

1           **Title 36 MARYLAND STATE LOTTERY AND GAMING CONTROL AGENCY**

2   **Subtitle 05 TABLE GAMES**

3   **Chapter 03 Table Games Procedures**

4           **Authority: State Government Article, §§ 9-1A-02 and 9-1A-04, Annotated Code of**  
5   **Maryland**

6   **.02 Table Inventory.**

7       A. When a table game is opened for gaming, table game operations shall commence with the  
8 table inventory.

9       B. A facility operator may not cause or permit gaming chips, coins, or plaques to be added to,  
10 or removed from, a table inventory during the gaming day except:

11       (1) In exchange for cash;

12       (2) In exchange for an issuance copy of a counter check presented by a player;

13       (3) For the payment of winning wagers and collection of losing wagers made at the gaming  
14 table;

15       (4) In exchange for a gaming chip or plaque received from a player having an equal  
16 aggregate face value;

17       (5) In conformity with fill and credit procedures; and

18       (6) For the collection of vigorish.

19       C. When a table game is not open for gaming activity, the table inventory and a Table  
20 Inventory Slip shall:

21       (1) Be stored in a locked container that is clearly marked on the outside with the game and  
22 the gaming table number to which it corresponds;

23       (2) Have the information on the Table Inventory Slip be visible from the outside of the  
24 container; and

---

For May 23, 2019 Commission Meeting.

The proposed amendments would provide alternative procedures for counting table inventory on table games not open for gaming during a gaming day.

*Revised May 14, 2019*

1 (3) Be stored either in the cage or secured to the gaming table, in a manner consistent with  
2 the facility's approved internal controls.

3 **D. Notwithstanding the requirements in §C of this regulation, for table games that are**  
4 **not open for gaming activity during the gaming day, a facility operator may use this**  
5 **alternative procedure:**

6 **(1) A floorperson or above shall complete a Closed Table form for every table that**  
7 **was not open for gaming during the gaming day;**

8 **(2) The table inventory shall remain locked during completion of the Closed Table**  
9 **form;**

10 **(3) The Closed Table form shall contain:**

11 **(a) The date and identification of the shift ended;**

12 **(b) The game and table number;**

13 **(c) The date the table was last opened for gaming; and**

14 **(d) The signature and license number of the floorperson or above who**  
15 **completed the Closed Table form; and**

16 **(4) After completion of the procedure, the floorperson or above who completed the**  
17 **Closed Table form shall deposit the form into the drop box.**

18 ~~D~~ **E.** The keys to the locked containers containing the table inventories shall be maintained and  
19 controlled by the gaming operations department and may not be made accessible to cage  
20 personnel or to any employee responsible for transporting the table inventories to or from the  
21 gaming tables.

22 ~~E~~ **F.** Table Inventory Slips shall be two-part forms upon which the following is recorded:

23 (1) The date and identification of the shift ended;

24 (2) The game and table number;

25 (3) The total value of each denomination of value chips, coins and plaques remaining at the  
26 gaming table;

---

For May 23, 2019 Commission Meeting.

The proposed amendments would provide alternative procedures for counting table inventory on table games not open for gaming during a gaming day.

1 (4) The total value of all denominations of value chips, coins and plaques remaining at the  
2 gaming table; and

3 (5) The signatures of the dealer, or boxperson and floorperson, assigned to the gaming table  
4 who conducted the count of the table inventory when the gaming table was closed and when the  
5 gaming table was opened.

6

DRAFT

---

For May 23, 2019 Commission Meeting.

The proposed amendments would provide alternative procedures for counting table inventory on table games not open for gaming during a gaming day.

*Revised May 14, 2019*