulation if:

27 (1) The computerized system creates Match Play Coupons that comply with the
28 requirements in § C of this regulation;

29 (2) The computerized system provides an audit trail and allows for the segregation of
30 duties to satisfy the requirements in this section; and

(3) The facility operator includes in its internal controls procedures governing the production, recording and reconciliation of computer-generated Match Play Coupons.

12. Use of Match Play Coupons.

A. A Match Play Coupon may be redeemed only at a gaming table in which a player wagers against the house.

B. A Match Play Coupon shall be redeemed by a dealer or boxperson if accompanied by gaming chips or cash that are equal to or greater in value to the stated value of the coupon.

(1) The dealer shall place a Match Play Coupon under a gaming chip wagered by the player so that the value of the coupon is visible at all times.

(2) If the gaming chips wagered by the player are greater in value than the stated gaming chip or cash value of the Match Play Coupon, the dealer shall break down the wager by placing an amount of gaming chips equal to the stated gaming chip or cash value of the coupon directly on the coupon and the remainder of the gaming chips wagered next to the coupon.

(3) If the player's wager wins, it shall be paid in accordance with the terms and conditions of the coupon.

C. A Match Play Coupon and any gaming chip wagered shall be positioned as follows:

(1) For all games other than Craps, Mini-Craps or Roulette, in the player's betting area;

(2) For Craps and Mini-Craps, on the Pass or Don't Pass Line; and

(3) For Roulette, in the box marked "Black," "Red," "Odd," "Even," "1-18," "19-36," "1st 12," "2nd 12" or "3rd 12."

D. Whether the wager wins or loses, the dealer shall deposit the Match Play Coupon into the drop box attached to the gaming table at the time the winning wager is paid or the losing wager is collected.

E. The coupon will remain in the event of a push.

13. Electronic, Electrical and Mechanical Devices Prohibited.

A. A player, or an individual acting in concert with a player, may not use, or possess with the intent to use, at a table game a calculator, computer or other electronic, electrical or mechanical device to assist in:

(1) Projecting an outcome at any table game;

1 (2) Tracking or analyzing cards that have been dealt;

2
3 (3) Tracking the changing probabilities of a table game; or

4
5 (4) Developing or tracking a playing strategy to be used by a player.

6 B. A violation of § A of this regulation may be the basis for immediate ejection from the facility,
7 placement on the Commission's mandatory exclusion list under COMAR 36.03.07, or other civil
8 or criminal penalty.

9 **14. Minimum and Maximum Wagers; Payout Odds.**

10 A. A facility operator shall establish minimum and maximum wagers for any authorized table
11 game in a facility.

12 B. In accordance with Regulation .23 of this chapter, a facility operator shall provide notice of
13 the minimum and maximum wagers in effect at each gaming table.

14 C. A wager accepted by a dealer that exceeds the current table maximum, or is lower than the
15 current table minimum, shall be paid or lost in its entirety in accordance with the rules of the
16 game.

17 D. If a facility operator includes a wagering requirement in its rules of the game under
18 Regulation .21 of this chapter nothing in this regulation shall preclude a facility operator from
19 establishing additional wagering requirements that are consistent with the rules of the game,
20 including a requirement that wagers be made in specified increments.

21 E. Unless otherwise specified in a Commission-approved paytable, the payout odds for wagers
22 printed on a layout, signage, brochure or other publication distributed by the facility operator
23 shall be stated through the use of the word "to" and may not be stated through use of the word
24 "for."

25 **15. Table Game Taxes and Gross Table Game Revenue.**

26 A. The tax on table game revenue shall be payable to the Commission on the next business day,
27 with the exception of Maryland State holidays, and must be based upon the gross table game
28 revenue derived during a gaming day reported in the manner prescribed by the Commission.

29 B. Gross table game revenue includes the following:

30 (1) The net revenue from all banking table games;

31 (2) The net revenue from nonbanking table games; and

32 (3) The net revenue from contests or tournaments.

1 C. Net revenue from banking table games must be the sum of the net revenue determined for
2 each banking table game individually.

