

Title 36  
MARYLAND STATE LOTTERY AND GAMING CONTROL AGENCY  
Subtitle 02 LOTTERY PROVISIONS  
Chapter 01 General

Authority: State Government Article, §§9-103, 9-104, 9-109—9-111, and 9-122, Annotated Code of Maryland

**.01 Definitions**

A. In addition to the terms defined in State Government Article, §9-101, Annotated Code of Maryland, and in COMAR 36.01.01.01, which have the same meanings in this subtitle, the following terms have the meanings indicated.

B. Terms Defined.

(1) “Activate” means:

~~to~~ To make a book of instant tickets ready for sale in the Lottery Central System; or

(a) To make a ticket ready for sale.

(2) “Announced end of game” means the date ~~[determined and announced]~~ set by the Agency after which retailers may not activate instant ~~[ticket game books.]~~ tickets for that game.

(3) ~~“Bonus drawing”~~ Bonus Drawing.

(a) “Bonus drawing” means a game the Agency designates as a bonus drawing that may have a claiming period other than 182 days after the drawing in which the prize is won.

(b) “Bonus drawing” does not include a daily or weekly lottery drawing.

(4) Bonus Game.

(a) “Bonus game” means a game the Agency designates as a bonus game [or bonus drawing] that may have a claiming period other than 182 days after the drawing in which the prize is won.

(b) “Bonus game” does not include a:

(i) Daily or weekly lottery game; or

(ii) Specific play features on a ticket.

~~[(5) Cash.~~

~~(a) “Cash” means coins, U.S. currency, money orders, debit cards, and checks.~~

~~(b) “Cash” does not include credit.]~~

~~[(6)]~~ (5) “Claim form” means a paper or computer-generated document that identifies a prize claimant, prize amount, game and ticket characteristics.

~~[(7)]~~ (6) “Coupon” means [an instrument] a paper or computer-generated code that a player may [use to obtain a lottery ticket at reduced or no cost.] apply to purchase a ticket.

1 ~~[(8)]~~ (7) “Daily game” means a draw game for which the Agency offers a drawing at least  
2 once every day.

3 ~~[(9)]~~ (8) “Designated cutoff time” means the time after which a ticket may no longer be  
4 purchased for the next drawing of a specified lottery game.

5 ~~[(10)]~~ (9) Draw Game.

6 (a) “Draw game” means a lottery game for which a winning result is determined by a  
7 drawing for which a ticket:

8 (i) ~~[Sold]~~ Is sold and redeemed through a subscription or ~~[a computer network at~~  
9 ~~retailer locations]~~ through a terminal; and

10 (ii) ~~[For which tickets are]~~ May be generated by a terminal and ~~[are]~~ is a record of a  
11 transaction for a draw game.

12 (b) “Draw game” includes:

13 (i) A jackpot game including a multi-jurisdictional jackpot game;

14 (ii) A nonjackpot game including a multi-jurisdictional nonjackpot game;

15 (iii) A monitor game; and

16 ~~[(iv)]~~ A multi-jurisdictional game played with draw game tickets; and]

17 ~~[(v)]~~ (iv) Any other ~~[Agency issued]~~ Agency authorized lottery game ~~[played as~~  
18 ~~described in this section]~~ designated as a draw game.

19 ~~[(11)]~~ (10) “Draw ticket” ~~[or “Draw game ticket”]~~ means a ticket purchased from a terminal  
20 or through a subscription for a draw game.

21 ~~[(12)]~~ (11) “Drawing” means a random selection event used for determining winning  
22 ~~[numbers]~~ game data of certain lottery games.

23 ~~[(13)]~~ (12) “Drawing date” means the day, days of the week, or times of day on which the  
24 winning ~~[numbers]~~ game data for ~~[the]~~ a lottery ~~[games are]~~ game are selected.

25 (13) “Entry” means a qualifying purchase or action by which a player may participate in a  
26 promotion or special activity.

27 (14) “ePlayslip” means an ~~[electronically generated game play selection process using an~~  
28 ~~official web or mobile application issued by the Agency that is used by a player to select the~~  
29 ~~purchaser’s playable numbers.]~~ on-screen display or two-dimensional code, that:

30 (a) Contains player-selected or randomly generated game data; and

31 (b) Is electronically generated by a website or mobile application authorized by the  
32 Agency.

33 (15) Fast Play Game.

34 (a) “Fast Play game” means a game ~~[produced]~~ issued by ~~[a lottery terminal]~~ the Lottery  
35 Central System where predetermined game results are obtained from a finite pool of randomly

generated results for that ~~[specific]~~ game ~~[and are printed on a ticket]~~ and are available through the terminal.

(b) “Fast Play game” does not include ~~[games where players select their numbers or symbols and there is a drawing to determine a winning number or symbol.]~~ a draw game.

(16) “Game data” means any item or symbol used to identify:

(a) A winner of a lottery game, including:

(i) Numerals;

(ii) Letters;

(iii) Symbols, and

(iv) Icons including branded logos;

(b) The cost of a ticket; and

(c) Number of draws and which draws on a ticket.

