

## ***Enforcement Statistics Report***

<b>Non Gaming Licensed Employees</b>
<b>Non Gaming Applications Received - This Month</b>
<b>Temporary Gaming Licensed Employees</b>
<b>Temporary Gaming Applications Received - This Month</b>
<b>Gaming Licenses</b>
<b>Temporary Principal Licensed Employees</b>
<b>Temporary Principal Applications Received - This Month</b>
<b>Principal Licensed Employees</b>
<b>Principal Applications Received - This Month</b>
<b>Non Gaming License Renewals - This Month</b>
<b>Gaming License License Renewals - This Month</b>
<b>Principal License Renewals - This Month</b>
<b>License Denials</b>
<b>License Revocations</b>
<b>License Denial / Revocation - Reversals</b>
<b>Certified Vendors - December 2022</b>
<b>Certified Vendor Applications Received - This Month</b>
<b>Registered Vendors - December 2022</b>
<b>Registered Vendor Applications Received - This Month</b>
<b>Number of Fingerprints Taken - This Month</b>