3 D. The net revenue for an individual banking table game must be equal to the total of paragraphs
4 (1) through (3) of this section, minus the total of paragraphs (4) and (5) of this section:

5 (1) The ending inventory of value chips, coins and plaques at the gaming table as
6 reported on the Table Inventory Slip for a table game that remained open for gaming
7 activity when the table was being dropped at the end of the gaming day or the Table
8 Inventory Slip for a table game that was closed prior to the end of the gaming day;

9 (2) The sum of all Credit Slips for the gaming table for that gaming day;

10 (3) The total of the currency, promotional instruments and Counter Checks collected
11 from the drop box for that gaming table;

12 (4) The inventory of value chips, coins and plaques at the gaming table as reported on the
13 Table Inventory Slip for a table game that remained open for gaming activity when the
14 table was being dropped at the end of the previous gaming day or the Table Inventory
15 Slip for a table game that was opened during the gaming day; and

16 (5) The sum of all Fill Slips and payments for counter checks and markers made at the
17 table for the gaming table for that gaming day.

18 E. Net revenue from a nonbanking table game shall be the sum of the net revenue determined for
19 each nonbanking table game individually, and the net revenue for an individual nonbanking table
20 game shall be equal to the Poker rake.

21 G. Net revenue from an electronic wagering system shall be determined through the
22 Commission's central monitor and control system.

23 F. Net revenue from any contest or tournament shall be the sum of the net revenue determined
24 for each contest or tournament individually.

25 G. The net revenue for an individual contest or tournament must be equal to the sum of all entry
26 fees, buy-ins, re-buy-ins and administrative fees imposed by the facility operator on the contest
27 or tournament participants, minus:

28 (1) The cash paid by the facility operator to the contest or tournament winners as prizes;
29 and

30 (2) The actual cost paid by the facility operator for noncash prizes awarded to the contest
31 or tournament winners.

H. If the net revenue from a contest or tournament results in a loss, that loss may not offset the net revenue from another contest or tournament and may not be deducted from the calculation of gross table game revenue.

I. Gross table game revenue may not include:

(1) Counterfeit cash or counterfeit value chips;

(2) Coins or currency of other countries that is not readily convertible to cash; or

(3) Cash taken in a fraudulent act for which the facility operator is not reimbursed.

16. Approval of Table Game Layout, Signage and Equipment.

A. A facility operator shall submit to the Commission for approval table game staffing plans, tournament schedules, dealer training programs and schematics of gaming guides, table game layouts, signage and equipment.

B. For purposes of this chapter, schematics of table game equipment that shall be submitted to the Commission for review and approval include:

(1) Cards;

(2) Dice;

(3) Pai Gow tiles;

(4) Gaming chips;

(5) Plaques;

(6) Commemorative chips;

(7) Pai Gow and Sic Bo shakers;

(8) Big Six and Roulette wheels;

(9) Envelopes and containers used to hold or transport table game equipment;

(10) Match Play Coupons; and

(11) Table game equipment that are not otherwise required to be submitted to an independent certified testing laboratory for approval under COMAR 36.03.12.05.

C. Upon receipt of written approval from the Commission of its submission under § A of this regulation, a facility operator may implement a table game staffing plan, tournament schedule or

dealer training program and may utilize a gaming guide, table game layout, signage or equipment in the licensed facility.

D. A facility operator's equipment storage and destruction areas may not be used until their location and physical characteristics have been approved by the Commission.

E. A facility operator shall obtain approval from the Commission for the following:

(1) Alternative locations for:

(a) Equipment that is required to be on the gaming table, including drop boxes, shakers, shufflers, discard racks and tip boxes; and

(b) The complete text of the rules of all authorized games as required under Regulation .24 of this chapter;

(2) Amendments to the facility operator's plan for the distribution and collection of slot cash storage boxes, table game drop boxes or bad beat boxes under COMAR 36.03.10.45 and Regulations .07 and .08;

(3) Sample sets of gaming chips and plaques manufactured in accordance with approved design specifications as required under COMAR 36.05.03.02(b)(2) and COMAR 36.05.03.09(b)(2); and

(4) The collection times for dice, cards, tiles and other table game equipment from the gaming floor.

.17 Employee Training by Facility Operators.

