

**Title 36 STATE LOTTERY AND
GAMING CONTROL AGENCY**

Subtitle 05 TABLE GAMES

Chapter .02 Table Games Equipment

**Authority: State Government Article, §§ 9-1A-02(b), 9-1A-04(d), Annotated Code
of Maryland**

.01 Definitions.

A. In this chapter the following terms have the meanings indicated.

B. Terms Defined.

(1) “Chip runner” means an employee of a facility operator whose job duties include transporting cash to the Poker room cage or the Poker cashier window at the main cage for dealers or players of the Poker room to be exchanged for value chips.

(2) “Edge” means the surface of a gaming chip across which its thickness can be measured in a perpendicular line from one face to the other.

(3) “Edge spot” means an identifying characteristic used on the edge of each value chip issued by a facility operator.

(4) “Face” means each of the two surfaces of a gaming chip across which the diameter of the gaming chip can be measured.

(5) “Impress” means the Roulette chips, which are used for gaming, that remain at each Roulette table.

(6) “Impressment” means an inventory conducted on each impress.

(7) “Primary color” means the predominant color used on a gaming chip.

(8) “RFID chip” means a value or Roulette chip which contains a radio-frequency identification tag which can be used to determine the authenticity of the chip.

(9) “Secondary color” means any color on the face or edge of the gaming chip that is used as a contrast to the gaming chip’s primary color.

.02. Gaming Chips and Promotional Chips.

A. A gaming chip issued by a facility operator shall be in the form of a disk.

B. A gaming chip may not be issued by a facility operator or utilized in a facility until:

(1) The facility operator submits to the Commission for approval the design specifications of the proposed gaming chip, including a detailed schematic depicting the actual size and location of:

(a) Each face, including any indentations or impressions;

(b) The edge; and

(c) Any colors, words, designs, graphics or security measures contained on the gaming chip;

(2) The facility operator submits to the Commission, a sample of each gaming chip, manufactured in accordance with its approved design specifications; and

(3) The Commission approves the gaming chip design under COMAR 36.05.03.16.

C. To prevent the counterfeiting of the gaming chip, a gaming chip issued by a facility operator shall be designed and manufactured with graphics and security measures required to appear on the face or edge of a value chip under this Regulation and Regulation.03 of this chapter.

D. Prohibitions.

(1) A facility operator may not issue, use or allow a player to use in its facility, a gaming chip that it knows, or reasonably should know, is materially different from the sample of a gaming chip approved in accordance with § B of this regulation.

(2) A facility operator or other person licensed by the Commission may not manufacture, sell or distribute to, or use in, a licensed facility outside of Maryland a gaming chip that has the same edge spot or design specifications as a chip approved for use in a facility in Maryland.

F. Promotional nongaming chips.

(1) A facility operator may issue a promotional nongaming chip that:

(a) Is unique from an approved gaming chip and promotional chip in size or color;

(b) Has no edge designs; and

(c) On both faces, bears:

(i) The name of the facility issuing the promotional nongaming chip; and

- 1 (ii) Language that the promotional nongaming chip has no
2 redeemable value.
- 3 (2) A promotional nongaming chip may not be used for table game play in a
4 facility.
- 5 (3) To prevent confusion with approved gaming chips in use in Maryland
6 facilities, the physical characteristics of promotional nongaming chips must be
7 sufficiently distinguishable from approved gaming chips.
- 8 (4) A facility operator shall submit to the Commission for approval a detailed
9 schematic depicting the actual size, face and any colors, words, designs or
10 graphics on the promotional nongaming chip under COMAR 36.05.03.16.
- 11 G. A facility operator may issue a promotional chip with value that is permitted to be
12 used for gaming purposes in a licensed facility.
- 13 (1) The physical characteristics of promotional chips with value must be
14 sufficiently distinguishable from approved gaming chips issued by any facility
15 operator in Maryland so as to reasonably ensure that the promotional chips with
16 value will not be confused with approved gaming chips and promotional
17 nongaming chips.
- 18 (2) A facility operator shall submit to the Commission for approval, in accordance
19 with COMAR 36.05.03.16, a detailed schematic depicting the actual size, face
20 and any colors, words, designs or graphics on the promotional gaming chip.
- 21 (3) At a minimum, a promotional gaming chip must:
- 22 (a) Be unique in terms of size or color;
- 23 (b) Have no edge designs; and
- 24 (c) Bear the name of the facility operator issuing the promotional gaming
25 chips and language on both faces stating value of the promotional chip.
- 26 (4) A promotional chip with value may be redeemed only at a gaming
27 table in which a player wagers against the house.
- 28
- 29 (5) A promotional chip with value that is wagered shall be positioned as follow:
- 30
- 31 (a) For all games other than Craps, Mini-Craps or Roulette, in the player's
32 betting area;
- 33
- 34 (b) For Craps and Mini-Craps, on the Pass or Don't Pass Line; and
35

(c) For Roulette, in the box marked “Black,” “Red,” “Odd,” “Even,”
“1-18,” “19-36,” “1st 12,” “2nd 12” or “3rd 12.”

(6) The dealer shall deposit the promotional chip with value into the drop box attached to the gaming table at the time the winning wager is paid or the losing wager is collected.

(7) If the wager wins, it shall be paid in accordance with the terms and conditions of the promotional chip.

.03 Value Chips.

A. A facility operator may issue and use value chips in denominations of \$1, \$2, \$2.50, \$5, \$20, \$25, \$100, \$500, \$1,000, \$5,000, \$10,000, \$25,000 and other denominations approved in advance by the Commission under COMAR 36.05.03.16.

B. A primary color may not be used as a secondary color on a value chip of another denomination if its use on the edge is reasonably likely to cause confusion as to the chip’s denomination when the edge alone is visible.

C. A manufacturer shall submit sample color disks to the Commission that identify all primary and secondary colors to be used for the manufacture of value chips for facility operators in Maryland.

D. The Commission may not approve a primary color for use in a value chip unless it visually appears, when viewed in daylight or incandescent light, as the following colors for these denominations:

(1) \$1, white;

(2) \$2, blue;

(3) \$2.50, pink;

(4) \$5, red;

(5) \$20, yellow;

(6) \$25, green;

(7) \$100, black;

(8) \$500, purple;

(9) \$1,000, fire orange;

1

2 (10) \$5,000, brown;

3 (11) \$10,000, silver; and

4 (12) \$25,000, gold.

5 E. After the Commission has approved a manufacturer's primary or secondary color for
6 a gaming chip, the color shall be consistently manufactured in accordance with the
7 approved sample color disk.

8 F. At least once on any location of each face of a value chip, a value chip issued by a
9 facility operator must contain identifying characteristics that are applied in a manner
10 ensuring that each identifying characteristic is clearly visible and remains a permanent
11 part of the value chip.

12 G. The identifying characteristics required under § F of this regulation shall be visible to
13 surveillance employees using the licensed facility's surveillance system, and include:

14 (1) The denomination of the value chip, expressed in numbers;

15 (2) The name, logo or other Commission-approved identification of the facility
16 operator issuing the value chip; and

17 (3) The letters "MD" and the name of the city or county in which the licensed
18 facility is located.

19 H. In addition to the characteristics specified in § G of this regulation, a value chip in a
20 denomination of \$100 or more must contain a design or other identifying characteristic
21 that is unique to the gaming chip manufacturer.

22 I. After the Commission approves a manufacturer's value chip design or characteristic
23 under COMAR 36.05.03.16:

24 (1) The manufacturer has the exclusive right to use that design or characteristic on
25 any denomination of value chip;

26 (2) The approved unique design or characteristic:

27 (a) May be used on all value chips manufactured for use in Maryland; and

28 (b) May be changed only after receiving the Commission's written
29 approval of a new unique design or other identifying characteristic under
30 COMAR 36.05.03.16.

1 J. Each value chip issued by a facility operator must contain an edge spot that:

2 (1) Is applied in a manner that ensures the edge spot:

3 (a) Is clearly visible on the edge and on each face of the value chip; and

4 (b) Remains a permanent part of the value chip; and

5 (2) Is created using both:

6 (a) The primary color of the chip; and

7 (b) One or more secondary colors; and

8 (3) Includes a design, pattern or other feature that an individual may use to identify,
9 through the facility's surveillance system, the denomination of a particular value chip that
10 is in:

11 (a) A stack of gaming chips;

12 (b) The table inventory; or

13 (c) Any other location when only the edge of the value chip is visible.

14 K. A facility operator shall use as a secondary color to make an edge spot on a particular
15 denomination of value chip only a secondary color that is reasonably likely to
16 differentiate the facility operator's value chip from the same denomination of value chip
17 issued by any other facility operator in the State.

18 L. If an approved value chip uses a single secondary color, no other facility operator may
19 use a similar secondary color as the sole secondary color on the same denomination of
20 value chip unless it is used in a different pattern or design approved by the Commission.

21 M. A facility operator may not use the identical combination of secondary colors on the
22 same denomination of value chip unless it is used in a different pattern or design
23 approved by the Commission.

24 N. A value chip issued by a facility operator is limited to a specific size for each
25 denomination:

26 (1) Less than \$500 must have a uniform diameter of $1 \frac{9}{16}$ inch;

27 (2) \$500 and \$1,000 must have a uniform diameter of $1 \frac{9}{16}$ inch or $1 \frac{11}{16}$ inch;
28 and

29 (3) \$5,000 or more must have a uniform diameter of $1 \frac{11}{16}$ inch.

O. In addition to the features that are required under this regulation to appear on the face and edge of a value chip:

(1) Each value chip with a denomination below \$100 must contain at least one anti-counterfeiting measure; and

(2) Each value chip with a denomination of \$100 or more must contain at least two anti-counterfeiting measures.

.04 Roulette Chips.

A. A facility operator shall issue a Roulette chip solely for the purpose of gaming at Roulette.

B. At least once on any location of each face of a Roulette chip, a Roulette chip issued by a facility operator must contain identifying characteristics that are applied in a manner ensuring that each identify characteristic is clearly visible and remains a permanent part of the Roulette chip.

C. The identifying characteristics required under § B of this regulation shall be visible to surveillance employees using the facility's surveillance system, and include:

(1) The name, logo or other Commission-approved identification of the facility operator issuing the Roulette chip;

(2) A unique design, insert or symbol that will permit a set of Roulette chips being used at a particular Roulette table to be distinguished from the Roulette chips being used at another Roulette table in the facility;

(3) The word "Roulette;"

(4) Color and design combinations distinguish the Roulette chips of a player at a particular Roulette table from:

(a) The Roulette chips of another player at the same Roulette table; and

(b) The value chips issued by a facility operator; and

(5) An edge spot that:

(a) Is applied in a manner which ensures that the edge spot;

(b) Is clearly visible on the edge and on each face of the Roulette chip; and

(c) Remains a permanent part of the Roulette chip; and

(d) Is created by using the colors approved for the face of the particular Roulette chip in combination with one or more other colors that provides a contrast with the color on the face of the Roulette chip and that enables the Roulette chip to be distinguished from the Roulette chips issued by any other facility operator; and

(e) Includes a design, pattern or other feature that an individual may use to identify, through the facility's surveillance system, the player to whom the Roulette chip has been assigned when the Roulette chip is placed in a stack of gaming chips or in any other location where only the edge of the Roulette chip is visible.

