

## Enforcement Statistics Report

	Oct-25	Nov-25	Dec-25	Jan-26
<b>Non Gaming Licensed Employees</b>	2254	2205	2157	2117
<b>Non Gaming Applications Received - This Month</b>	89	46	31	66
<b>Temporary Gaming Licensed Employees</b>	125	139	109	102
<b>Temporary Gaming Applications Received - This Month</b>	151	121	152	123
<b>Gaming Licenses</b>	7051	7034	7051	7070
<b>Temporary Principal Licensed Employees</b>	31	28	25	25
<b>Temporary Principal Applications Received - This Month</b>	7	1	14	1
<b>Principal Licensed Employees</b>	702	703	694	695
<b>Non Gaming License Renewals - This Month</b>	8	5	10	5
<b>Gaming License License Renewals - This Month</b>	46	26	44	37
<b>Principal License Renewals - This Month</b>	6	3	5	10
<b>License Denials</b>	19	21	32	20
<b>License Revocations</b>	4	5	2	8
<b>License Denial / Revocation - Reversals</b>	0	0	0	0
<b>Registered Vendors - January 2026 (includes previous Certified Vendors)</b>	1226	1237	1240	1244
<b>Registered Vendor Applications Received - This Month</b>	25	19	10	21
<b>Number of Fingerprints Taken - This Month</b>	335	247	258	253