(17) “In-lane ticket” means a ticket that:

(a) Is purchased by a player;

(b) May only be purchased at a retailer that is a commercial establishment; and

(c) Is activated for play or produced when it is processed through a third party point of sale terminal or cash register.

~~[(16)]~~ (18) Instant Game.

(a) “Instant game” [or “instant ticket game”] means a lottery game [where tickets have an] for which a ticket has a covered area that the player exposes in accordance with the game instructions, and includes:

~~[(a)]~~ (i) Scratch-off tickets; and

~~[(b)]~~ (ii) Tickets using other methods of revealing a hidden area with pre-determined results.

(b) “Instant game” does not include an in-lane ticket for a draw game.

~~[(17)]~~ (19) “Instant ticket” [or “instant game ticket”] means [an authorized lottery game] a ticket issued in an instant game.

~~[(18)]~~ (20) “Instant ticket pack” or “instant ticket book” means [a group of sequential instant tickets that are in an individual bundle.] a group of tickets in sequential order bundled together.

~~[(19)]~~ (21) “Jackpot game” means a lottery game [where]for which the top prize amount varies: [depending on amounts wagered and on]

Based on sales; and

(a) [whether] If the top prize was won in the preceding drawing.

1 (22) “Lottery Central System” means an integrated computer service and equipment that the  
2 Agency authorizes and procures for the purposes of:

3 (a) Producing lottery tickets at retailer locations;

4 (b) Facilitating lottery ticket transactions;

5 (c) Providing tools and the means by which retailers:

6 (i) Determine sales;

7 (ii) Cash tickets;

8 (iii) Confirm receipt and activate an instant ticket book;

9 (iv) Display of animations of winning numbers;

10 (v) Process a ticket, ePlayslip, or playslip;

11 (vi) Print special reports and tickets;

12 (vii) Order instant tickets;

13 (viii) Order supplies; and

14 (ix) Coordinate the distribution of tickets;

15 (d) Providing random number generating equipment to conduct and offer monitor games,  
16 Cash Pop and Fast Play games;

17 (e) Communicating with lottery retailers; and

18 (f) Performing any other function, the Agency identifies as necessary to the operation of  
19 the State lottery and accounting for its proceeds.

20 (23) “Lottery Central System contractor” means the person under contract with the Agency  
21 to provide all the goods and services required under the contract for the Lottery Central System.

22 ~~[(20) “Lottery game” means a game, activity, or other enterprise offered by the Agency for~~  
23 ~~consideration to win a prize by random chance and, unless specified by the Director, does not~~  
24 ~~include a promotional game.]~~

25 ~~[(21)]~~ (24) “Monitor” means a television screen or similar type of screen used to display  
26 ~~[draw]~~ monitor game results and other Agency communications.

27 ~~[(22)]~~ (25) “Monitor game” means a draw game ~~[where]~~ for which:

28 (a) Tickets are generated by ~~[an Agency vendor’s computer]~~ a terminal;

29 (b) ~~[An Agency vendor’s computer]~~ The Lottery Central System generates the winning  
30 results ~~[of the draw game]; and~~

31 (c) Drawing results may be graphically displayed on a monitor.

32 ~~[(23)]~~ (26) “Multi-jurisdictional game” means a lottery game offered by the Agency and:

33 (a) Any other political entity outside Maryland or outside the United States;

(b) Any private licensee of a state or a foreign nation; or

(c) Both §B26(a) and (b) of this regulation.

~~[(24)]~~(27) “Nonjackpot game” means a lottery game where the top prize remains ~~[constant]~~  
static.

~~[(25)]~~ “Number” means any item or symbol used to play to win a lottery game, including:

(a) Numerals;

(b) Letters; and

~~(c) Icons.]~~

~~[(26)]~~ (28) “Odds” means the ~~[long run ratio of the number of times a win does not occur to the number of times a win does occur]~~ likelihood of an outcome to occur or not occur.

~~[(27)]~~ (29) “Pari-mutuel” means [÷

(a) The total number of winning matches per prize level, divided equally into the dollar value of the prize pool for the specific prize level; or

(b) The total number of winning matches in the designated prize levels, divided equally into the dollar value of the prize pool for the designated prize levels.] dividing the prize money available for winners of a certain prize level in a lottery game equally among all plays winning the prize in a particular drawing.

~~[(28)]~~ (30) Player-Activated Terminal or PAT.

(a) “Player-activated terminal” or “PAT” means a machine through which a player may purchase ~~[Agency tickets]~~ a ticket or claim a prize under an applicable tax reporting or taxable prize threshold without ~~[action]~~ intervention by a ~~[licensed]~~ retailer.

(b) “Player-activated terminal” or “PAT” does not mean a machine that dispenses cash.

~~[(29)]~~ (31) “Playslip” means a ~~[eard]~~ document issued by the Agency and used by a player to select the ~~[purchaser’s]~~ player’s ~~[playable numbers]~~ game data.