05. Roulette Chips - Permitted Uses, Inventory and Impressment.

A. A Roulette chip shall be issued to a particular Roulette table and be used for gaming at that table only, and:

(1) A Roulette chip used at a particular Roulette table must have the same design, insert or symbol as required under Regulation .04 of this chapter; and

(2) A facility operator or an employee may not knowingly allow a player to remove a Roulette chip from the Roulette table to which it was issued.

B. A player at a Roulette table may not purchase or be permitted to game with Roulette chips that are identical in color and design to any Roulette chip purchased by another player at the same table, and When a player purchases a Roulette chip, the dealer shall place a:

(a) Roulette chip of the same color and design in a slot or receptacle attached to the outer rim of the Roulette wheel, or in another device or location approved by the Commission under COMAR 36.05.03.16; and

(b) Marker button denoting the value of a stack of 20 Roulette chips of the same color and design in the slot, receptacle or other device.

C. At least once every 3 months, a floorperson, or higher-ranking individual specified in the facility operator's internal controls, shall complete an impressment of the Roulette chips assigned to a Roulette table; and:

(1) The facility operator shall record the results of the impressment in the chip inventory ledger required under Regulation .11 of this chapter;

(2) If additional roulette chips are required to restore the impress, the floorperson, or higher-ranking individual specified in the facility operator's internal controls, shall complete a Roulette Chip Impressment Form.

1 D. The completed Roulette Chip Impressment Form required under § C(2) of this
2 regulation shall be maintained by the accounting department and contain at least the
3 following:

4 (1) The date and time of preparation;

5 (2) The design schematic of the chip, including its primary color and the
6 applicable table number;

7 (3) The number of Roulette chips needed to restore the impress;

8 (4) The signature of the individual who completes the Roulette Chip Impressment
9 Form and the impressment for the table; and

10 (5) The signature of the main bank cashier or chip bank cashier who issued the
11 Roulette chips to restore the impress.

12 E. The accounting department shall immediately report a discrepancy in the impressment
13 to a Commission compliance representative on a written report that includes at least the
14 following for each Roulette chip color and design:

15 (1) The balance on hand at the beginning of the 3-month period;

16 (2) The number of Roulette chips distributed to the Roulette table during the 3-
17 month period;

18 (3) The number of Roulette chips returned to inventory during the 3-month
19 period; and

20 (4) The balance on hand at the end of the 3-month period.

21 **06. Tournament Chips.**

22 A. If a facility operator conducts a table game tournament, the tournament shall be
23 conducted using tournament chips.

24 B. The identifying characteristics of a tournament chip must include at least:

25 (1) The name, logo or other approved identification of the facility operator issuing
26 the tournament chip;

27 (2) The word “Tournament;”

28 (3) The denomination of the chip;

29 (4) The phrase “No Cash Value;”

1 (5) Color or design combinations that distinguish the tournament chips from:

2 (a) Roulette chips used for the play of Roulette at the facility;

3 (b) Value chips issued by a facility operator in the State; and

4 (c) Poker rake chips.

5 C. A facility operator shall store tournament chips in a secure area approved in advance
6 by the Commission under COMAR 36.05.03.16.

7 D. A facility operator shall conduct an inventory of all tournament chips prior to the start
8 and after the completion of each tournament.

9 E. A facility operator shall immediately report to Commission compliance representatives
10 a discrepancy in the inventory on a report that shall include the balance for each
11 denomination of tournament chip on hand at the beginning of the tournament and the
12 balance on hand at the end of each tournament.

13 **07. Poker Rake Chips.**

14 A. To facilitate the collection of the rake, a facility operator may use Poker rake chips in
15 the Poker room.

16 B. Poker rake chips:

17 (1) Shall only be used by dealers; and

18 (2) May only be substituted for value chips that have been collected as part of the
19 rake prior to the rake being placed in a drop box.

20 C. A dealer shall keep unused Poker rake chips in the table inventory container.

21 D. The denominations that may be used for Poker rake chips are \$2, \$3 or \$4.

22 E. The identifying characteristics of a Poker rake chip must include:

23 (1) The name, logo or other approved identification of the facility operator;

24 (2) The words "Poker Rake Chip;"

25 (3) One of the following denominations:

26 (a) "\$2;"

27 (b) "\$3;" or

- 1 (c) “\$4;” and
- 2 (4) Color or design combinations to distinguish the Poker rake chips from:
- 3 (a) Roulette chips used for the play of Roulette at the facility;
- 4 (b) Tournament chips used for tournament play at the facility; and
- 5 (c) Value chips issued by any facility operator in the State.

6 **08. Additional Gaming Chips; Removing Chips from Use.**

7 A. Value chips.

- 8 (1) Within 120 days of the commencement of table games at a facility, the facility
9 operator shall have at least one Commission-approved set of value chips that may
10 be used as a back-up for \$100 and \$500 value chips in active use.
- 11 (2) A back-up set of value chips maintained for use by a facility operator shall
12 have secondary colors that are different from the secondary colors of the value
13 chips in active use and may use a different shade of the primary color.
- 14 (3) A back-up set of value chips shall conform to the color and design
15 requirements in this chapter.

16 B. Roulette chips.

- 17 (1) A facility operator shall have at least one reserve set of Roulette chips for each
18 color Roulette chip used in the facility with a design insert or symbol different
19 from the Roulette chips comprising the primary sets.
- 20 (2) A back-up set of Roulette chips must conform to the color and design
21 requirements in this chapter.

22 C. RFID chips. If a facility operator uses RFID chips for its value or Roulette chips, the
23 facility operator may submit a request to the Commission for waiver of the requirements
24 in § A or B of this regulation B that shall include at least:

- 25 (1) A detailed description of the RFID technology and devices that will be used at
26 the facility;
- 27 (2) A detailed description of how the RFID chips and related equipment will be
28 used in the facility;

- 1 (3) A detailed explanation of how the use of the RFID chips and related
2 equipment will reduce or eliminate the potential use of counterfeit value or
3 Roulette chips; and
- 4 (4) The approximate length of time it will take the facility operator to install the
5 necessary devices and related equipment for the RFID technology to be
6 operational in the facility.
- 7 D. The facility operator shall remove a set of gaming chips in use from active play when:
- 8 (1) A facility operator reasonably believes that the facility is taking on multiple
9 counterfeit chips valued at \$100 or more so as to call into question the security
10 and integrity of the gaming chip set;
- 11 (2) A facility operator determines there is an impropriety or defect in the use of a
12 set of chips makes removal of the chips in active use necessary; and
- 13 (3) The Commission directs a facility operator to remove a set of chips from
14 active use.
- 15 E. A facility operator shall place into active play a Commission- approved back-up set of
16 value chips or a reserve set of Roulette chips required under §§ A and B of this regulation
17 when an active set is removed.
- 18 F. Before a set of chips in active use is removed from play, the facility operator shall
19 notify the Commission compliance representatives of the impending removal and the
20 reasons for the removal.
- 21 G. A facility operator shall immediately notify a Commission compliance representative
22 of the discovery of counterfeit value chips.

23 **09. Plaques.**

24 A. A plaque issued by a facility operator shall be a solid, one-piece object constructed
25 entirely of plastic or other substance, and a plaque shall:

- 26 (1) Be square, rectangular or elliptical in shape;
- 27 (2) Have at least two, but no more than six, smooth, plane surfaces;
- 28 (3) Have at least two faces opposite and parallel to each other and identical in
29 shape;

30 B. A facility operator shall not issue a plaque or allow its use in a facility unless:

1 (1) The facility operator submitted design specifications of the proposed plaque to
2 the Commission that included a detailed schematic depicting the actual size and
3 location of:

4 (a) Each face;

5 (b) The edge; and

6 (c) Any colors, words, designs, graphics or security measures on the
7 plaque including the minimum identifying characteristics listed in § F of
8 this regulation;

9 (2) In accordance with 36.05.03.16, the facility operator made available for the
10 Commission's inspection a sample plaque of each denomination to be
11 manufactured and used in accordance with its approved design specifications;

12 (3) The Commission approved the facility operator's submissions; and

13 (4) The facility operator submitted to the Commission a system of internal
14 procedures and administrative and accounting controls governing the distribution,
15 redemption, receipt and inventory of plaques, by serial number that the
16 Commission approved as part of the facility operator's internal controls.

17 C. Dimensions of a plaque.

18 (1) The face of a square plaque shall have a surface area of no less than 9 square
19 inches.

20 (2) The face of a rectangular or elliptical plaque may not be less than 3 inches in
21 length by 2 inches in width.

22 (3) The length and width of an elliptical plaque shall be measured by its axes.

23 D. A plaque issued by a facility operator shall be designed and manufactured with
24 sufficient graphics or other security measures to prevent, to the extent possible, the
25 counterfeiting of the plaque.

26 E. Denominations.

27 (1) A facility operator may issue and use plaques in denominations of \$5,000 or
28 \$10,000, and in other denominations approved by the Commission in advance
29 under COMAR 36.05.03.16.

30 (2) A plaque of a specific denomination used by a facility operator shall be in a
31 shape and of a size that is identical to the shape and size of all other plaques of
32 that denomination issued by the facility operator.

1 (3) The size and shape of each denomination of plaque issued by a facility
2 operator must be readily distinguishable from the size and shape of every other
3 denomination of plaque issued by the facility operator.

4 F. A plaque issued by a facility operator must contain identifying characteristics that
5 appear at least once on each face of the plaque and are applied in a manner that ensures
6 each identifying characteristic is clearly visible and remains a permanent part of the
7 plaque.

8 G. The characteristics required under § F of this regulation must be visible to
9 surveillance employees using the licensed facility's surveillance system, and shall include
10 at least:

11 (1) The denomination of the plaque, expressed in numbers of at least 3/8 inch in
12 height;

13 (2) The name, logo or other approved identification of the facility operator issuing
14 the plaque; and

15 (3) A unique serial number.

16 H. A facility operator may not issue, use or allow a player to use in its facility, any plaque
17 that it knows, or reasonably should know, is materially different from the sample of that
18 plaque approved in accordance with § B of this regulation.

