

Title 36  
MARYLAND STATE LOTTERY AND GAMING CONTROL AGENCY  
Subtitle 02 LOTTERY PROVISIONS  
Chapter 05 Specific Game Provisions

Authority: State Government Article, §§9-103, 9-104, 9-109—9-111, 9-122, and 9-124,  
Annotated Code of Maryland

**.01 Draw Games.**

**A. Drawings.**

(1) Except for ~~[multi-jurisdictional games, monitor games, and raffles, draw game]~~ a raffle, drawings ~~[shall be open to the public and]~~ shall occur at least once a week.

~~[(2) The Agency may use members of the general public as witnesses at a draw game drawing.]~~

~~[(3)]~~ (2) Winning ~~[numbers]~~ game data ~~[for a draw game]~~ may be drawn by:

- (a) Mechanical drawing equipment;
- (b) A random number generator; or
- (c) Another random method or device approved by the Director.

~~[(4)]~~ (3) The ~~[numbers]~~ game data ~~[drawn]~~ ~~[for]~~ selected during a ~~[game]~~ drawing shall be the winning ~~[numbers]~~ game data for that drawing ~~[of that game]~~.

**B. Draw Game Tickets.**

(1) A draw game ticket shall be generated through the use of a terminal or a subscription purchase.

(2) The draw game ticket shall include the:

- (a) ~~[Numbers]~~ Game data played;
- (b) Amount ~~[wagered]~~ played;
- (c) Ticket serial number;
- (d) Additional ticket security codes;

~~[(d)]~~ (e) Barcode with an encoded serial number and data to permit scanning of the ticket;  
and

~~[(e)]~~ (f) Drawing date or, if the ticket is for multiple drawings, the range of drawing dates or ~~[draws]~~ numerical designation for a drawing.

**C. Monitor Games.**

(1) The results of a monitor game drawing may be displayed on the game's monitor.

(2) A retailer may require use of a playslip or an ePlayslip for purchasing a monitor ~~[games]~~ game ticket.

D. Consumer Game Information.

(1) The Agency shall provide information about its games. ~~÷~~

~~(a) Draw games; and~~

~~(b) Multi-jurisdictional games with draw game tickets.]~~

(2) As determined by the Agency, consumer game information shall explain the:

(a) Game;

(b) Game play; and

(c) ~~[Play of]~~ Game's optional features.

(3) The Agency may provide consumer game information on its website, mobile app, or in any other location, as determined by the Agency.

E. To determine if a draw game ticket is a winning ticket, a player may scan or present the ticket to a retailer, a PAT, ~~[or]~~ the Agency, or an application or platform provided by the Agency.

**.02 Fast Play Games.**

A. Fast Play Game Tickets.

(1) A Fast Play game ticket shall be generated through the use of a terminal.

(2) The Fast Play game ticket shall include the:

(a) Graphic rendering of ~~[symbols or numbers]~~ game data that ~~[allow]~~ allows for visual inspection to determine if the ticket is ~~[entitled to a prize]~~ a winning ticket;

(b) Amount played;

(c) Ticket serial number;

(d) Additional ticket security codes;

~~(e)]~~ (e) Barcode with an encoded serial number and data to permit scanning of the ticket;  
and

~~(e)]~~ (f) Date and time of sale.

B. Consumer Game Information.

(1) The Agency shall provide information about Fast Play games.

(2) As determined by the Agency, consumer game information shall explain the:

(a) Game;

(b) Game play; and

(c) ~~[Play of any]~~ Game's optional features.

(3) The Agency may provide consumer game information on its website, mobile app or in any other location.

C. To determine if a Fast Play game ticket is a winning ticket, a player may scan or present the ticket to a retailer, a PAT, ~~[or]~~ the Agency, or an application or platform provided by the Agency.

### **.03 Instant Ticket Games.**

A. An instant game ticket shall have one or more areas that conceal:

(1) The playing area or a portion of the playing area;

(2) The prize or prizes;

(3) Other information as determined by the Director; or

(4) Any of the above.

B. To determine if an instant ticket is a winning ticket, a player may:

(1) Expose the concealed area or areas in accordance with the game instructions on the instant ticket; or

(2) Present the ticket to a retailer, PAT, ~~[or]~~ the Agency, or an application or platform provided by the Agency.

### **.04 Bonus and Promotional Games.**

A. The Agency may offer bonus games, promotional games, or both.

B. A bonus game may be:

(1) A lottery game;

(2) A promotional game; or

(3) Both.

C. A promotional game may be a bonus game.

~~[D. For claiming period purposes, instant ticket games are designated as bonus games or drawings.]~~