~~[(30)]~~ (32) “Probability” means the long-run ratio of the number of ~~[times a win occurs to the number of times that game’s drawings are held]~~ winning outcomes to the number of all outcomes.

~~[(31)]~~ (33) “Progressive jackpot” means a jackpot offered ~~[by]~~ in a lottery game that may increase ~~[uniformly]~~ in value based on sales of that game.

~~[(32)]~~ “Promotion” or “promotional game”] (34) Promotion.

(a) “Promotion” means:

(i) ~~[an]~~ An activity or game offered by the Agency to ~~[advertise]~~ increase awareness of the Agency and its products and services[.];

(ii) A contest that uses a second-chance drawing to determine a winner; or

1 (iii) A cooperative marketing project under State Finance and Procurement Article,  
2 §11-203, Annotated Code of Maryland.

3 (b) “Promotion” may include a lottery game if additional consideration is required for a  
4 player to participate.

5 ~~[(33)]~~ (35) “Retailer” means a person licensed by the Agency to sell lottery tickets.

6 (36) Special Bonus.

7 (a) “Special bonus” means an extra payment to a retailer or its employees that the Agency  
8 authorizes;

9 (b) “Special bonus” may not exceed one-half of 1% of the gross receipts from ticket sales  
10 for the year for which the bonuses are awarded;

11 (c) “Special bonus” does not include:

12 (i) A bonus drawing; or

13 (ii) Game play features on a ticket.

14 (37) “Special license” means a retailer license issued by the Director for a conditional or  
15 limited purpose as determined by the Director.

16 ~~[(34)]~~ (38) “Subscription” means a method of playing a lottery game by which ~~[provides the~~  
17 ~~ability to]~~ a player completes an application to play a specific number of lottery games using the  
18 same ~~[numbers]~~ game data for a period of consecutive drawings. ~~[as specified on the~~  
19 ~~subscription membership card.]~~

20 ~~[(35)]~~ (39) Terminal.

21 (a) “Terminal” means a computerized unit or software program that operates through the  
22 Lottery Central System and is specifically designed for: ~~[issuing, and processing tickets and for~~  
23 ~~printing special reports.]~~

24 (i) Issuing, processing or printing a ticket;

25 (ii) Processing an ePlayslip;

26 (iii) Processing a playslip.

27 (iv) Printing a report;

28 (v) Confirming and activating a retailer’s receipt of an instant ticket book;

29 (vi) Accepting payment for a ticket;

30 (vii) Processing the validation and redemption of a ticket;

31 (viii) Carrying out functions available to the retailer; and

32 (ix) Any other process the Agency identifies as necessary for the State lottery and  
33 within the scope of the Lottery Central System contract.

34 (b) “Terminal” includes:

1 (i) A player-activated terminal or PAT; and

2 (ii) A retailer-activated terminal; and

3 (iii) Associated lottery equipment.

4 (40) Unusual claim.

5 (a) “Unusual claim” means a claim of a prize, or multiple claims for prizes, over \$600  
6 that is abnormal in amount, frequency, pattern, or type.

7 (b) “Unusual claim” includes a claim made by a claimant under circumstances indicating  
8 that a law or regulation may be violated and that the Director has a reasonable belief to be, based  
9 on the totality of the circumstances.

10 [~~(36)~~ (41) “Validate” or “validation” means the process of [determining that a ticket is the  
11 rightful winner so that the claimant may be paid the prize] verifying through the Lottery Central  
12 System, whether a ticket is a valid winning ticket.

13 (42) “Valid winning ticket” means a lottery ticket that has been validated.

14 [~~(37) “Vendor” or “Agency vendor” means a person under contract to the Agency to provide~~  
15 services that support lottery games.]

16 (43) Winner.

17 (a) “Winner” means a person that holds a winning ticket.

18 (b) “Winner” includes the claimant of a prize.

19 **.02 Sponsorship Request**

20 A. Scope. This regulation sets out procedures under which a person may submit a sponsorship  
21 request to the Agency pursuant to General Provisions Article § 9-111(d)(1), Annotated Code of  
22 Maryland to promote the Maryland State Lottery.

23 B. A person holding an event in Maryland may submit a request to the Agency to sponsor the  
24 event.

25 C. Form and Content of Request.

26 (1) A requestor for Agency sponsorship shall submit a request in writing to the Assistant  
27 Director of Communications.

28 (2) The sponsorship request shall describe the event and include:

29 (a) The date, time, and location;

30 (b) A description;

31 (c) The expected number of people in attendance;

32 (d) The number of years it has taken place in Maryland;

33 (e) The types of sponsorship opportunities that are available;

- 1        (f) The cost associated with each type of sponsorship opportunity; and  
2        (g) An explanation with examples as to why the event may be a good fit for the Agency.  
3        D. The decision to sponsor an event is within the sole discretion of the Agency and is not  
4        subject to review.