19 **10. Permissible Wagers; Exchange and Redemption of Chips and Plaques.**

20 A. Wagering at table games in a facility shall be conducted with gaming chips, plaques,
21 electronic wagering credits and other wagering instruments approved in advance by the
22 Commission.

23 B. A value chip previously issued by a facility operator that is not in active use by that
24 facility operator may not be used for any gaming purpose in a facility, and may be
25 redeemed only at the cage as provided in subsection I.

26 C. A facility operator shall issue a gaming chip or plaque to a player only at the request
27 of the player, and may not be given as change in any transaction other than a gaming
28 transaction.

29 D. A gaming chip or plaque shall be issued to player by:

30 (1) A dealer at a banking or nonbanking table game;

31 (2) The Poker room cage, Poker room impressed bank or the Poker window
32 cashier at the main cage; or

1 (3) A chip runner to a player seated at a Poker table at which a game is in
2 progress.

3 E. A player may redeem a plaque or value chip only at the cage.

4 F. Except as provided in §§ L and M of this regulation, or as otherwise approved in
5 advance by the Commission, a facility operator shall redeem a gaming chip or plaque that
6 it issued only from players.

7 G. Roulette chips.

8 (1) A player may present a Roulette chip for redemption only at the Roulette table
9 from which it was issued.

10 (2) When a player presents a Roulette chip for redemption, a dealer shall accept it
11 in exchange for an equivalent amount of value chips.

12 H. Value Chips at Roulette.

13 (1) A facility operator may permit, limit or prohibit the use of a value chip in
14 gaming at Roulette in accordance with its Rules Submission submitted under
15 36.05.03.21.

16 (2) If a value chip is use at Roulette, the facility operator and its employees shall
17 keep accurate account of the wagers being made with value chips so that wager
18 made by one player are not confused with the wagers made by another player at
19 the table.

20 I. A gaming chip or plaque is solely evidence of a debt that the issuing facility operator
21 owes to an individual legally in possession of the gaming chip or plaque, and it remains
22 the property of the issuing facility operator.

23 J. Redemption at the facility.

24 (1) A facility operator shall have the right at any time to demand that an
25 individual possessing a gaming chip or plaque surrender the gaming chip or
26 plaque for redemption in accordance with this regulation.

27 (2) Unless a gaming chip or plaque was obtained or is being used unlawfully, a
28 facility operator shall promptly redeem its gaming chip or plaque presented by a
29 player.

30 (3) A facility operator shall redeem its value chip or plaque by:

31 (a) Exchanging the value chip or plaque for an equivalent amount of cash
32 or

1 (b) Exchanging the value chip or plaque for a check issued by the facility
2 operator in the amount of the value chip or plaque surrendered and dated
3 the day of the redemption.

4 K. Redemption by mail.

5 (1) Notwithstanding the requirements of § J of this regulation, if a player requests
6 by mail to redeem value chips, in any amount, by mail, a facility operator may
7 effectuate the redemption in accordance with its approved internal controls.

8 (2) A facility operator's internal controls for redemption of a value chip by mail
9 shall, at a minimum, include procedures for the:

10 (a) Facility operator's issuance of a check to the player; and

11 (b) Transfer of a surrendered value chip to the chip bank in a documented
12 transaction.

13 L. A facility operator shall accept, exchange, use or redeem only a gaming chip or plaque
14 that the facility operator has issued and may not knowingly accept, exchange, use or
15 redeem a gaming chip or plaque, or an object that appears to be a gaming chip or plaque,
16 that has been issued by any other facility operator.

17 M. Notwithstanding § L of this regulation, a facility operator may accept and redeem a
18 value chip issued by another facility operator in the State from a player.

19 N. Employee receiving a value chip as gratuity.

20 (1) A video lottery employee of a facility operator may receive a value chip as a
21 gratuity.

22 (2) A video lottery employee may receive a value chip in exchange for food or
23 beverage that a player purchases from the video lottery employee.

24 (3) A video lottery employee of a facility operator who receives a value chip as a
25 gratuity, or in exchange for food or beverage, shall redeem the value chip prior to
26 leaving the facility at the end of the work shift during which the employee
27 received the value chip.

28 (4) A value chip received by a video lottery employee shall be redeemed at the
29 cage or at another secure location approved in advance by the Commission.

30 (5) A value chip received by a video lottery employee that is redeemed at a
31 noncage employee redemption site shall be exchanged on a daily basis with the
32 cage.

1 (6) A facility operator shall include in its internal controls a means of ensuring the
2 proper exchange and accounting of a value chip received as a gratuity or for the
3 purchase of food and beverage.

4 O. Redemption of facility chips from another operator.

5 (1) A facility operator shall promptly redeem its own value chip that is presented
6 to it by another facility operator in the State.

7 (2) A facility operator shall include in its internal controls a system for the
8 exchange, with other legally operated facility operators, of a value chip that:

9 (a) Is in the facility operator's possession that has been issued by another
10 facility operator in the State; and

11 (b) The facility operator has issued that is presented to it for redemption
12 by another facility operator in the State.

13 P. A facility operator shall post, in a prominent place on the front of the main cage, any
14 satellite cage and the Poker room cage, a sign that reads as follows: "Gaming chips or
15 plaques issued by another facility may not be used, exchanged or redeemed in this
16 facility."

17 **.11 Chips and Plaques – Receipt, Inventory, Security, Storage and Destruction.**

18 A. Receipt.

19 (1) A shipment of gaming chips or plaques that is received from a manufacturer or
20 supplier shall be unloaded and transported to a secure area, which is covered by
21 the facility operator's surveillance system, by at least two employees of the
22 facility operator.

23 (2) The chips or plaques shall then be opened and checked by at least two
24 employees, who shall promptly report to a Commission compliance representative
25 any deviation between the invoice accompanying the shipment of gaming chips or
26 plaques and the actual chips or plaques received, or any defects found in the chips
27 or plaques.

28 (3) The functions required under § A(1) and (2) of this regulation shall be
29 performed by at least the following employees of the facility operator:

30 (a) A supervisor from the accounting department; and

31 (b) An employee from the security department.

32 B. Inventory.

1 (1) After a shipment of gaming chips or plaques is checked as required under § A
2 of this regulation, the employees identified in § A(3) of this regulation shall
3 record, in a chip inventory ledger, the:

4 (a) Denomination of the value chips and plaques received;

5 (b) Number of each denomination;

6 (c) Serial numbers of the value chips and plaques received;

7 (d) For any Roulette chips received, the number and description of the
8 Roulette chips received;

9 (e) Date of the receipt;

10 (f) Signatures and license numbers of the employees who checked the
11 chips and plaques.

12 (2) If the value chips or Roulette chips are not to be immediately put into active
13 use, the chip inventory ledger must also identify the storage location of the chips.

14 C. Storage.

15 (1) A gaming chip or plaque not in active use shall be stored in:

16 (a) A vault located in the main bank;

17 (b) Locked cabinets in the main cage; or

18 (c) Another restricted storage area approved in advance by the
19 Commission.

20 (2) A gaming chip or plaque may not be stored in the same storage area as dice,
21 cards, Pai Gow tiles or any other table game equipment.

22 (3) When a gaming chip or plaque is removed from or returned to an approved
23 storage area, at least the two employees identified in § A(3) of this regulation
24 shall be present and ensure that the chip inventory ledger contains the following
25 information:

26 (a) Date;

27 (b) Signatures and license numbers of the employees supervising the
28 transaction;

29 (c) Quantity;

1 (d) If applicable, the serial numbers and dollar amounts for each
2 denomination of value chip or plaque;

3 (e) Number and description of the Roulette chip;

4 (f) Specific storage area being entered; and

5 (4) Reason for the entry into the storage area.

6 D. At the end of each gaming day, a facility operator shall compute and record the
7 unredeemed liability for each denomination of value chip and plaque according to
8 procedures specified in the facility operator's internal controls.

9 E. Inventory.

10 (1) A facility operator shall inventory all sets of value chips, Roulette chips and
11 plaques in its possession and record the result of the inventory in the chip
12 inventory ledger.

13 (2) The inventory required under § E(1) of this regulation shall be conducted at
14 least once every month for value chips and plaques and at least once every 3
15 months for Roulette chips.

16 (3) If a facility operator's inventory procedures incorporate the sealing of the
17 locked compartment containing the facility's value chips, Roulette chips and
18 plaques not in active use, a physical inventory of value chips, Roulette chips and
19 plaques not in active use is required to be conducted annually.

20 (4) A facility operator shall include in its internal controls the procedures to be
21 utilized to inventory value chips, Roulette chips and plaques.

22 F. Destruction.

23 (1) At least 5 days prior to the destruction of a gaming chip or plaque, a facility
24 operator shall notify a Commission compliance representative of the:

25 (a) Date and the location at which the destruction will be performed;

26 (b) Denomination, number, and when applicable, the serial number and
27 amount of value chips or plaques to be destroyed;

28 (c) Description and number of Roulette chips to be destroyed; and

29 (d) Detailed explanation of the method of destruction.

1 (2) The destruction of a gaming chip or plaque shall be carried out in the presence
2 of at least the two employees identified in § A(3) of this regulation.

3 (3) The facility operator shall record in the chip inventory ledger the names and
4 license numbers of all employees and non-employees involved in each
5 destruction, and:

6 (a) The denomination, quantity, total value and serial number, if
7 applicable, of all value chips or plaques destroyed;

8 (b) The description and number of Roulette chips destroyed;

9 (c) The signatures and license numbers of the individuals who carried out
10 the destruction; and

11 (d) The date and location where the destruction took place.

12 G. A facility operator shall ensure that at all times there is adequate security for all
13 gaming chips and plaques in the facility operator's possession.

14 **12. Dice.**

15 A. Except as otherwise provided in §§ B and C of this regulation, each die used in the
16 play of table games shall:

17 (1) Be formed in the shape of a perfect cube and of a size no smaller than 0.750
18 inch on each side nor any larger than 0.775 inch on each side, with a tolerance of
19 +/- 0.005;

20 (2) Be transparent and made exclusively of cellulose except for the spots, name or
21 logo of the facility operator, and serial number or letters on the die;

22 (3) Be perfectly flat on the surface of each of its sides, with the spots contained in
23 each side flush with the area surrounding them;

24 (4) Have all edges and corners perfectly square and forming 90° angles.