A. A facility operator shall develop a training program for its dealers which, at a minimum, includes training in each of the following:

(1) Procedures for opening and closing tables for gaming, including the proper security procedures regarding table chip inventories;

(2) Procedures for distributing and removing gaming chips and plaques from gaming tables;

(3) Procedures for accepting cash at gaming tables;

(4) Procedures for the acceptance of tips and gratuities from players;

(5) Procedures for shift changes at gaming tables;

(6) Procedures for the proper placement of wagers by players and the proper collection of losing wagers and payment of winning wagers; and

(7) Training in recognizing problem and compulsive gamblers at table games and procedures for informing supervisory personnel.

.18 Table Test; Employee Personnel File.

A. Before conducting a table game on the facility operator's gaming floor, a prospective dealer shall pass a table test on the table games that the dealer will be conducting.

B. A table test required under § A of this regulation must consist of the dealer demonstrating proficiency at the table game to the satisfaction of an employee of the facility operator who is a pit manager or higher.

C. A facility operator shall document the following in a dealer's personnel file:

(1) Completion of the training program required under Regulation .17 of this chapter; and

(2) Successful completion of the table test required under §A of this regulation.

.19 Table Games Rules Submissions.

A. Before offering a table game authorized under this chapter, a facility operator shall submit and obtain approval of a Rules Submission that specifies which options the facility operator will use in the conduct of the table game.

B. A facility operator may implement the provisions in a Rules Submission upon receipt of written notice of approval from the Commission.

C. A facility operator shall maintain the current version of each Commission-approved Rules Submission so that it is available in electronic form, through secure computer access, to the facility operator's internal audit and surveillance department and the Commission's compliance representatives.

D. Each page of a table game's Rules Submission shall indicate the date on which it was approved by the Commission.

E. A facility operator shall maintain a paper or electronic copy of any superseded Rules Submission for a minimum of 5 years from the date of approval.

.20 Request to Offer a New Table Game or Feature.

A. A facility operator that desires to offer a table game that is not specifically authorized in this subtitle, or to offer a new wager, payable or other feature as part of an authorized table game, shall submit a written request with the Commission that contains at least:

(1) A detailed description of the table game or new feature, including the rules of play and wagering for the new table game or feature;

(2) Description of whether the game is a variation of an authorized game, a composite of authorized games, or a new game;

(3) Provide the true odds, the payout odds and the house advantage for each wager;

(4) Provide a sketch or picture of the game layout, if any;

(d) Provide sketches, pictures, or samples of the equipment used to play the game;

(e) The reason for proposing the new table game or feature;

(f) A list of other gaming jurisdictions where the new table game or feature is currently being offered;

(g) Whether the game, its name or any of the equipment used to play the game is covered by any issued or pending copyrights, trademarks or patents; and

(h) Any other information the Commission requests.

B. In addition to filing a request with the Commission, a facility operator shall, at its expense, submit the new table game or new feature for review to an independent certified testing laboratory certified by the Commission.

C. Following testing by the Commission's independent certified testing laboratory, the Commission will notify the facility operator whether the new table game or new feature has been approved, approved with conditions, or rejected.

.21 Game Rules; Notice.

A. Except as provided in § B of this regulation, a facility operator may not change the rules under which a particular table game is being operated unless the facility operator submits to, and receives written approval from, the Commission for an amendment to its Rules Submission under Regulation .21 of this chapter.

B. A facility operator may increase or decrease the permissible maximum wager or decrease the permissible minimum wager at a table game:

(1) If no players are playing at the table, at any time;

(2) While players are playing the game if the facility operator:

(a) Provides at least 30 minutes advance notice of the change;

(b) Posts a sign at the gaming table advising players of the change and the time that it will go into effect; and

(c) Announces the change to players who are at the table.

.22 Player Access to Game Rules; Gaming Guide.

A. A facility operator shall maintain, at its security podium or other location approved in advance by the Commission, a printed copy of the complete text of the rules of all authorized games that shall be available to the public for inspection upon request.

B. A facility operator shall make available to players upon request a gaming guide that contains, in a printed format, an abridged version of the complete text of the rules of all authorized games.

C. The gaming guide required under § B of this regulation may not be issued, displayed or distributed by a facility operator until a sample of the gaming guide has been submitted to and approved by the Commission in accordance with Regulation .16 of this chapter.

