

## Enforcement Statistics Report

	Dec-25	Jan-26	Feb-26	Mar-26
<b>Non Gaming Licensed Employees</b>	2157	2117	2117	2068
<b>Non Gaming Applications Received - This Month</b>	31	66	52	63
<b>Temporary Gaming Licensed Employees</b>	109	102	66	78
<b>Temporary Gaming Applications Received - This Month</b>	152	123	80	132
<b>Gaming Licenses</b>	7051	7070	7035	6965
<b>Temporary Principal Licensed Employees</b>	25	25	21	20
<b>Temporary Principal Applications Received - This Month</b>	14	1	3	5
<b>Principal Licensed Employees</b>	694	695	705	707
<b>Non Gaming License Renewals - This Month</b>	10	5	8	12
<b>Gaming License License Renewals - This Month</b>	44	37	40	61
<b>Principal License Renewals - This Month</b>	5	10	4	10
<b>License Denials</b>	32	20	8	18
<b>License Revocations</b>	2	8	7	5
<b>License Denial / Revocation - Reversals</b>	0	0	0	0
<b>Registered Vendors - March 2026 (includes previous Certified Vendors)</b>	1240	1244	1251	1254
<b>Registered Vendor Applications Received - This Month</b>	10	21	22	21
<b>Number of Fingerprints Taken - This Month</b>	258	253	234	292