25 (5) Have the texture and finish of each side identical to the texture and finish of
26 all other sides;

27 (6) Have its weight equally distributed throughout the cube with no side of the
28 cube heavier or lighter than any other side of the cube;

29 (7) Have the six sides bearing white circular spots from one to six respectively
30 with the diameter of each spot equal to the diameter of every other spot on the die;

- 1 (8) Have spots arranged so that:
- 2 (a) The side containing one spot is directly opposite the side containing six
- 3 spots;
- 4 (b) The side containing two spots is directly opposite the side containing
- 5 five spots; and
- 6 (c) The side containing three spots is directly opposite the side containing
- 7 four spots;
- 8 (9) Have each spot shall be placed on the die by drilling into the surface of the
- 9 cube and filling the drilled out portion with a compound which is equal in weight
- 10 to the weight of the cellulose drilled out and which forms a permanent bond with
- 11 the cellulose cube and extends into the cube exactly the same distance as every
- 12 other spot extends into the cube to an accuracy tolerance of 0.0004 inch;
- 13 (10) Have imprinted or impressed on the die a serial number or letters and the
- 14 name or logo of the facility operator using the die.

15 B. Pai Gow and Pai Gow Poker.

16 Dice used in the table games of Pai Gow and Pai Gow Poker must comply with the

17 requirements of § A of this regulation, except as follows:

- 18 (1) Each die must be formed in the shape of a perfect cube and of a size no
- 19 smaller than 0.637 inch on each side nor any larger than 0.643 inch on each side;
- 20 (2) With the Commission's approval, a facility operator may have an identifying
- 21 mark imprinted or impressed on each die instead of the name or logo of the
- 22 facility operator; and
- 23 (3) The spots on each die do not have to be equal in diameter.

24 C. Sic Bo.

25 Dice used in the table game of Sic Bo must comply with § A of this regulation, except

26 each die may be formed in the shape of a cube 0.625 inch on each side with ball edge

27 corners.

28 D. Dice may not be used in a facility unless a detailed schematic depicting the actual size

29 and color of the dice, and the location of serial numbers, letters or logos on the dice, has

30 been submitted to, and approved by, the Commission under COMAR 36.05.03.16.

31 **13. Dice – Receipt, Storage, Inspection and Removal.**

1 A. Receipt.

2 (1) A shipment of dice that is received from a manufacturer or supplier shall be
3 immediately unloaded and transported to a secure area which is covered by the
4 facility operator's surveillance system under the supervision of at least two
5 employees of the facility operator.

6 (2) The boxes of dice shall then be inspected by at least two employees of the
7 facility operator to ensure that the seals on each box are intact, unbroken and free
8 from tampering.

9 (a) Boxes that do not appear to be intact, unbroken and free from
10 tampering shall be immediately inspected to ensure that the dice in those
11 boxes conform to the requirements of this chapter and there is no evidence
12 of tampering with them.

13 (b) If dice inspected as required under § A(2)(a) of this regulation show no
14 evidence of tampering, they shall be placed, along with boxes of dice that
15 are intact, unbroken and free from tampering, for storage.

16 (3) Dice shall be stored in a storage area that the Commission has approved in
17 advance under COMAR 36.05.03.16.

18 (4) The functions required under § A(1), (2) and (3) of this regulation shall be
19 performed by at least the following employees of the facility operator:

20 (a) A floor supervisor or above; and

21 (b) An employee from the security department.

22 B. Storage.

23 (1) The Commission-approved storage area must have two separate locks, to
24 which access shall be controlled as follows:

25 (a) The security department shall maintain one key and the gaming
26 operations department shall maintain the other key.

27 (b) An employee of the gaming operations department, below a
28 floorperson in the organizational hierarchy, may not have access to the
29 gaming operations department key.

30 C. Dice which are to be distributed to gaming pits or tables for use in gaming shall be
31 distributed from the approved storage area.

1 D. Once each gaming day and at other times as may be necessary, a floorperson or
2 above, in the presence of a security department employee, shall remove the appropriate
3 number of dice for that gaming day from the approved storage area.

4 E. Envelopes and containers used to hold or transport dice must be:

5 (1) Transparent;

6 (2) Designed or constructed with seals so that any tampering is evident; and

7 (3) Submitted to the Commission and approved under COMAR 36.05.03.16.

8 F. Inspection and Distribution.

9 Dice shall be inspected and distributed to the gaming tables in accordance with one of the
10 following alternatives:

11 (1) Alternative No. 1.

12 (a) The floorperson or above, and the security department employee who
13 removed the dice from the approved storage area, shall distribute
14 sufficient dice directly to the pit manager or above in each pit, or place
15 them in a locked compartment in the pit stand, the keys to which shall be
16 in the possession of the pit manager or above.

17 (b) Immediately upon opening a table for gaming, the floorperson or
18 above shall distribute a set of dice to the table.

19 (i) To ensure that the dice are in a condition to ensure fair play and
20 otherwise conform to the requirements of this chapter, at the time
21 of receipt of a set of dice, a floorperson at each Craps, Pai Gow,
22 Pai Gow Poker, Sic Bo or Mini-Craps table, shall, in the presence
23 of the dealer, inspect the dice with a micrometer or any other
24 instrument approved by the Commission to perform the function of
25 a micrometer, a balancing caliper, a steel set square and a magnet.

26 (ii) The instruments described in § F(1)(b)(i) of this regulation
27 shall be kept in a compartment at each Craps table or pit stand and
28 shall be at all times readily available for use by the Commission
29 compliance representatives or other Commission employees.

30 (iii) The inspection required under § F(1)(b)(i) of this regulation
31 shall be performed on a flat surface which allows the dice
32 inspection to be observed through the facility operator's
33 surveillance system and by any persons in the immediate vicinity
34 of the table.

1 (c) Following the inspection required under § F(1)(b)(i) of this regulation:

2 (i) For Craps, the floorperson shall, in the presence of a dealer,
3 place the dice in a cup on the table for use in gaming;

4 (ii) For Mini-Craps, the floorperson shall, in the presence of a
5 dealer, place the dice in a cup on the table for use in gaming;

6 (iii) For Sic Bo, the floorperson shall, in the presence of the dealer,
7 place the required number of dice into the shaker and seal or lock
8 the shaker, and the floorperson shall secure the Sic Bo shaker to
9 the table in the presence of the dealer who observed the inspection;
10 or

11 (iv) For Pai Gow and Pai Gow Poker, the floorperson shall, in the
12 presence of the dealer, place the dice in the Pai Gow shaker.

13 (d) The floorperson or above shall place extra dice for the dice reserve in
14 the pit stand.

15 (i) Dice in the pit stand shall be placed in a locked compartment,
16 the keys to which shall be in the possession of the floorperson or
17 above.

18 (ii) No dice taken from the pit stand reserve may be used for actual
19 gaming until the dice have been inspected in accordance with §
20 F(1)(b)(i) of this regulation.

21 (2) Alternative No. 2.

22 (a) The pit manager or above and the security department employee who
23 removed the dice from the approved storage area shall distribute the dice
24 directly to the following facility operator's employees who shall perform
25 an inspection in each pit:

26 (i) For Craps and Mini-Craps, a floorperson in the presence of
27 another floorperson, both of whom are assigned the responsibility
28 of supervising the operation and conduct of a Craps or Mini-Craps
29 game;

30 (ii) For Sic Bo, Pai Gow and Pai Gow Poker, a floorperson, in the
31 presence of another floorperson, both of whom are assigned the
32 responsibility of supervising the operation and conduct of Sic Bo,
33 Pai Gow or Pai Gow Poker games;

(iii) For storage of the dice for the dice reserve in the pit stand, to the pit manager or above.

(b) To ensure that the dice are in a condition to ensure fair play and otherwise conform to the requirements of this chapter, at the time of receipt of a set of dice, the dice shall be inspected by one of the individuals listed in § F(2)(a) of this regulation with a micrometer or other instrument approved by the Commission which performs the same function as a micrometer, a balancing caliper, a steel set square and a magnet.

(c) The instruments described in § F(2)(b) of this regulation shall be kept at the pit stand and shall be at all times readily available for use by the Commission compliance representatives or other Commission employees.

(d) The inspection required under § F(2)(a) shall be performed on a flat surface which allows the dice inspection to be observed through the facility operator's surveillance system and by any persons in the immediate vicinity of the pit stand.

(e) After completion of the inspection, the dice shall be distributed as follows:

(i) For Craps and Mini-Craps, the floorperson who inspected the dice shall, in the presence of the other floorperson who observed the inspection, distribute the dice to the floorperson assigned at each Craps table or to the floorperson assigned at each Mini-Craps table, and the Craps floorperson or the Mini-Craps floorperson shall, in the presence of the dealer, place the dice in a cup on the table for use in gaming.

(ii) For Sic Bo, the floorperson who inspected the dice shall, in the presence of the other floorperson who observed the inspection, place the required number of dice into the shaker and seal or lock the shaker, and the floorperson shall then secure the Sic Bo shaker to the table in the presence of the other floorperson who observed the inspection.

(iii) For Pai Gow and Pai Gow Poker, the floorperson who inspected the dice shall, in the presence of the other floorperson who observed the inspection, distribute the dice directly to the dealer at each Pai Gow table, and the dealer shall immediately place the dice in the Pai Gow shaker.

(d) The pit manager or above shall place extra sets of dice for the dice reserve in the pit stand, as follows:

(i) Dice in the pit stand shall be placed in a locked compartment, the keys to which shall be in the possession of the pit manager or above.

(ii) Except as otherwise provided in subparagraph (e), dice taken from the reserve in the pit stand shall be reinspected by a floorperson or above in the presence of another floorperson or above in accordance with the inspection procedures set forth in § F(2)(b) of this regulation prior to their use for actual gaming.

(e) Previously inspected reserve dice may be used for gaming without being reinspected if the dice are maintained in a locked compartment in the pit stand in accordance with the following procedures:

(i) For Craps and Mini-Craps, a set of five dice, after being inspected, shall be placed in a sealed envelope or container, to which shall be attached a label that identifies the date of inspection and contains the signatures of those responsible for the inspection shall be attached to the envelope or container.

(ii) For Sic Bo, three dice, after being inspected, shall be placed in a sealed envelope or container or sealed or locked in a Sic Bo shaker, to which shall be attached a label or seal that identifies the date of inspection and contains the signatures of those responsible for the inspection shall, respectively, be attached to each envelope or container or placed over the area that allows access to open the Sic Bo shaker.

(iii) For Pai Gow and Pai Gow Poker, a set of three dice, after being inspected, shall be placed in a sealed envelope or container, to which shall be attached a label that identifies the date of inspection and contains the signatures of those responsible for the inspection shall be attached to each envelope or container.

G. Removal.

A facility operator shall remove dice at any time of the gaming day and submit a Dice Discrepancy Report as required under § H of this regulation:

(1) If there is any indication of tampering, flaws or other defects that might affect the integrity or fairness of the game; or

(2) At the request of a Commission compliance representative or other Commission employee.

H. Inspection.

1 (1) At the end of each gaming day or at other times as may be necessary, a
2 floorperson or above, other than the individual who originally inspected the dice,
3 shall visually inspect each die that was used for play for evidence of tampering.