D. A facility operator may display an approved gaming guide at any location in its licensed facility.

E. Each facility operator shall make the approved gaming guide available on its web site.

.23 Table Game Payouts.

A. A facility operator shall use a table game payout document meeting the requirements of this regulation to pay a single payout event that requires the filing of a IRS Form W-2G, Certain Gambling Winnings.

B. A facility operator shall prepare and timely file IRS Form W-2G, Certain Gambling Winnings, in accordance with IRS rules and regulations.

C. A facility operator shall pay a table game payout of:

(1) \$25,000 or more by check; and

(2) Less than \$25,000 by:

(a) Cash or check; or

(b) Check on the request of a player.

D. A facility operator shall develop and include in the internal controls submitted to and approved by the Commission under COMAR 36.03.10.05 procedures addressing the payment of a table game payout event that requires the filing of an IRS Form W-2G, Certain Gambling Winnings.

1 E. A facility operator's internal controls shall include:

2 (1) The use of a two-part computer generated table game payout document initiated on
3 the request of a dealer or above after verifying the winning combination of characters at
4 the table game and the amount of the payout.

5 (2) A requirement that, if a single payout event that requires the filing of an IRS Form W-
6 2G, Certain Gambling Winnings, is less than \$25,000, a security department employee or
7 floorperson or above sign the payout document after verifying the winning combination
8 of characters at the table game and the amount of the payout.

9 (3) A requirement that, if a single payout event that requires the filing of an IRS Form W-
10 2G, Certain Gambling Winnings, is \$25,000 or more, a table game shift manager or
11 higher level gaming operations department employee other than the preparer of the
12 document sign the table game payout document after verifying the winning combination
13 of characters at the table game and amount of the payout.

14 (4) A requirement that the following information be on a two-part computer generated
15 table game payout document:

16 (a) Date and time;

17 (b) Identification number of the table game on which the payout was registered;

18 (c) Winning combination of characters constituting the payout or a code
19 corresponding to the winning combination of characters constituting the payout;

20 (d) Amount to be paid;

21 (e) Signature or identification code of the preparer of the document;

22 (f) The signature or identification code of a verifying witness in accordance with
23 this regulation; and

24 (g) The signature or identification code of the employee issuing the funds;

25 (5) A requirement that the surveillance department:

26 (a) Be notified of a table game payout of \$25,000 or more;

27 (b) Log all notices regarding a table game payout in the surveillance log required
28 under COMAR 36.03.10.12; and

29 (c) Obtain and retain in accordance with COMAR 36.03.10.11 a photograph of
30 the face of the player receiving the payout;

1 (6) Details pertaining to:

2 (a) Payment of a payout at the table game;

3 (b) The use of an accounting drop box; and

4 (c) Audit procedures to be performed by the facility operator's accounting
5 department at the conclusion of each gaming day;

6 (7) Procedures addressing unclaimed table game payouts;

7 (8) Details which establish the ability of the facility operator's video lottery system to:

8 (a) Ensure that a two-part computer generated table game payout document is not
9 susceptible to change or deletion from the system after preparation;

10 (b) Process and document system overrides or adjustments to table game payouts
11 including:

12 (i) Overrides or adjustments where the payout requested does not match
13 the payout amount; and

14 (ii) Identification of the level of employee having override authority; and

15 (c) Process voided table game payout documents; and

16 (9) Procedures utilized to issue a manual table game payout document which:

17 (a) Are to be used only when the video lottery system is unable to generate a table
18 game payout document;

19 (b) Conform to the table game payout verification and signature requirements of
20 this regulation;

21 (c) Involve use of a three-part serially pre-numbered manual table game payout
22 document residing in a book, wiz machine, or functional equivalent;

23 (d) Require manual table game payout books, wiz machines, or their functional
24 equivalent to be maintained in a secured locked cabinet; and

25 (e) Require the key to the cabinet in §E(9)(d) of this regulation to be:

26 (i) Controlled by the security department or the accounting department;
27 and

28 (ii) Limited to sign out by a floorperson or above.

1 **.24 Progressive Table Games.**

2
3 A. A table game offering a progressive jackpot may:

4
5 (1) Stand alone;

6
7 (2) Be linked to:

8
9 (a) Other table games in a facility; or

10
11 (b) Table game s in two or more facilities in or outside the State through a wide
12 area progressive system.