4 (a) Evidence of tampering shall be immediately reported to a Commission
5 compliance representative by:

6 (i) Completing a two-part Dice Discrepancy Report; and

7 (ii) Submitting the completed Dice Discrepancy Report and the
8 dice to a Commission compliance representative.

9 (2) Dice showing evidence of tampering shall be placed in a sealed envelope or
10 container.

11 (a) A label shall be attached to each envelope or container that:

12 (i) Identifies the table number, date and time the dice were
13 removed; and

14 (ii) Contains the signatures of the person assigned to directly
15 operate and conduct the game at that table and the floorperson
16 assigned the responsibility for supervising the operation and
17 conduct of the game.

18 (b) A floorperson or above, or a security department employee responsible
19 for delivering the dice to the casino compliance representatives, shall also
20 sign the label.

21 (c) The Commission compliance representative receiving the dice shall
22 sign the original and duplicate copy of the Dice Discrepancy Report and
23 retain the original copy.

24 (d) The Commission compliance representative shall return the duplicate
25 copy to the pit and maintain it in a secure place within the pit until it is
26 collected by a security department employee.

27 (2) Other dice that were used for play shall be put into envelopes or containers
28 when removed from active use at the table.

29 (a) A label shall be attached to each envelope or container which:

30 (i) Identifies the table number, date and time the dice were
31 removed; and

- 1 (ii) Contains the signatures of the person assigned to directly
2 operate and conduct the game at that table and the floorperson
3 assigned the responsibility for supervising the operation and
4 conduct of the game.
- 5 (b) The envelope or container shall be sealed and maintained within the pit
6 until it is collected by a security department employee.
- 7 I. Reserve dice in the locked compartment in a pit stand at the end of the gaming day may
8 be:
- 9 (1) Collected and transported to the security department for cancellation or
10 destruction;
- 11 (2) Returned to the approved storage area; or
- 12 (3) Retained in the locked compartment in the pit stand for future use.
- 13 J. Reserve dice in the locked compartment in a pit stand at the end of the gaming day that
14 are to be destroyed or cancelled shall be placed in a sealed envelope or container, with a
15 label attached to each envelope or container which:
- 16 (1) Identifies the pit stand where the reserve dice were being stored;
- 17 (2) Identifies the date and time the dice were placed in the envelope or container;
18 and
- 19 (3) Contains the signature of the pit manager or above.
- 20 K. A security department employee shall collect and sign all envelopes or containers of
21 used dice and reserve dice that are to be destroyed or cancelled and shall transport the
22 dice to the security department for cancellation or destruction.
- 23 (1) Envelopes and containers shall be collected:
- 24 (a) At the end of each gaming day or at least once each gaming day, as
25 designated by the facility operator and approved in advance by the
26 Commission under COMAR 36.05.03.16; and
- 27 (b) At other times as may be necessary.
- 28 (2) The security department employee shall also collect any duplicate copies of
29 Dice Discrepancy Reports.
- 30 L. An assistant table games shift manager or above may collect all reserve dice in a
31 locked compartment in a pit stand.

- 1 (1) If collected:
- 2 (a) Reserve dice shall be returned to the approved storage area; and
- 3 (b) Reserve dice shall be collected At the end of each gaming day or at
- 4 least once each gaming day, as designated by the facility operator and
- 5 approved in advance by the Commission under COMAR 36.05.03.16.
- 6 (2) Except for dice maintained in a locked compartment in accordance with § F(2)
- 7 of this regulation, if the reserve dice are not collected, all dice in the dice reserve
- 8 shall be reinspected in accordance with one of the alternatives listed in § F of this
- 9 regulation prior to their use for gaming.
- 10 M. Facility operators shall submit to the Commission for approval internal control
- 11 procedures for:
- 12 (1) A dice inventory system which includes, at a minimum, records of the:
- 13 (a) Number of three and five dice sticks, and the corresponding number of
- 14 single die, received from a manufacturer or supplier;
- 15 (b) Balance of three and five dice sticks, and the corresponding number of
- 16 single die, on hand;
- 17 (c) Number of three and five dice sticks removed from storage;
- 18 (d) Number of three and five dice sticks returned to storage;
- 19 (e) Number of single die destroyed or canceled;
- 20 (f) Date of each transaction; and
- 21 (g) Signatures of the individuals involved.
- 22 (2) A daily reconciliation of the
- 23 (a) Number of three or five dice sticks distributed;
- 24 (b) Number of single die destroyed or cancelled;
- 25 (c) Number of three or five dice sticks returned to the approved storage
- 26 area; and,
- 27 (d) Reserve three or five dice sticks in a locked compartment in a pit
- 28 stand, if any; and

- 1 (3) A physical inventory of all dice at least once every 3 months:
- 2 (a) That shall be performed by an individual with no incompatible
- 3 functions and shall be verified to the balance of dice on hand required
- 4 under § M(1)(a) of this regulation; and
- 5 (b) For which discrepancies shall immediately be reported to a
- 6 Commission compliance representative.

7 N. Destruction or cancellation of dice.

- 8 (1) Other than those retained for Commission or facility operator inspection,
- 9 destruction or cancellation of dice shall be completed within 7 days of collection.
- 10 (2) Cancellation shall be accomplished by drilling a circular hole of at least 1/4
- 11 inch in diameter through the center of the die.
- 12 (3) Destruction shall be accomplished by shredding or crushing the die.
- 13 (4) The destruction or cancellation of dice must take place in a secure location in
- 14 the facility that is covered by the facility operator's surveillance system.

15 **14. Sic Bo Shaker Security Procedures.**

16 A. Storage.

- 17 (1) Manual and automated Sic Bo shakers that have not been filled with dice may
- 18 be stored in a locked compartment in a pit stand.
- 19 (2) An automated Sic Bo dice shaker which has been filled with dice shall be
- 20 secured to the Sic Bo table at all times.

21 C. Inspection.

- 22 (1) At the end of each gaming day, a pit manager or above shall inspect all Sic Bo
- 23 shakers that have been placed in use for gaming for evidence of tampering.
- 24 (2) Evidence of tampering shall be immediately reported to a Commission
- 25 compliance representative on a written report that includes at least:
- 26 (a) The date and time when the tampering was discovered;
- 27 (b) The name and signature of the individual discovering the tampering;
- 28 (c) The table number where the Sic Bo shaker was used; and

- 1 (d) The name and signature of the employee who is:
- 2 (i) Assigned to directly operate and conduct the game at the Sic Bo
- 3 table; and
- 4 (ii) The supervisor assigned the responsibility for supervising the
- 5 operation and conduct of the game at the Sic Bo table.

6 **15. Cards.**

7 A. Cards used to play table games shall be in decks of 52 cards with each card identical

8 in size and shape to every other card in the deck.

9 (1) Nothing in this regulation shall be construed to prohibit a manufacturer from

10 manufacturing decks of cards with one or more jokers in each deck.

11 (2) Jokers may not be used by the facility operator in the play of any game unless

12 authorized by the rules of the game.

13 B. Each deck shall be composed of cards in four suits: diamonds, spades, clubs and

14 hearts.

15 (1) Each suit shall be composed of 13 cards: ace, king, queen, jack, 10, 9, 8, 7, 6,

16 5, 4, 3 and 2.

17 (2) If approved in advance by the Commission in accordance with AC.CG.TG.16,

18 the face of the ace, king, queen, jack and 10 may contain an additional marking

19 that will permit a dealer, prior to exposing his or her hole card at the game of

20 Blackjack, to determine if the value of the hole card gives the dealer a Blackjack.

21 C. The backs of each card in a deck shall:

22 (1) Be identical and may not contain any marking, symbol or design that may

23 enable an individual to know the identity of any element printed on the face of the

24 card or that will in any way differentiate the back of the card from any other card

25 in the deck;

26 (2) Be designed to diminish the ability of any individual to place concealed

27 markings thereon; and

28 (3) Contain the name or logo of the facility operator using the cards.

29 D. Each deck of cards shall be packaged separately or in a batch containing the number

30 of decks selected by a facility operator for use in a particular table game.

- 1 (1) Each package of cards shall be sealed in a manner approved by the
2 Commission under COMAR 36.05.03.16 to reveal evidence of any tampering
3 with the package.
- 4 (2) If multiple decks of cards are packaged and sealed in a batch, the package
5 must have a label that indicates or contain a window that reveals an adequate
6 description of the contents of the package, including the:
- 7 (a) Name of the facility operator for which the cards were manufactured;
- 8 (b) Colors of the backs of the cards;
- 9 (c) Date that the cards were manufactured;
- 10 (d) Total number of cards in the batch; and
- 11 (5) Total number of decks in the batch.
- 12 E. Individual decks of cards that are packaged and sealed in a multideck batch may not be
13 separated from the batch for independent use at a table game.
- 14 F. The cards used by a facility operator for Poker must be:
- 15 (1) Visually distinguishable from the cards used by that facility operator for other
16 banked table game play; and
- 17 (2) Made of plastic.
- 18 G. Each facility operator that offers the game of Poker shall have and use on a daily basis
19 at least four decks of cards with visually distinguishable card backings.
- 20 (1) Card backings may be distinguished by different logos, different colors or
21 different design patterns.
- 22 (2) The facility operator shall submit, as part of its internal controls, the procedure
23 for distributing and rotating the four visually distinguishable decks of cards
24 required for use in the game of Poker.
- 25 H. At a minimum, all Poker cards that have been in play at least 3 months shall be
26 replaced.
- 27 I. Cards may not be utilized in a facility unless a schematic depicting the face and backs
28 of the cards, the colors, words, designs and graphics has been submitted to, and approved
29 by, the Commission under COMAR 36.05.03.16.

30 **16. Cards – Receipt, Storage, Inspection and Removal.**

1 A. Receipt.

2 (1) A shipment of decks of cards that is received from a manufacturer or supplier
3 shall be immediately be unloaded and transported to a secure area which is
4 covered by the facility operator's surveillance system under the supervision of at
5 least two employees of the facility operator.

6 (2) The boxes of decks of cards shall be opened and inspected to ensure that the
7 seals on each box are intact, unbroken and free from tampering.

8 (a) Boxes that do not appear to be intact, unbroken and free from
9 tampering shall be immediately inspected to ensure that the decks of cards
10 in those boxes conform to the requirements of this chapter and there is no
11 evidence of tampering with them.

12 (b) If the decks of cards inspected as required under § A(2)(a) of this
13 regulation show no evidence of tampering, they shall be placed, along
14 with boxes of cards that are intact, unbroken and free from tampering, for
15 storage.

16 (3) Decks of cards shall be stored in a storage area that the Commission has
17 approved in advance under COMAR 36.05.03.16.

18 (4) The functions required under § A(1) and (2) of this regulation shall be
19 performed by the employees identified in Regulation .13A(4) of this chapter.