13
14 B. A manufacturer may not install in a facility, and a facility operator may not make available
15 for play, table game equipment offering a progressive jackpot without Commission approval in
16 writing of:

17
18 (1) A progressive proposal; and

19
20 (2) Internal controls submitted under COMAR this chapter addressing the payment of a
21 progressive jackpot.

22
23 C. A manufacturer may not modify the terms of a progressive jackpot, and a facility operator
24 may not make available for play, a table game or table game equipment that offers a progressive
25 jackpot that differs from its approved progressive proposal without the approval in writing of the
26 Commission.

27
28 D. A table game may offer multiple progressive jackpots.

29
30 E. A progressive jackpot amount may be calculated and transmitted to a table game or table
31 game device by:

32
33 (1) The operating system of a table game; or

34
35 (2) A separate progressive controller interfaced to a table game or table game equipment.

36
37 F. A progressive controller shall be:

38
39 (1) Located in a restricted area;

40
41 (2) Secured:

42 (a) In a dual key controlled compartment with:

43 (i) One key controlled by a manufacturer; and

44 (ii) One key controlled by the Commission; or

(b) By alternative means approved by the Commission; and

(3) Capable of:

(a) Displaying an available progressive jackpot amount on a table game's, or table game equipment's:

(i) Progressive meter; or

(ii) Common progressive meter;

(b) Transmitting to a table game for metering purposes the amount of a progressive jackpot;

(c) If linked to a common progressive meter in accordance with § H of this regulation, displaying the Commission asset number of the table game on which a progressive jackpot is won;

(d) If a progressive controller is servicing multiple table games, automatically resetting all table games connected to it to a pre-established reset amount; and

(e) If the progressive offers multiple jackpot levels, maintaining and displaying for each progressive level the:

(i) Number of progressive jackpots won;

(ii) Cumulative amount paid;

(iii) Maximum progressive payout;

(iv) Minimum amount or reset amount; and

(v) Rate of progression.

G. A table game offering a progressive jackpot shall be equipped, for each progressive jackpot offered, with the following mechanical, electrical or electronic meters:

(1) A progressive meter which:

(a) May increase in value based upon wagers;

(b) Advises the player of the amount which may be won if the table game characters that result in the award of a progressive jackpot appear as a result of activation of play; and

(c) Is visible from the table game through:

(i) A meter display housed in the video lottery terminal; or

(ii) A common progressive meter display unit;

(2) A progressive payout meter;

(3) An attendant paid progressive jackpot meter; and

(4) A cumulative progressive payout meter that continuously and automatically records the total value of progressive jackpots paid whether paid:

(a) Directly at the table game; or

(b) Hand paid by a facility operator as a result of a progressive jackpot that exceeds the physical or configured capability of a table game or table game equipment.

H. A table game linked to a common progressive meter for the purpose of offering the same progressive jackpot on two or more table games shall:

(1) Have the same probability of hitting the combination of characters that will award the progressive jackpot as every other table game linked to that common progressive meter; and

(2) Require each:

(a) Player to wager the same amount to receive a chance at winning the progressive jackpot; and

(b) Wager to increment the progressive meter by the same rate of progression on every table game connected to the common progressive meter.

I. Notwithstanding the requirements of § H of this regulation, table games linked to a common progressive meter for the purpose of offering the same progressive jackpot on two or more table games may be of different denominations or require different wagers, or both, if:

(1) The probability of winning the progressive jackpot is directly proportional to the wager required to win a jackpot; and

(2) A notice indicating the proportional probability of hitting the progressive jackpot on the common progressive meter is conspicuously displayed in a manner specified by the Commission on each linked table game.

J. A manufacturer may not:

1
2 (1) Set a limit for a progressive jackpot which exceeds the display capability of the
3 progressive meter; and
4

5 (2) Adjust a progressive meter without the prior approval of the Commission unless the
6 adjustment is:
7

8 (a) Required as a direct result of table game equipment or meter malfunction; and
9

10 (b) Reported by the manufacturer in a form and in a time frame specified by the
11 Commission to the:
12

13 (i) Commission; and
14

15 (ii) Facility operator.
16