20 B. Storage.

21 (1) The Commission-approved storage area must have two separate locks, to
22 which access shall be controlled as follows:

23 (a) The security department shall maintain one key and the gaming
24 operations department shall maintain the other key.

25 (b) An employee of the gaming operations department, below an assistant
26 table games shift manager in the organizational hierarchy, may not have
27 access to the gaming operations department key.

28 (c) If the facility operator has a separate Poker storage area, an employee
29 below a Poker shift manager in the organizational hierarchy may not have
30 access to the gaming operations department key to the Poker storage area.

31 C. Distribution.

1 (1) Except as provided under § E of this regulation, as may be necessary, a
2 floorperson or above, in the presence of a security department employee, shall
3 remove the appropriate number of decks of cards from the approved storage area.

4 (2) The floorperson or above and the security department employee who removed
5 the decks shall distribute sufficient decks to the pit managers or above and, if
6 applicable, to the Poker shift manager.

7 (3) The number of decks distributed must include extra decks that shall be placed
8 in the pit stand for the card reserve.

9 (4) Decks of cards in the pit stand shall be placed in a locked compartment, the
10 keys to which shall be in the possession of the pit managers or above or the Poker
11 shift manager or above.

12 D. Inspection.

13 (1) If the decks are to be inspected at open gaming tables under § F of this
14 regulation, the pit manager or above shall distribute the decks to the dealer at each
15 table or the Poker shift manager shall transport the decks to the Poker pit stand for
16 subsequent distribution to the dealer at each Poker table either directly by the
17 Poker shift manager or through the floorperson assigned to supervise the dealer.

18 (2) If the decks are to be preinspected and reshuffled at a closed gaming table as
19 permitted under § R of this regulation, the pit manager or above or Poker shift
20 manager shall deliver the decks to the dealer and the floorperson or above at the
21 closed gaming table where the preinspection and reshuffling shall be performed.

22 (3) If the decks have already been preinspected, reshuffled, sealed in containers
23 and placed in the card storage area as permitted under § R(8)(b) or (e) of this
24 regulation, the assistant table games shift manager or above and a security
25 department employee shall transport the number of sealed containers of cards
26 needed for that gaming day to the gaming pits where the cards will be utilized and
27 shall ensure that the containers are locked in the pit stand.

28 (4) Consistent with the facility operator's internal controls, the security
29 department shall maintain a record of the removal of the sealed containers of
30 cards from the approved storage area and the distribution of sealed containers to
31 the gaming pits.

32 E. Removal.

33 (1) If the decks of cards to be used for Poker are removed from the Poker storage
34 area, the Poker shift manager or above and a security department employee shall,
35 at times as may be necessary, remove the appropriate number of decks from the

1 Poker storage area and distribute the decks under § D(1), (2) or (3) of this
2 regulation.

3 (2) The number of decks distributed must include extra decks that shall be placed
4 in the pit stand for the card reserve.

5 (3) Decks of cards in the pit stand shall be placed in a locked compartment, the
6 keys to which shall be in the possession of the Poker shift manager or above.

7 F. Verification.

8 (1) Except for decks of cards that are preinspected and reshuffled under §R of
9 this regulation, the dealer shall sort the cards in each deck according to suit and in
10 sequence to verify that all cards are present and visually inspect the backs of the
11 cards for any defects that might compromise the integrity or fairness of the game.

12 (2) The floorperson or above shall verify the inspection.

13 G. Unsuitable or Missing Card.

14 If, while inspecting the cards in accordance with §F of this regulation, the dealer finds
15 that a card is unsuitable for use, a card is missing from the deck or an extra card is found,
16 the following procedures shall be observed:

17 (1) A supervisor or above or a Poker shift manager shall bring a replacement deck
18 of cards or card from the card reserve in the pit stand.

19 (2) The unsuitable deck or card shall be placed in a sealed envelope or container,
20 identified by table number, date and time and signed by the dealer and floorperson
21 assigned to that table or above.

22 (3) The pit manager or above or a Poker shift manager shall maintain the envelope
23 or container in a secure place within the pit until collection by a security
24 department employee.

25 H. Envelopes and containers used to hold or transport cards must be:

26 (1) Transparent.

27 (2) Designed or constructed with seals so that any tampering is evident.

28 (3) Submitted to the Commission and approved under COMAR 36.05.03.16.

29 I. Damaged cards.

- 1 (1) If any cards in a deck appear to be damaged during the course of play, the
2 dealer shall immediately notify a floorperson or above.
- 3 (2) If after inspection, the floorperson or above determines that the card is
4 damaged and needs to be replaced, the floorperson shall notify the pit manager or
5 above or the Poker shift manager.
- 6 (3) The pit manager or above or the Poker shift manager shall:
- 7 (a) Notify surveillance of a card change;
- 8 (b) Bring a replacement deck of cards or card from the pit stand to replace
9 the damaged card or cards;
- 10 (c) Place the damaged card face up on the table and remove the matching
11 card from the replacement deck and place it face up on the table;
- 12 (d) Turn over both the damaged card and the replacement card to verify
13 that the backs of the cards match;
- 14 (e) Place the replacement card in the discard rack;
- 15 (f) Tear the damaged card down the center, or cancel the card, and place it
16 face up in the replacement deck; and
- 17 (g) Return the replacement deck to the pit stand.
- 18 (2) At least once each gaming day, the replacement decks of cards shall be
19 collected and placed in an envelope or container and sealed. A label shall be
20 attached to each envelope or container which identifies the deck as a replacement
21 deck and signed by the pit manager or above or the Poker shift manager.
- 22 (3) The pit manager or above or the Poker shift manager shall maintain the sealed
23 envelopes or containers in a secure place within the pit until collection by a
24 security department employee in accordance with §M of this regulation.
- 25 (4) This subsection does not apply to cards showing indications of tampering,
26 flaws or other defects that might affect the integrity or fairness of the game.
- 27 J. Decks of cards that were used for play shall be put into envelopes or containers when
28 removed from active use at the table.
- 29 (1) A label shall be attached to each envelope or container which identifies the
30 table number, date and time the decks of cards were collected and signed by the
31 dealer and floorperson assigned to the table.

1 (2) The Poker shift manager or pit manager or above shall maintain the sealed
2 envelopes or containers in a secure place within the pit until collection by a
3 security department employee.

4 K. A facility operator shall remove a deck of cards at any time if there is an indication of
5 tampering, flaws or other defects that might affect the integrity or fairness of the game, or
6 at the request of a Commission compliance representative or other Commission
7 employee.

8 L. Extra decks or packaged sets of multiple decks in the card reserve with broken seals
9 shall be placed in a sealed envelope or container, with a label attached to each envelope
10 or container that:

11 (1) Contains the number of decks or packaged sets of multiple decks that are
12 included;

13 (2) The date and time the decks were placed in the envelope or container; and

14 (3) The signature of the floorperson or above for decks used for Poker and the pit
15 manager or above for decks used for all other games.

16 M. At the end of each gaming day or at least once each gaming day, as designated by the
17 facility operator and approved in advance by the Commission under COMAR
18 36.05.03.16, and at other times as may be necessary:

19 (1) A security department employee shall collect and sign all envelopes or
20 containers with damaged decks of cards, decks of cards required to be removed
21 that gaming day and all extra decks in the card reserve with broken seals and
22 return the envelopes or containers to the security department; and

23 (2) A supervisor or above may collect all extra decks with intact seals in the card
24 reserve.

25 N. When the envelopes or containers of used cards and reserve cards with broken seals
26 are returned to the security department, the cards shall be inspected for tampering, marks,
27 alterations, missing or additional cards or anything that might indicate unfair play:

28 (1) For cards used in Blackjack, Spanish 21, Baccarat, Midibaccarat or
29 Minibaccarat, the facility operator shall inspect:

30 (a) All decks used during the day; or

31 (b) If Commission has approved, as part of the facility's internal controls,
32 the procedures for selecting the sample size and for ensuring a proper
33 selection of the sample, a sample of decks selected at random or in
34 accordance with an approved stratification plan.

- 1 (2) The facility operator shall also inspect:
- 2 (a) A deck of cards that the Commission requested the facility operator to
3 remove for the purpose of inspection;
- 4 (b) A deck of cards the facility operator removed for indication of
5 tampering;
- 6 (c) All cards used for all banked table games other than the games listed in
7 subsection (1) of this section; and
- 8 (d) All cards used for Poker.
- 9 (3) The procedures for inspecting all decks required to be inspected under this
10 subsection shall include the:
- 11 (a) Sorting of cards sequentially by suit or utilizing a machine approved by
12 the Commission capable of reading the cards to determine whether any
13 deck contains missing or additional cards;
- 14 (b) Inspection of the backs with an ultraviolet light;
- 15 (c) Inspection of the sides of the cards for crimps, bends, cuts or shaving;
16 and
- 17 (d) Inspection of the front and back of all plastic cards for consistent
18 shading and coloring.
- 19 (4) If during the inspection procedures required for cards used in Poker, one or
20 more of the cards in a deck are determined to be unsuitable for continued use,
21 those cards shall be placed in a sealed envelope or container and a two-part Card
22 Discrepancy Report shall be completed in accordance with paragraph (8) of this
23 section.
- 24 (5) Upon completion of the inspection procedures required under paragraph (2) of
25 this section, each deck of cards used in Poker that is determined suitable for
26 continued use shall be placed in sequential order, repackaged and returned to the
27 approved or Poker storage area for subsequent use.
- 28 (6) The facility operator shall develop internal control procedures for returning
29 the repackaged cards to the Poker card inventory in accordance with §R of this
30 regulation.
- 31 (7) An individual performing an inspection shall complete a work order form
32 which details the procedures performed and lists the tables from which the cards

1 were removed and the results of the inspection, and shall sign the form upon
2 completion of the inspection procedures.

3 (8) The facility operator shall submit to the Commission the training procedures
4 for the employees performing the inspections required under this subsection in its
5 internal controls.

6 (9) Evidence of tampering, marks, alterations, missing or additional cards or
7 anything that might indicate unfair play discovered during an inspection, or at any
8 other time, shall be immediately reported to a Commission compliance
9 representative by the completion and delivery of a two-part Card Discrepancy
10 Report.

11 (a) The two-part report must include the cards or decks of cards which are
12 the subject of the report.

13 (b) The cards or decks of cards shall be retained by a Commission
14 compliance representative for further inspection.

15 (c) The Commission compliance representative receiving the cards shall
16 sign the original and duplicate copy of the Card Discrepancy Report and
17 retain the original, and the facility operator shall retain the duplicate copy.

18 O. Facility operators shall submit to the Commission for approval internal control
19 procedures for:

20 (1) A card inventory system, which includes, at a minimum, records of the:

21 (a) Balance of decks of cards on hand;

22 (b) Decks of cards removed from storage;

23 (c) Decks of cards returned to storage or received from a manufacturer or
24 supplier;

25 (d) Date of each transaction; and

26 (e) Signatures of the employees involved;

27 (2) A daily reconciliation of the decks of cards distributed, destroyed or cancelled,
28 returned to the storage area and any the decks of cards in the card reserve;

29 (3) A physical inventory of all decks of cards at least once every 3 months;

1 (a) A physical inventory shall be performed by an individual with no
2 incompatible functions and shall be verified to the balance of decks of
3 cards on hand required in paragraph (1)(a) of this section.

4 (b) Discrepancies shall immediately be reported to a Commission
5 compliance representative.

6 P. Except for plastic cards used at Poker which are of sufficient quality for reuse, decks
7 of cards in an envelope or container that are inspected as required under § N of this
8 regulation and found to be without any indication of tampering, marks, alterations,
9 missing or additional cards or any indication of unfair play shall be destroyed or
10 cancelled within 5 days of collection.

11 (1) Cards submitted to the Commission shall be destroyed or cancelled within 5
12 days of release from the Commission.

13 (2) Destruction of cards must be by shredding.

14 (3) Cancellation of cards must be by drilling a circular hole of at least 1/4 inch in
15 diameter through the center of each card in the deck.

16 (4) The destruction or cancellation of cards must take place in a secure location in
17 the licensed facility covered by the facility operator's surveillance system, the
18 physical characteristics of which shall be approved by the Commission under
19 COMAR 36.05.03.16.

20 Q. Reused Deck.

21 (1) If a deck of plastic cards has been determined to not be suitable for reuse by
22 the individual performing the inspection procedures required under subsection §
23 N(3) of this regulation, the deck shall be placed in a sealed envelope or container
24 with a label attached which identifies the date and time the deck was placed in the
25 envelope or container and that shall be signed by the Poker shift manager or
26 floorperson.

27 (2) At the end of the gaming day or at other times as may be necessary, the
28 envelope or container shall be collected by a security department employee and
29 returned to the security department for destruction or cancellation in accordance
30 with § P of this regulation.

31 R. If a facility operator elects to preinspect and reshuffle cards at a closed gaming table
32 prior to the delivery of the cards to an open gaming table, a dealer and supervised by a
33 floorperson or above with no concurrent supervisory responsibility for open gaming
34 tables shall perform the procedures required under this section.

- 1 (1) The facility operator shall provide a Commission compliance representative
2 with a schedule of the proposed time and location for the preinspection and
3 reshuffling at least 24 hours prior to commencement of the process.
- 4 (2) The procedures required under subsections (1) - (7) of this section shall be
5 recorded by the surveillance department and the facility operator shall retain a
6 recording for at least 7 days.
- 7 (3) Upon receipt of the decks of cards in accordance with §E of this regulation,
8 the dealer shall perform the procedures in subsections (2) - (7) of this paragraph
9 independently for each batch of cards that will be sealed in a container in
10 accordance with subsection (7) of this paragraph with the number of decks of
11 cards in each batch being equal to the number of decks of cards required for the
12 table game in which the decks are intended to be used.
- 13 (4) The dealer shall visually inspect the back of each card to assure that it is not
14 flawed, scratched or marked in a way that might compromise the integrity or
15 fairness of the game.
- 16 (5) By hand or by using a machine approved by the Commission, the dealer shall
17 inspect the front of each card to ensure that all cards are present and that there are
18 no extra cards in the deck.
- 19 (6) If after inspection a card is determined to be unsuitable for use, or the deck is
20 missing a card or an extra card is found, the following procedures shall occur:
- 21 (a) The deck containing the unsuitable, missing or extra card shall be
22 placed in an envelope or container which shall be identified by table
23 number, date and time the deck of cards was placed in the envelope or
24 container and signed by the dealer and floorperson or above performing
25 the preinspection and reshuffle; and
- 26 (b) The sealed envelope or container containing the deck containing the
27 unsuitable, missing or extra card shall be maintained by the floorperson or
28 above until collection by a security department employee at the conclusion
29 of the preinspection and reshuffling procedure.
- 30 (7) The dealer shall then shuffle the cards by hand or by using an automated card
31 shuffling device.
- 32 (8) Upon completion of the preinspection and reshuffling process of the cards in
33 the batch, the dealer and floorperson or above shall complete a two-part
34 Preshuffled/Preinspected Form or other documentation that includes the:
- 35 (a) Time and date the Preshuffled/Preinspected Form was prepared;

1 (b) Number of decks in the batch;

2 (c) Table games at which the batch will be utilized if the batch contains
3 more or less than 52 cards per deck;

4 (d) Signature of the dealer who preinspected and reshuffled the cards,
5 certifying that the cards were preinspected and reshuffled in accordance
6 with this subsection;

7 (e) Signature of the floorperson or above who witnessed and verified the
8 preinspection and reshuffling;

9 (f) Time, date and gaming table to which the sealed container of cards is
10 subsequently delivered; and

11 (g) Signature of the floorperson or above who delivered the sealed
12 container of cards to the gaming table in accordance with subsection (9) of
13 this section.

14 (9) The dealer shall place the preinspected and reshuffled batch of cards,
15 together with the Reshuffled/Preinspected Form or other documentation, in a
16 clear container that conforms to the requirements under § H of this regulation and
17 seal the container with a prenumbered label unique to the container.

18 (10) A facility operator shall include in its internal controls procedures for the
19 maintenance and security of unused seals, and the distribution, return and
20 reconciliation of seals used on containers holding preinspected and reshuffled
21 cards.

22 (11) The sealed containers of cards shall be transported by:

23 (a) A pit manager or above or Poker shift manager to the gaming pit of the
24 gaming tables where the cards will be utilized and locked in the pit stand;
25 or

26 (b) An assistant table games shift manager or above and a security
27 department employee to the approved storage area or Poker storage area
28 where the cards shall be placed back into the card inventory and
29 segregated from cards that have not been preinspected and reshuffled.

30 (12) A record of the transport of the sealed containers of cards to the approved
31 storage area shall be maintained by the security department in a manner consistent
32 with the facility operator's approved internal controls.

1 (13) When the preinspected and reshuffled cards are needed for play, each
2 container of cards shall be delivered by a floorperson or above to an open gaming
3 table.

4 (14) Upon delivery, the floorperson or above shall unseal the container, place the
5 decks of cards on the gaming table in front of the dealer, complete and sign the
6 Reshuffled/Preinspected Form, drop the original Reshuffled/Preinspected Form
7 in a locked box in the gaming pit and forward the copy of the
8 Reshuffled/Preinspected Form to the security department.

9 (15) The dealer at the gaming table shall then cut the cards in the manner
10 prescribed by the rules governing the particular table game.

11 S. If the Commission has approved a licensed manufacturer or contractor to provide
12 preinspected and reshuffled decks or batches of decks, a facility operator may use
13 preinspected and reshuffled decks or batches of decks obtained from that licensed
14 manufacturer or contractor in the same manner as decks or batches of decks that are
15 preinspected and reshuffled § R of this regulation.

16 **17. Dealing Shoes and Automated Card Shuffling Devices.**

17 A. In this regulation, the following terms have the meanings indicated.

18 B. Terms Defined.

19 (1) "Base plate" means an interior shelf of a dealing shoe on which a card rests.
20

21 (2) "Face plate" means the front wall of the dealing shoe against which the next
22 card to be dealt rests and which typically contains a cutout.

23 C. A manual dealing shoe must be designed and constructed to maintain the integrity of
24 the game at which the shoe is used, and shall include these features:

25 (1) At least the first 4 inches of the base plate must be white;

26 (2) The sides of the shoe below the base plate must:

27 (a) Be transparent, have a transparent sealed cutout or be otherwise
28 constructed to prevent any object from being placed into or removed from
29 the portion of the dealing shoe below the base plate; and

30 (b) Permit the inspection of this portion of the shoe; and

31 (3) A stop underneath the top of the face plate that precludes the next card to be
32 dealt from being moved upwards more than 1/8 inch.

D. In addition to the requirements of § C of this regulation, a manual dealing shoe used in Minibaccarat, Midibaccarat or Baccarat must also meet these specifications:

(1) Have a removable lid that is opaque from the point where it meets the face plate to a point at least 4 inches from the face plate;

(2) The sides and back above the base plate must be opaque; and

(3) Have a device within the shoe which, when engaged, prevents the cards from moving backward in the shoe.

E. An automated card shuffling device that has been submitted, and approved by the Commission may be used in addition to a manual or automated dealing shoe.

F. An automated shuffling device must meet a 95% confidence level using a standard chi-squared test for goodness of fit.

G. An automated card shuffling device may not provide any information that can be used to aid a player in:

(1) Projecting the outcome of a game;

(2) Tracking the cards played and cards remaining to be played;

(3) Analyzing the probability of the occurrence of an event relating to a game; or

(4) Analyzing the strategy for playing or betting to be used in a game.

H. Tampering.

(1) At the beginning of each gaming day and before a card is placed in them, the floorperson assigned to the table shall inspect the dealing shoes and automated card shuffling devices to be used for gaming to ensure that they have not been tampered with.

(2) Evidence of tampering shall be immediately reported to a Commission compliance representative in a written report that shall include:

(a) The date and time when the tampering was discovered;

(b) The name and signature of the individual who discovered the tampering;

(c) A description of the evidence of tampering;

(d) The table number where the dealing shoe or shuffler was used; and

(e) The name and signature of the person assigned to directly operate and conduct the game and the supervisor assigned the responsibility for supervising the operation and conduct of the game.

18. Pai Gow Tiles.

A. Pai Gow shall be played with a set of 32 rectangular tiles

B. Each tile in a set must be identical in size and shading to every other tile in the set, and must:

(1) Be made of a nontransparent black material, formed in the shape of a rectangle, and be no smaller than 2 1/2 inches in length, 1 inch in width and 3/8 inch in thickness;

(2) Have the surface of each of its sides perfectly flat, except that the front side of each tile must contain spots which extend into the tile exactly the same distance as every other spot;

(3) Have on the back or front of each tile an identifying feature unique to each facility operator;

(4) Except for the front side containing spots, have an identical texture and finish on each side;

(5) Have no tile within a set contain any markings, symbols or designs that would enable a player to know the identity of any element on the front side of the tile or that would distinguish any tile from any other tile within a set; and

(6) Have identifying spots on the front side of the tiles which are red, white or both.

C. Pai Gow tiles shall not be used in a facility unless the facility has submitted to, and been approved by, the Commission a detailed schematic depicting the actual size and identifying feature on the.

D. Each set of tiles shall be packaged separately and sealed under COMAR 36.05.03.19.

19. Pai Gow Tiles – Receipt, Storage, Inspection and Removal.

A. Receipt.

(1) A shipment of tiles that a facility operator receives from a manufacturer or contractor shall be immediately be unloaded and transported to a secure area which is covered by the facility operator's surveillance system under the supervision of at least two employees of the facility operator.

1 (2) The boxes of tiles shall then be inspected by at least two employees of the
2 facility operator to ensure that the seals on each box are intact, unbroken and free
3 from tampering.

4 (a) Boxes that do not appear to be intact, unbroken and free from
5 tampering shall be immediately inspected to ensure that the tiles in those
6 boxes conform to the requirements of this chapter and there is no evidence
7 of tampering with them.

8 (b) If tiles inspected as required under § A(2)(a) of this regulation show no
9 evidence of tampering, they shall be placed, along with boxes of tiles that
10 are intact, unbroken and free from tampering, for storage in a storage area,
11 the location and physical characteristics of which shall be approved by the
12 Commission in accordance with under COMAR 36.05.03.16.

13 (3) The functions required under § A(1) and (2) of this regulation shall be
14 performed by at least the following employees of a facility operator:

15 (a) An assistant table games shift manager or above; and

16 (b) An employee from the security department.

17 B. Sets of tiles which are to be distributed to gaming pits or tables for use in gaming shall
18 be distributed from the approved storage area.

19 C. The approved storage area shall have two separate locks, to which access shall be
20 controlled as follows:

21 (a) The security department shall maintain one key and the gaming operations
22 department shall maintain the other key.

23 (b) An employee of the gaming operations department below an assistant table
24 games shift manager in the facility's organizational hierarchy may not have
25 access to the gaming operations department key.

26 D. Once each gaming day and at other times as may be necessary, a floorperson or above,
27 in the presence of a security department employee, shall remove the appropriate number
28 of sets of tiles from the approved storage area.

29 E. Envelopes and containers used to hold or transport tiles must be:

30 (1) Transparent;

31 (2) Designed or constructed with seals so that any tampering is evident;

1 (3) Submitted to, and approved by, the Commission in advance in accordance
2 with COMAR under COMAR 36.05.03.16.

3 F. The assistant table games shift manager or above shall distribute sufficient sets of tiles
4 to the pit manager or above in each Pai Gow pit.

5 (1) The pit manager or above shall then distribute the sets of tiles to the dealer at
6 each Pai Gow table and place extra sets of tiles in the reserve in the pit stand.

7 (2) Sets of tiles in the reserve shall be placed in a locked compartment in the pit
8 stand, keys to which shall be in the possession of the pit manager or above.

9 G. If during the course of play a damaged tile is detected, the dealer or a floorperson shall
10 immediately notify the pit manager or above, who shall bring a substitute set of tiles to
11 the table from the reserve in the pit stand to replace the entire set of tiles.

12 (1) A set containing a damaged tiles shall be placed in an envelope or container,
13 identified by table number, date and time the tiles were placed in the envelope or
14 container and sealed and signed by the dealer and the floorperson responsible for
15 supervising the table or the pit manager or above.

16 (2) The pit manager or above shall maintain the sealed envelope or container in a
17 secure place within the pit until collection by a security department employee.

18 H. The floorperson responsible for supervising the table or the pit manager or above shall
19 collect used tiles which shall be placed in an envelope or container when removed from
20 active use.

21 (1) A label shall be attached to each envelope or container which identifies the
22 table number, date and time the tiles were placed in the envelope or container and
23 sealed and signed by the dealer and the floorperson responsible for supervising
24 the table or the pit manager or above.

25 (2) The pit manager or above shall maintain the sealed envelopes or containers in
26 a secure place within the pit until collection by a security department employee.

27 I. A facility operator shall remove a tile from play if there is any indication of tampering,
28 flaws or other defects that might affect the integrity or fairness of the game, or at the
29 request of a Commission compliance representative or other Commission employee.

30 (1) A label shall be attached to each envelope or container which identifies the
31 table number, date and time the tiles were placed in the envelope or container and
32 sealed and signed by the dealer and the floorperson responsible for supervising
33 the table or the pit manager or above.

1 (2) The pit manager or above shall maintain the sealed envelopes or containers in
2 a secure place within the pit until collection by a security department employee.

3 J. Extra sets of tiles in the reserve which have been opened shall be placed in an envelope
4 or container with a label attached to each envelope or container which identifies the date
5 and time the tiles were placed in the envelope or container and sealed and is signed by the
6 pit manager or above.

7 K. At the end of each gaming day or in the alternative, at least once each gaming day, as
8 designated by the facility operator and approved by the Commission in accordance with
9 under COMAR 36.05.03.16, and at other times as may be necessary:

10 (1) A security department employee shall collect and sign all envelopes or
11 containers with damaged tiles, tiles used during the gaming day, and all extra tiles
12 in the reserve which have been opened, and return the envelopes or containers to
13 the security department; and

14 (2) An assistant table games shift manager or above may collect all extra sets of
15 tiles in the reserve which have not been opened. If collected, all unopened sets of
16 tiles shall be cancelled, destroyed or returned to the approved storage area.

17 L. When envelopes or containers of used tiles and reserve sets of tiles which have been
18 opened are returned to the security department, the security department shall inspect the
19 tiles for tampering, marks, alterations, missing or additional tiles or anything that might
20 indicate unfair play.

21 (1) The procedures for inspecting sets of tiles shall include:

22 (a) Sorting of tiles by pairs;

23 (b) Visually inspecting the sides and back of each tile for tampering,
24 markings or alterations; and

25 (c) Inspecting the sides and back of each tile with an ultraviolet light.

26 (2) The individual performing the inspection shall complete a work order form
27 which details the procedures performed, lists the tables from which the tiles were
28 removed and the results of the inspection, and shall sign the form upon
29 completion of the inspection procedures.

30 (3) The facility operator shall submit to the Commission the training procedures
31 for the employees performing the inspections required under this subsection in its
32 internal controls.

33 (4) Evidence of tampering, marks, alterations, missing or additional tiles or
34 anything that might indicate unfair play discovered during the inspection, or at

1 any other time, shall be immediately reported to a Commission compliance
2 representative by the completion and delivery of a two-part Tile Discrepancy
3 Report.

4 (a) The two-part report shall include the tiles which are the subject of the
5 report.

6 (b) A Commission compliance representative shall retain the tile for
7 further inspection.

8 (c) The Commission compliance representative receiving the tile shall sign
9 the original and duplicate copy of the tile discrepancy report and retain the
10 original.

11 (d) The facility operator shall retain the duplicate copy.

12 M. If after completing the inspection procedures required under §N of this regulation, it is
13 determined that a complete set of 32 tiles removed from a gaming table is free from
14 tampering, markings or alterations, the set shall be packaged separately and sealed before
15 being returned to the Pai Gow storage area for subsequent use.

16 N. A facility operator shall develop internal control procedures for returning the
17 repackaged tiles to the tile inventory in accordance with § P of this regulation.

18 O. Individual tiles from different sets may not be used to make a complete set for
19 subsequent gaming.

20 P. A facility operator may create replacement and reconstructed sets in accordance with
21 the following requirements:

22 (1) If after completing the inspection procedures required under §M of this
23 regulation, it is determined that a tile has scratches or other markings on the back,
24 sides or edges which make the tiles unsuitable for continued use, the tile shall be
25 removed from the set and destroyed in accordance with § R of this regulation.

26 (2) The remaining usable tiles from the set shall be designated as a replacement
27 set.

28 (3) The employee who removes the tiles from a set shall complete a two-part form
29 that shall:

30 (a) Include the date and time the tiles were removed from the set;

31 (b) Identify the specific tile or tiles removed from the set and sent for
32 destruction; and

- 1 (c) Contain the name and signature of the individuals involved.
- 2 (4) The duplicate copy of the form shall be retained with the replacement set and
3 the security department shall retain the original.
- 4 (5) The assistant table games shift manager or above shall return the replacement
5 set, accompanied by the duplicate copy of the form, to the tile inventory under §P
6 of this regulation where replacement sets shall be inventoried and stored
7 separately from any stored and new, used or complete reconstructed sets.
- 8 (6) Tiles in one or more replacement sets may be used to create a complete
9 reconstructed set of tiles in accordance with the following procedures:
- 10 (a) The assistant table games shift manager or above shall conduct an
11 inspection of each reconstructed set in the storage area, in the presence of
12 a security department employee, and ensure that any replacement tile
13 possesses the same color, texture and finish as all other tiles in the
14 reconstructed set.
- 15 (b) The assistant table games shift manager or above shall sort the tiles by
16 pairs and verify the needed replacement tile or tiles and visually inspect
17 the sides, backs and edges of each tile in the reconstructed set for
18 tampering, markings and alterations and for comparison as to shading,
19 texture and finish.
- 20 (c) After complete set of tiles has been assembled from replacement sets,
21 the assistant table games shift manager or above shall attach a label to the
22 envelope or container for the reconstructed set, which must:
- 23 (i) Include the date and time of reconstruction;
- 24 (ii) Contain the signature of the assistant table games shift manager
25 or above and the security department employee who witnessed the
26 inspection; and
- 27 (iii) Identify the inspection steps that were followed to determine
28 that the reconstructed set of tiles is suitable for use in gaming.
- 29 (c) A facility operator shall submit to the Commission for approval
30 internal control procedures for returning the reconstructed sets into
31 inventory, identifying all reconstructed sets and maintaining an accurate
32 inventory balance of remaining replacement sets.

33 Q. A facility operator shall submit internal control procedures for:

- 34 (1) An inventory system which includes records of at least the following:

- 1 (a) The balance of sets of tiles on hand;
- 2 (b) The sets of tiles removed from storage;
- 3 (c) The sets of tiles returned to storage or received from a manufacturer or
- 4 contractor;
- 5 (d) The date of each transaction; and
- 6 (e) The signatures of the individuals involved;

7 (2) A daily reconciliation of the:

- 8 (a) Sets of tiles distributed;
- 9 (b) Sets of tiles destroyed or cancelled;
- 10 (c) Sets of tiles returned to the approved storage area; and
- 11 (d) Sets of tiles in the tile reserve in a pit stand;

12 (3) A physical inventory of the sets of tiles at least once every 3 months.

13 (a) An inventory shall be performed by an individual with no incompatible

14 functions and shall be verified to the balance of the sets of tiles on hand

15 required in subsection (1)(a) of this section.

16 (b) Discrepancies shall immediately be reported to a Commission

17 compliance representative.

18 R. Destruction or cancellation of tiles other than those retained for Commission

19 inspection shall be completed within 7 days of collection.

20 (1) The method of destruction or cancellation shall be included in the facility

21 operator's internal controls.

22 (2) The destruction or cancellation of tiles shall take place in a secure location in

23 the licensed facility covered by the facility operator's surveillance system.